

SPAs for performance modelling: Lecture 2 — Stochastic Process Algebras

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Outline

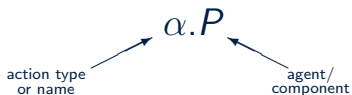
- 1 Process algebra and Markov processes
- 2 A semantics for PEPA — informally
- 3 A formal semantics for PEPA
- 4 The nature of synchronisation

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Process Algebra

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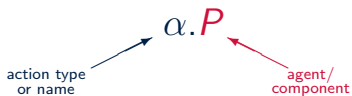
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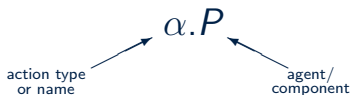
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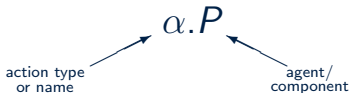
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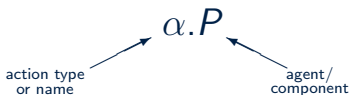


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Process algebra model

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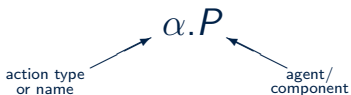


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Example

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$$Server \stackrel{def}{=} get.download.rel.Server$$

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Its clients might be web browsers, in a domain with a local cache of frequently requested pages. Thus any display request might result in an access to the server or in a page being loaded from the cache.

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A simple version of the Web can be considered to be the interaction of these components:

$$WEB \stackrel{def}{=} (Browser \parallel Browser) | Server$$

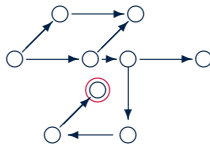
Qualitative Analysis

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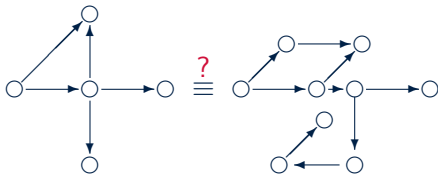
Will the system arrive
in a particular state?



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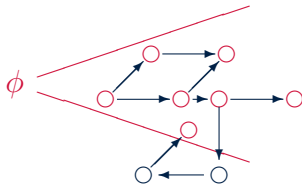
Does system behaviour match its specification?



Qualitative Analysis

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Does a given property ϕ hold within the system?



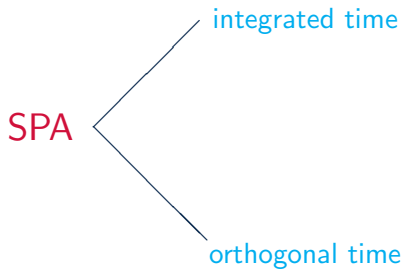
Stochastic process algebras

Process algebras where models are decorated with quantitative information used to generate a stochastic process are **stochastic process algebras (SPA)**.

