

Holographic Algorithms Beyond Matchgates

Heng Guo

(joint work with [Jin-Yi Cai](#) and [Tyson Williams](#))

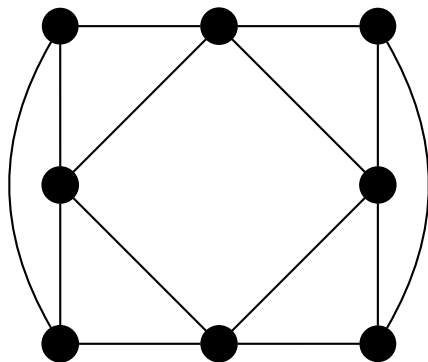
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København

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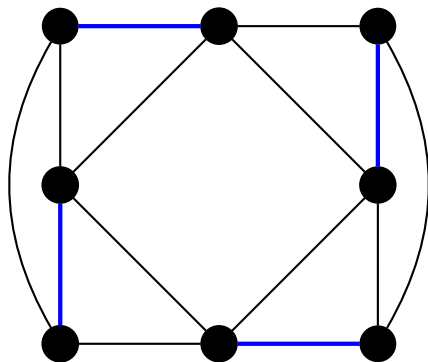
Counting Perfect Matchings

Perfect Matchings



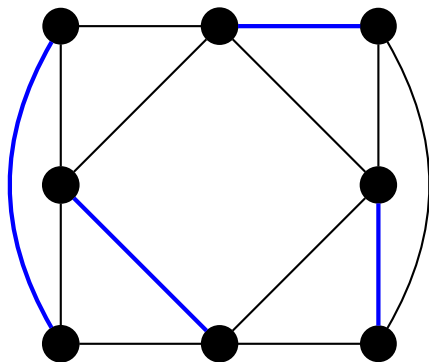
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- However, for planar graphs, there is a polynomial time algorithm [Kastelyn 61 & 67, Temperley and Fisher 61] .
- The FKT algorithm is based on Pfaffian orientations of planar graphs.

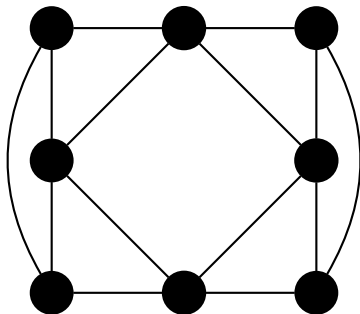
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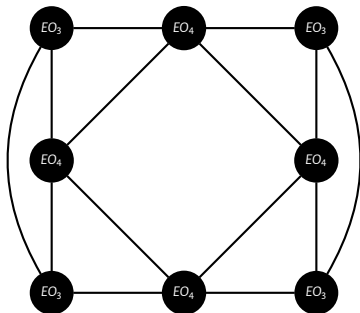
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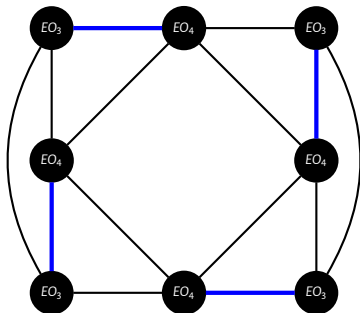


Counting Perfect Matchings Revisited

A systematic way to view #PM.

- Put functions EXACT-ONE (EO) on nodes and make edges variables.
- #PM is just the partition function:

$$\#PM = \sum_{\sigma: E \rightarrow \{0,1\}} \prod_{v \in V} \text{EO}_d(\sigma|_{E(v)}).$$



Holant Problems

The (**Boolean**) Holant problem on instance Ω is to evaluate

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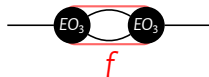
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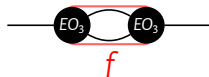
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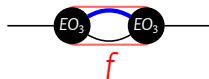
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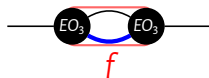
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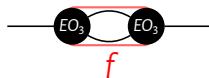
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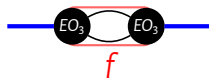
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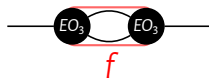
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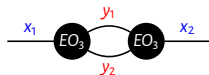
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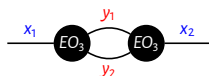
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- Note that $\text{Holant}(f) \equiv \text{Holant}(f \mid =_2)$.