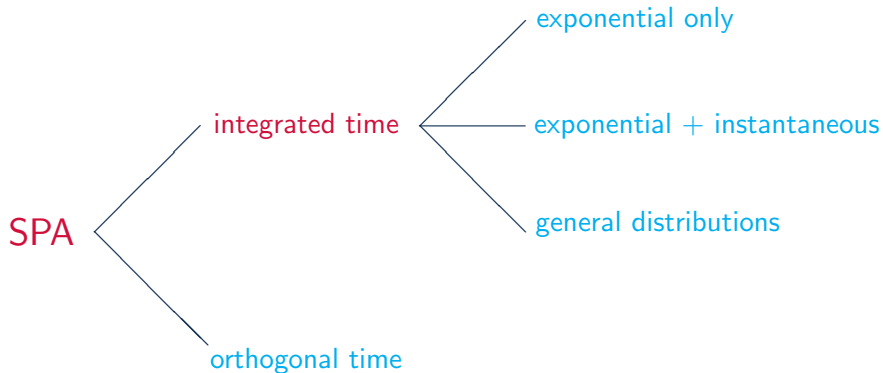
SPA Languages

SPA

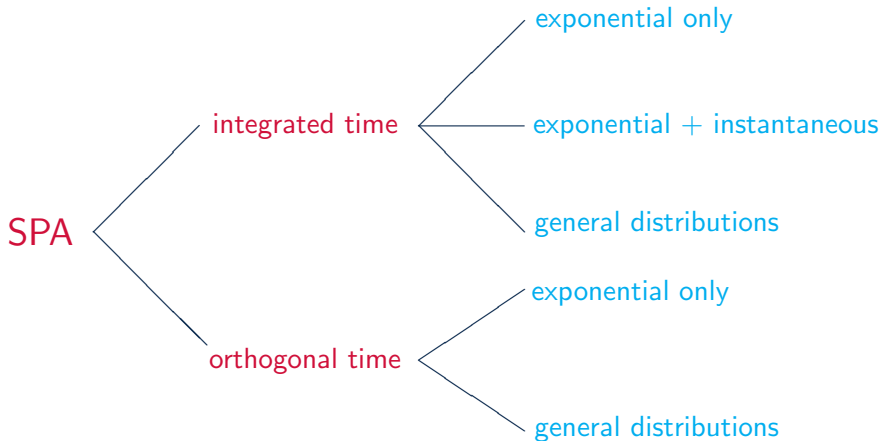
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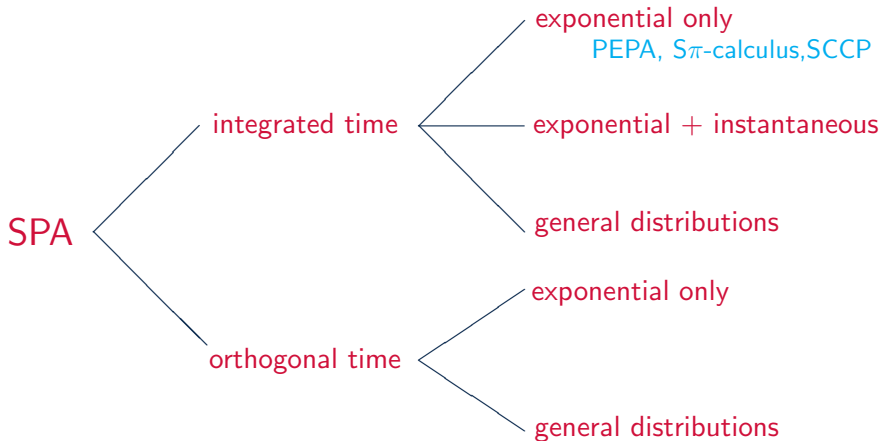
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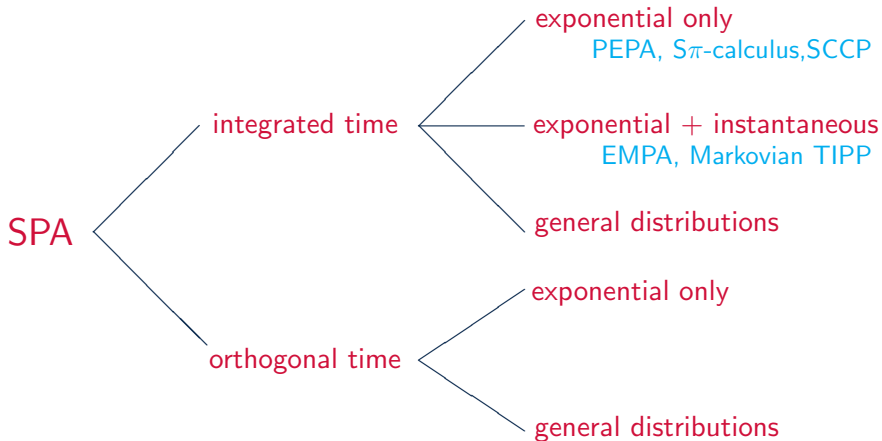
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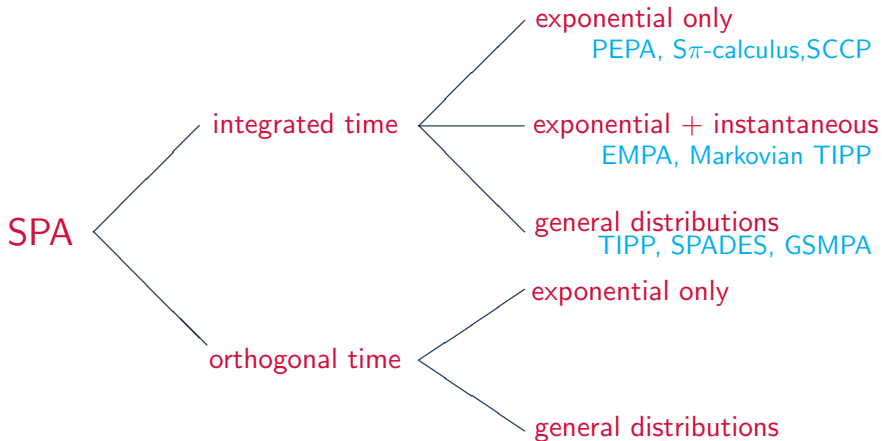
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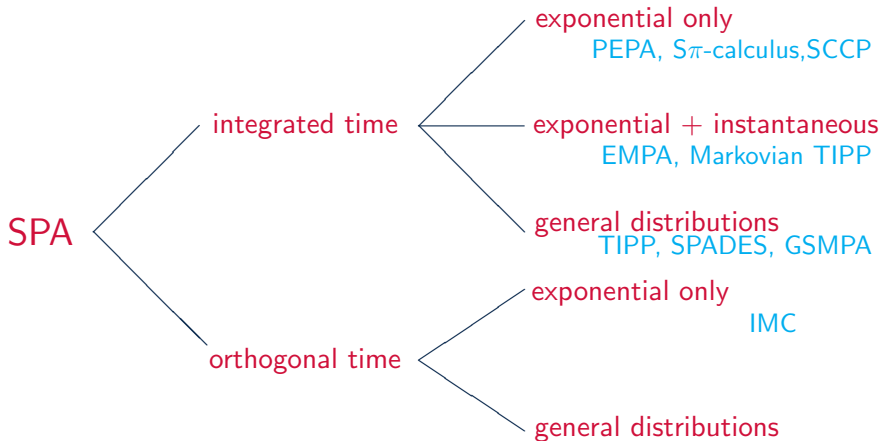
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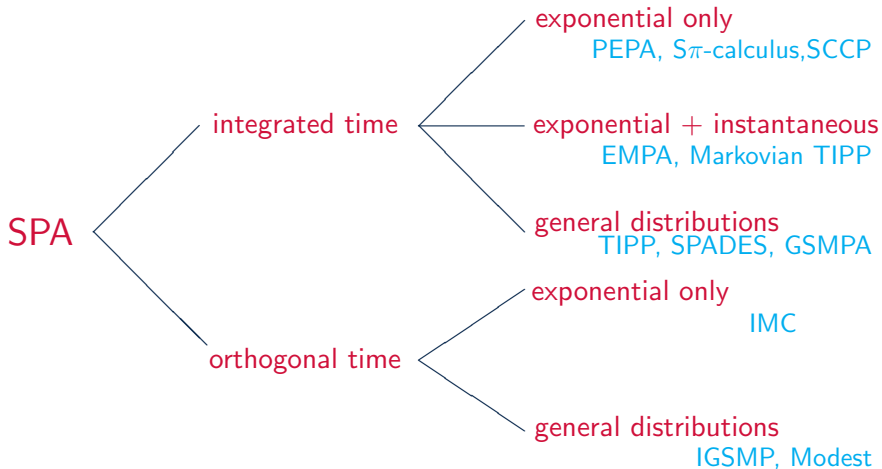
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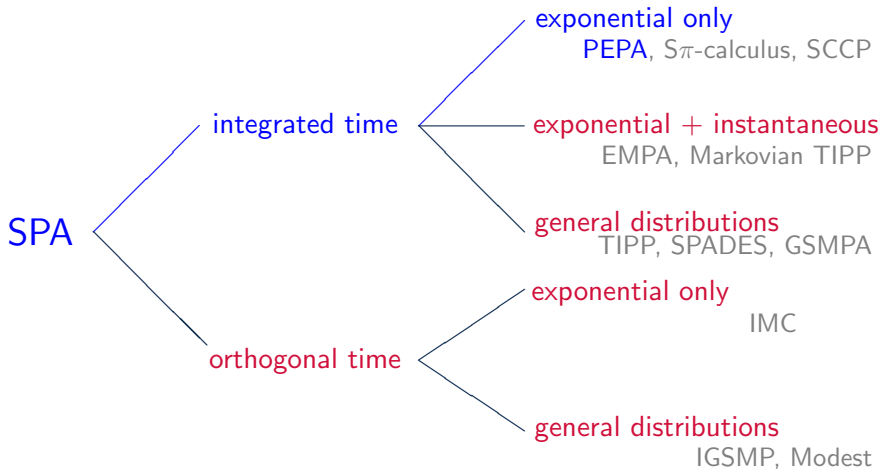
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Interplay between process algebra and Markov process