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This work provides some answer to the question.

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- Functions expressible by symmetric functions are not necessarily symmetric.

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- $\text{Holant}([3, 0, 1, 0, 3])$ in fact counts the number of **Eulerian orientations** on 4-regular graphs (up to an easy to compute factor).

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- Affine type, denoted \mathcal{A} .
 - ▶ Parity functions define an affine system and the number of solutions is easy to compute via computing the rank. The family \mathcal{A} generalizes such functions.

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Let $f \in \mathcal{A}$. Then f is of the form:

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- In particular, this family contains Clifford gates in quantum computation as a special case.

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- Fibonacci gates [Cai, Lu, Xia 08] are in fact \mathcal{P} -transformable.

Holant Dichotomy for General Graphs

Theorem (Cai, G., Williams 13)

Let f be a *symmetric* function. $\text{Holant}(f)$ is $\#P$ -hard unless f is

- 1 degenerate or binary,
- 2 vanishing,
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which are computable in polynomial time.

This dichotomy also generalizes to a set of functions.

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Corollary

The dichotomy theorem for symmetric Holant problems is *decidable* in polynomial time.

Deciding General \mathcal{A} Functions

- Recall that for $f \in \mathcal{A}$,

$$f(\mathbf{x}) = \chi_{\mathbf{x}A=0} \cdot \sqrt{-1}^{\mathbf{x}B\mathbf{x}^T}.$$

For a fixed arity n , there are $2^{O(n^2)}$ distinct functions in \mathcal{A} .

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- If so, decide B by solving entries one at a time.
Then check if it is consistent with f .

Deciding General \mathcal{A} -transformable

- We want to decide whether there exists $T \in \mathbf{GL}_2(\mathbb{C})$ such that $fT^{\otimes n} \in \mathcal{A}$ (or \mathcal{P}), with the additional restriction $((T^{-1})^{\otimes 2} =_2) \in \mathcal{A}$ (or \mathcal{P}).

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$$\text{Stab}(\mathcal{A}) := \{T \in \mathbf{GL}_2(\mathbb{C}) \mid T\mathcal{A} \subseteq \mathcal{A}\}.$$

In fact, $\text{Stab}(\mathcal{A})$ is generated by matrices $\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$ and $\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$ up to a constant.

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- Normalize a valid transformation T using matrices in $\text{Stab}(\mathcal{A})$ such that either $T \in \mathbf{SO}_2(\mathbb{C})$ or $\begin{bmatrix} 1 & 0 \\ 0 & e^{\frac{\pi i}{4}} \end{bmatrix} T \in \mathbf{SO}_2(\mathbb{C})$.

Deciding General \mathcal{A} -transformable (cont.)

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- Diagonal transformations are easy to check.

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- Let $v_0 = \begin{bmatrix} a_0 \\ b_0 \end{bmatrix}$ and $v_1 = \begin{bmatrix} a_1 \\ b_1 \end{bmatrix}$. Define

$$\theta(v_0, v_1) := \left(\frac{a_0 a_1 + b_0 b_1}{a_1 b_0 - a_0 b_1} \right)^2.$$

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- When all these are satisfied, valid transformations are restricted to **polynomially** many.

Deciding \mathcal{P} Functions

- Recall that \mathcal{P} contains function **products** of binary equalities, binary dis-equalities, and unary functions.

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- Function product factorizations are not unique, that is, f_i 's are not unique if some \mathbf{x}_i and \mathbf{x}_j overlap.
- Deciding membership of \mathcal{P} is straightforward.

Deciding \mathcal{P} -transformable

- For general functions, using ideas similar to \mathcal{A} -transformable, we can restrict to orthogonal and related transformations. Then check them in the $\begin{bmatrix} 1 & i \\ i & -1 \end{bmatrix}$ basis.

Deciding \mathcal{P} -transformable

- For general functions, using ideas similar to \mathcal{A} -transformable, we can restrict to orthogonal and related transformations. Then check them in the $\begin{bmatrix} 1 & i \\ 1 & -i \end{bmatrix}$ basis.
- For symmetric functions, the procedure is also similar to deciding symmetric \mathcal{A} -transformable functions. We can check if f is a sum of two tensor powers and then check $\theta(v_0, v_1)$. When both checks pass, the number of valid transformations are restricted.

Thank you!

Papers are available on my homepage:

`pages.cs.wisc.edu/~hguo/`