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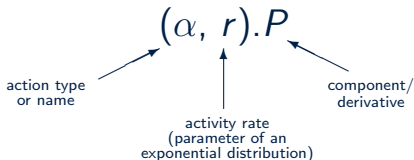
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- From the process algebra side the Markov chain had a profound influence on the design of the language and in particular on the **interactions** between components.
- From the Markov chain perspective the process algebra structure has been exploited to find aspects of **independence** even between interacting components.

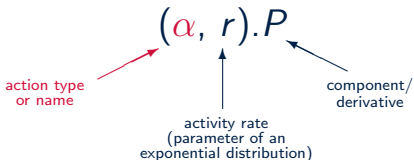
Performance Evaluation Process Algebra

- Models are constructed from **components** which engage in **activities**.



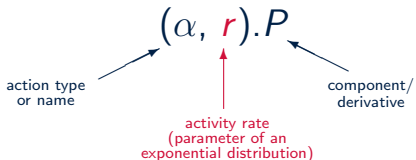
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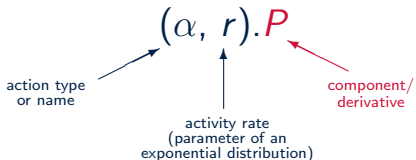
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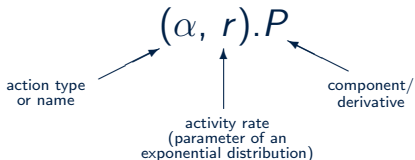
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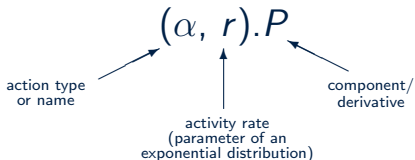
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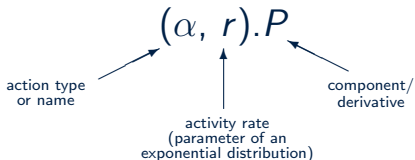


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PEPA
MODEL

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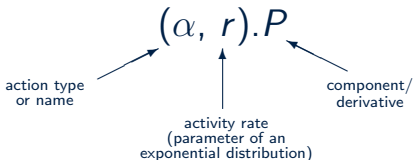


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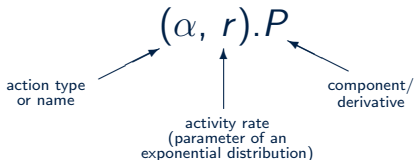


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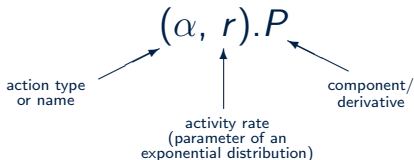


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PEPA

$$\begin{aligned} S &::= (\alpha, r).S \mid S + S \mid A \\ P &::= S \mid P \underset{L}{\bowtie} P \mid P/L \end{aligned}$$

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CONSTANT:	$A \stackrel{def}{=} S$	assigning names

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HIDING:	P/L	abstraction $\alpha \in L \Rightarrow \alpha \rightarrow \tau$

Example: Browsers, server and download

$$Server \stackrel{def}{=} (get, \top).(download, \mu).(rel, \top).Server$$

$$Browser \stackrel{def}{=} (display, p\lambda).(get, g).(download, \top).(rel, r).Browser \\ + (display, (1-p)\lambda).(cache, m).Browser$$

$$WEB \stackrel{def}{=} (Browser \parallel Browser) \underset{L}{\bowtie} Server$$

where $L = \{get, download, rel\}$

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PEPA activities and rates

When enabled an activity, $a = (\alpha, \lambda)$, will delay for a period determined by its associated distribution function, i.e. the probability that the activity a happens within a period of time of length t is $F_a(t) = 1 - e^{-\lambda t}$.

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- An activity may be **preempted**, or **aborted**, if another one completes first.

PEPA and Markov processes

In a PEPA model if we define the stochastic process $X(t)$, such that $X(t) = C_j$ indicates that the system behaves as component C_j at time t , then $X(t)$ is a **Markov process** which can be characterised by a matrix, Q .

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This distribution is found by solving the **global balance equation**

$$\pi \mathbf{Q} = \mathbf{0}$$

subject to the **normalisation condition**

$$\sum \pi(C_j) = 1.$$

PEPA and time

All PEPA models are time-homogeneous since all activities are time-homogeneous: the rate and type of activities enabled by a component are independent of time.

PEPA and irreducibility and positive-recurrence

The other conditions, irreducibility and positive-recurrent states, are easily expressed in terms of the derivation graph of the PEPA model.

We only consider PEPA models with a finite number of states so if the model is irreducible then all states must be positive-recurrent i.e. the derivation graph is strongly connected.

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In terms of the PEPA model this means that all behaviours of the system must be recurrent; in particular, for every choice, whichever path is chosen it must eventually return to the point where the choice can be made again, possibly with a different outcome.

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Note that in this semantics the rate information is only treated as an additional **label**.

Structured Operational Semantics: Prefix and Choice

Prefix

$$\frac{}{(\alpha, r).E \xrightarrow{(\alpha, r)} E}$$

Structured Operational Semantics: Prefix and Choice

Prefix

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Choice

$$\frac{E \xrightarrow{(\alpha, r)} E'}{E + F \xrightarrow{(\alpha, r)} E'}$$

$$\frac{F \xrightarrow{(\alpha, r)} F'}{E + F \xrightarrow{(\alpha, r)} F'}$$

Structured Operational Semantics: Cooperation ($\alpha \notin L$)**Cooperation**

$$\frac{E \xrightarrow{(\alpha, r)} E'}{E \bowtie_L F \xrightarrow{(\alpha, r)} E' \bowtie_L F} \quad (\alpha \notin L)$$

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Structured Operational Semantics: Cooperation ($\alpha \in L$)

$$\text{Cooperation} \quad \frac{E \xrightarrow{(\alpha, r_1)} E' \quad F \xrightarrow{(\alpha, r_2)} F'}{E \bowtie_L F \xrightarrow{(\alpha, R)} E' \bowtie_L F'} \quad (\alpha \in L)$$

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$$\text{where } R = \frac{r_1}{r_\alpha(E)} \frac{r_2}{r_\alpha(F)} \min(r_\alpha(E), r_\alpha(F))$$

Apparent Rate

$$r_\alpha((\beta, r).P) = \begin{cases} r & \beta = \alpha \\ 0 & \beta \neq \alpha \end{cases}$$

$$r_\alpha(P + Q) = r_\alpha(P) + r_\alpha(Q)$$

$$r_\alpha(A) = r_\alpha(P) \quad \text{where } A \stackrel{\text{def}}{=} P$$

$$r_\alpha(P \bowtie_L Q) = \begin{cases} r_\alpha(P) + r_\alpha(Q) & \alpha \notin L \\ \min(r_\alpha(P), r_\alpha(Q)) & \alpha \in L \end{cases}$$

$$r_\alpha(P/L) = \begin{cases} r_\alpha(P) & \alpha \notin L \\ 0 & \alpha \in L \end{cases}$$

Structured Operational Semantics: Hiding

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$$\frac{E \xrightarrow{(\alpha, r)} E'}{E/L \xrightarrow{(\tau, r)} E'/L} \quad (\alpha \in L)$$

Structured Operational Semantics: Constants

Constant

$$\frac{E \xrightarrow{(\alpha,r)} E'}{A \xrightarrow{(\alpha,r)} E'} (A \stackrel{def}{=} E)$$

Properties of the definition (1)

PEPA has no “nil” (a deadlocked process).

This is because the PEPA language is intended for modelling non-stop processes (such as Web servers, operating systems, or manufacturing processes) rather than for modelling terminating processes (a compilation, a sorting routine, and so forth).

Creating a deadlocked process

When we are interested in transient behaviour we use the deadlocked process *Stop* to signal a component which performs no further actions.

$$Stop \stackrel{def}{=} \left(((a, r).Stop) \underset{\{a, b\}}{\boxtimes} ((b, r).Stop) \right) / \{a, b\}$$

Properties of the definition (2)

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This comes from the fact that synchronisation has the form $a, a \rightarrow a$ (as in CSP) instead of $a, \bar{a} \rightarrow \tau$ (as in CCS and the π -calculus).

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This is used to have “witnesses” to events (known as **stochastic probes**).

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- As we have seen a continuous time Markov chain (CTMC) is generated from a PEPA model via its structured operational semantics.

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- Because of its mapping onto a CTMC, PEPA has an **interleaving semantics**.
- Other modelling formalisms based on CTMCs are also based on an interleaving semantics (e.g. Generalised Stochastic Petri nets).
- As we have seen a continuous time Markov chain (CTMC) is generated from a PEPA model via its structured operational semantics.
- Linear algebra is used to solve the model in terms of equilibrium behaviour.

Properties of the definition (3)

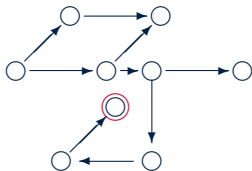
- Because of its mapping onto a CTMC, PEPA has an **interleaving semantics**.
- Other modelling formalisms based on CTMCs are also based on an interleaving semantics (e.g. Generalised Stochastic Petri nets).
- As we have seen a continuous time Markov chain (CTMC) is generated from a PEPA model via its structured operational semantics.
- Linear algebra is used to solve the model in terms of equilibrium behaviour.
- The resulting probability distribution is seldom the ultimate goal of performance analysis; a modeller derives performance **measures** from this distribution via a **reward structure**.

Integrated analysis

Qualitative verification can now be complemented by **quantitative** verification.

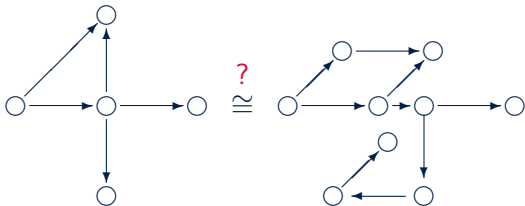
Integrated analysis: Reachability analysis

How long will it take
for the system to arrive
in a particular state?



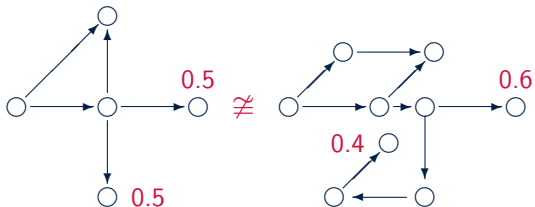
Integrated analysis: Specification matching

With what **probability** does system behaviour match its specification?



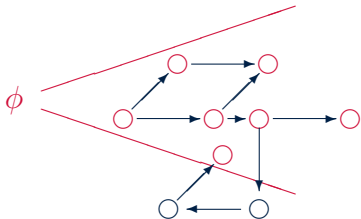
Integrated analysis: Specification matching

Does the “*frequency profile*” of the system match that of the specification?



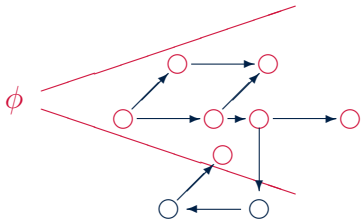
Integrated analysis: Model checking

Does a given property ϕ
hold within the system
with a given probability?

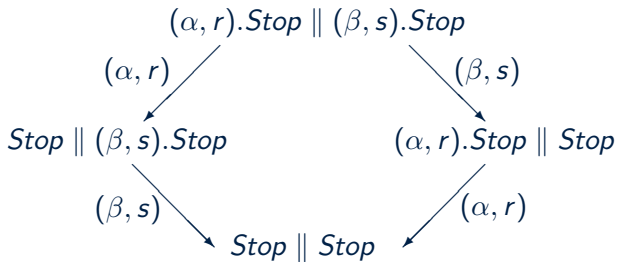


Integrated analysis: Model checking

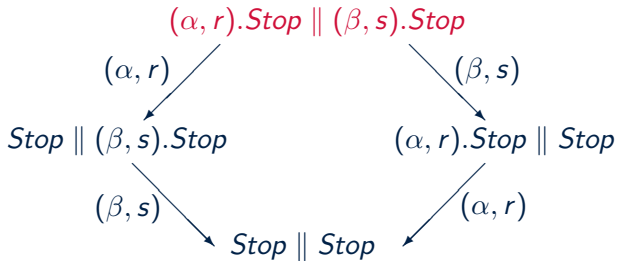
For a given starting state
how long is it until
a given property ϕ holds?



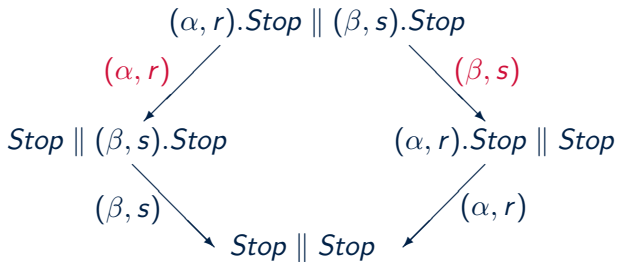
The Importance of Being Exponential



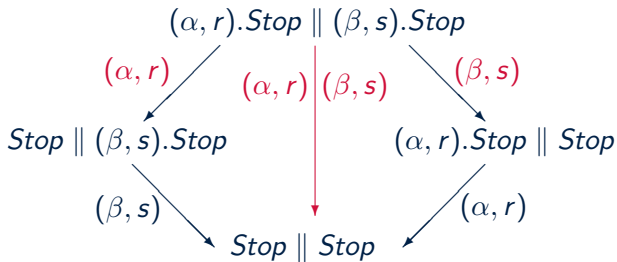
The Importance of Being Exponential



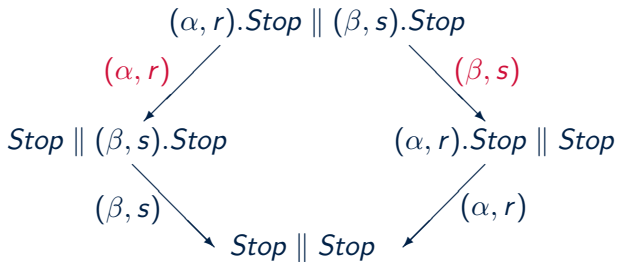
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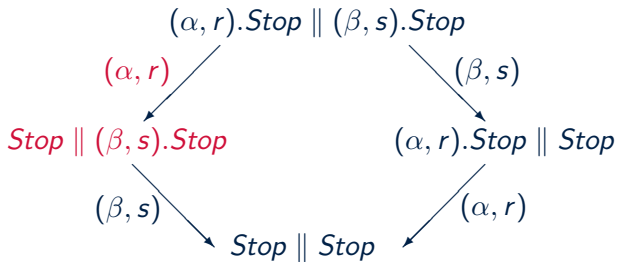
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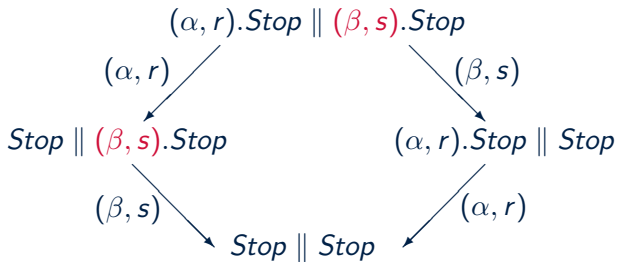
The Importance of Being Exponential



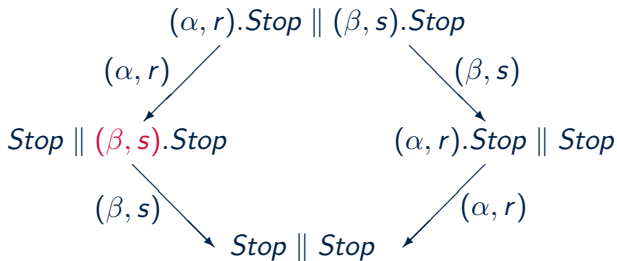
The Importance of Being Exponential



The Importance of Being Exponential



The Importance of Being Exponential



The **memoryless property** of the negative exponential distribution means that **residual times** do not need to be recorded.

The exponential distribution and the expansion law

We retain the **expansion law** of classical process algebra:

$$(\alpha, r).Stop \parallel (\beta, s).Stop = \\ (\alpha, r).(\beta, s).(Stop \parallel Stop) + (\beta, s).(\alpha, r).(Stop \parallel Stop)$$

only if the **negative exponential distribution** is used.

Outline

- 1 Process algebra and Markov processes
- 2 A semantics for PEPA — informally
- 3 A formal semantics for PEPA
- 4 The nature of synchronisation**

Parallel Composition

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- In classical process algebra is it often associated with **communication**.
- When the activities of the process algebra have a **duration** the definition of parallel composition becomes more complex.
- The issue of what it means for two timed activities to synchronise is a vexed one....

Who Synchronises...?

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CCS-style

- Actions are partitioned into **input** and **output** pairs.
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- The resulting action has silent type τ .

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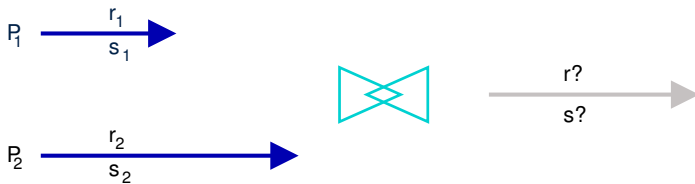
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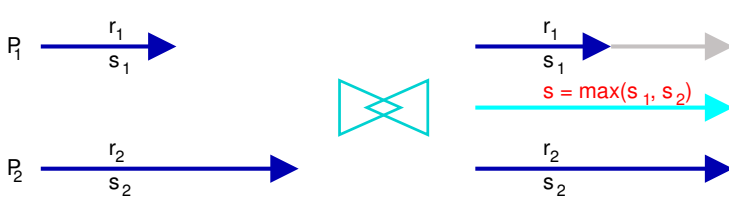
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Most stochastic process algebras adopt **CSP-style synchronisation**.

Timed Synchronisation

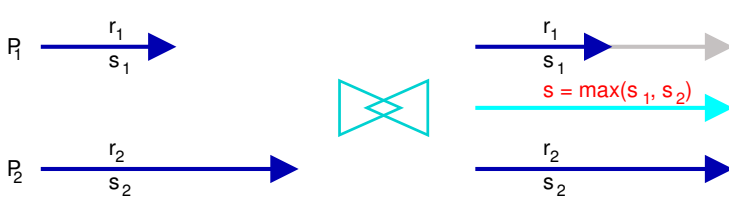


Timed Synchronisation



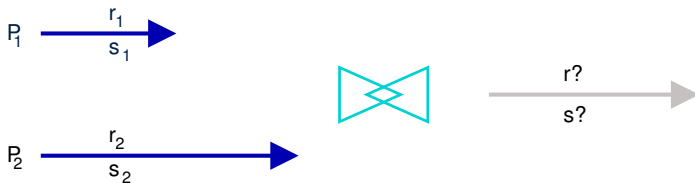
Barrier Synchronisation

Timed Synchronisation



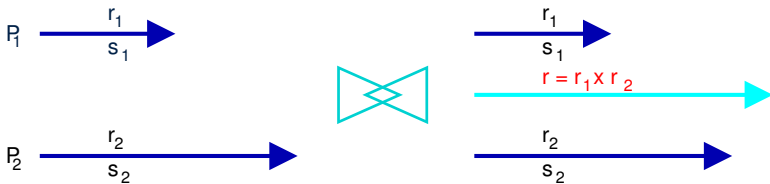
s is no longer exponentially distributed

Timed Synchronisation



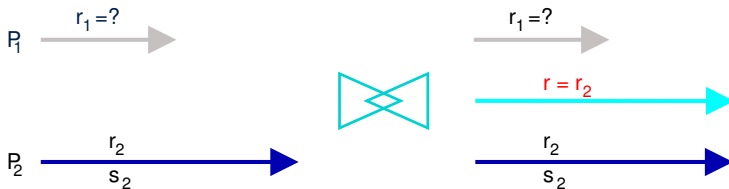
algebraic considerations limit choices

Timed Synchronisation



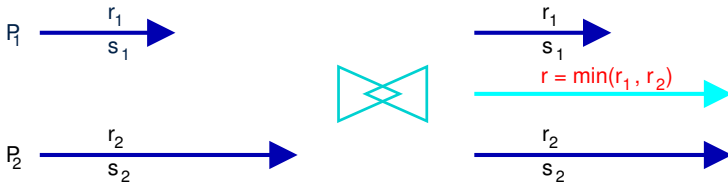
TIPP: new rate is product of individual rates

Timed Synchronisation



EMPA: one participant is passive

Timed Synchronisation



bounded capacity: new rate is the minimum of the rates

Bounded capacity

Within the cooperation framework, PEPA assumes **bounded capacity**: that is, a component cannot be made to perform an activity faster by cooperation, so the rate of a shared activity is the minimum of the apparent rates of the activity in the cooperating components.

Apparent Rate

$$r_\alpha((\beta, r).P) = \begin{cases} r & \beta = \alpha \\ 0 & \beta \neq \alpha \end{cases}$$

$$r_\alpha(P + Q) = r_\alpha(P) + r_\alpha(Q)$$

$$r_\alpha(A) = r_\alpha(P) \quad \text{where } A \stackrel{\text{def}}{=} P$$

$$r_\alpha(P \underset{L}{\bowtie} Q) = \begin{cases} r_\alpha(P) + r_\alpha(Q) & \alpha \notin L \\ \min(r_\alpha(P), r_\alpha(Q)) & \alpha \in L \end{cases}$$

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This is used to calculate pairwise cooperation rates: the overall rate of cooperation must not exceed either of the constituent apparent rates.

Cooperation in PEPA

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- Synchronisation, or **cooperation** cannot make a component exceed its bounded capacity.
- Thus the apparent rate of a cooperation is the **minimum** of the apparent rates of the co-operands.