THERE ARE ONLY TWO TYPES OF PEOPLE

THOSE WHO CAN EXTRAPOLATE FROM INCOMPLETE DATA
Incomplete Data: What Went Wrong, and How to Fix It

Leonid Libkin (University of Edinburgh)
Incomplete information

- It is everywhere.
- The more data we accumulate, the more incomplete data we accumulate.
- Sources:
  - Traditional (missing data, wrong entries, etc)
  - The Web
    - Integration/translation/exchange of data, etc
- The importance of it was recognized early
  - Codd, “Understanding relations (installment #7)”, 1975.
- And yet the state is very poor:
  - Both practice and theory
## SQL: example 1

### Orders

<table>
<thead>
<tr>
<th>order_id</th>
<th>title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ord1</td>
<td>‘SQL Standard’</td>
</tr>
<tr>
<td>ord2</td>
<td>‘Database Systems’</td>
</tr>
<tr>
<td>ord3</td>
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</tr>
</tbody>
</table>

### Payments

<table>
<thead>
<tr>
<th>pay_id</th>
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<th>amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>p1</td>
<td>ord1</td>
<td>–</td>
</tr>
<tr>
<td>p2</td>
<td>–</td>
<td>$50</td>
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**Query:** all payment ids. Written as:

```sql
SELECT pay_id FROM Payments
WHERE amount ≥ 50 OR amount < 50
```
## SQL: example 1

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</table>

**Query:** all payment ids. Written as:

```
SELECT pay_id FROM Payments
WHERE amount \geq 50 OR amount < 50
```

**Answer:** only p2!
SQL: it gets worse

Query: unpaid orders:

```
SELECT order_id FROM Orders
WHERE order_id NOT IN (SELECT order_id FROM Payments)
```

Answer:
SQL: it gets worse

Query: unpaid orders:

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Answer: EMPTY!
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Query: unpaid orders:

SELECT order_id FROM Orders
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Answer: EMPTY!

- This goes against our intuition: 3 orders, 2 payments.
- At least one must be unpaid!
SQL: it gets worse

Query: unpaid orders:

```
SELECT order_id FROM Orders
WHERE order_id NOT IN (SELECT order_id FROM Payments)
```

Answer: EMPTY!

- This goes against our intuition: 3 orders, 2 payments.
- At least one must be unpaid!

- SQL tells us that $|X| > |Y|$ and $X - Y = \emptyset$ are compatible.
- This is cast in stone (SQL standard).
“... this topic cannot be described in a manner that is simultaneously both comprehensive and comprehensible”

“Those SQL features are ... fundamentally at odds with the way the world behaves”

C. Date & H. Darwen, ‘A Guide to SQL Standard’

“If you have any nulls in your database, you’re getting wrong answers to some of your queries. What’s more, you have no way of knowing, in general, just which queries you’re getting wrong answers to; all results become suspect. You can never trust the answers you get from a database with nulls”

C. Date, ‘Database in Depth’
The world, as theoreticians see it

In theory:

- We produce beautiful theoretical results
- Practitioners read our papers
- and build their systems as our results suggest.
The world, as theoreticians see it

In theory:
- We produce beautiful theoretical results
- Practitioners read our papers
- and build their systems as our results suggest.

It all looks rosy for us:

I didn’t actually build this but it is based on one of my designs.
The world, as theoreticians see it

In practice:

- We produce beautiful theoretical results
- Practitioners *don’t* read our papers (usually)
- and build their systems as they please.
The world, as theoreticians see it

In practice:

- We produce beautiful theoretical results
- Practitioners don’t read our papers (usually)
- and build their systems as they please.

We feel like:

"You want proof? I'll give you proof!"
Incomplete information: these scenarios don’t apply

Because: we don’t have the right theory yet.

We certainly don’t yet have a theory that can be applied in practical settings.
Incomplete information: these scenarios don’t apply

Because: we don’t have the right theory yet.

We certainly don’t yet have a theory that can be applied in practical settings

Plan:

- A quick review of the theory of incompleteness
  - with lots of criticism
- An alternative approach
  - some basic ideas and early results
- List of things to do
Models of incompleteness

There are a few elements present in all models of incompleteness:

- A set of database objects $\mathcal{D}$
  - e.g., all databases (with or without nulls) of the same schema
- A set of complete objects $\mathcal{C} \subseteq \mathcal{D}$
  - databases of the same schema without nulls
- Semantics of incompleteness:

  \[
  \llbracket \cdot \rrbracket : \mathcal{D} \rightarrow 2^\mathcal{C}
  \]

- The semantics of an incomplete object $\mathcal{D}$ is the set of complete objects it can possibly represent:

  \[
  \llbracket \mathcal{D} \rrbracket \subseteq \mathcal{C}
  \]
Naïve nulls

Also called marked nulls. Often arise in exchanging/integrating data:

\[ \text{Order}(\text{order}_{\text{id}}, \text{title}) \rightarrow \text{Customer}(x), \text{Prefers}(x, \text{title}) \]
Naïve nulls

Also called marked nulls. Often arise in exchanging/integrating data:

\[ \text{Order(order_id, title)} \rightarrow \text{Customer(x), Prefers(x, title)} \]

From Orders, we generate:

<table>
<thead>
<tr>
<th>customer</th>
<th>product</th>
</tr>
</thead>
<tbody>
<tr>
<td>⊥_1</td>
<td>‘SQL Standard’</td>
</tr>
<tr>
<td>⊥_2</td>
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\[
\text{Order}(\text{order} \_\text{id}, \text{title}) \quad \rightarrow \quad \text{Customer}(x), \ \text{Prefers}(x, \text{title})
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Some nulls can repeat and denote the same value.
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Some nulls can repeat and denote the same value.

Easily implementable (in fact used already: Clio, ++Spicy).
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Easily implementable (in fact used already: Clio, ++Spicy).

SQL model: an easy subcase – nulls don’t repeat.
Two common semantics via valuations of nulls

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</tr>
</thead>
<tbody>
<tr>
<td>p1</td>
<td>ord1</td>
<td>⊥₁</td>
</tr>
<tr>
<td>p2</td>
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<td>$50</td>
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</tr>
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<td>p3</td>
<td>⊥_3</td>
<td>⊥_1</td>
</tr>
</tbody>
</table>

\[ v(⊥_1) = $100 \]
\[ v(⊥_2) = \text{ord2} \]
\[ v(⊥_3) = \text{ord3} \]

⇒
Two common semantics via valuations of nulls

\[ v(\bot_1) = 100 \]
\[ v(\bot_2) = \text{ord2} \]
\[ v(\bot_3) = \text{ord3} \]

\[ \implies \]

<table>
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<tr>
<th>pay_id</th>
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</tr>
</thead>
<tbody>
<tr>
<td>p1</td>
<td>ord1</td>
<td>\bot_1</td>
</tr>
<tr>
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<td>\bot_2</td>
<td>$50</td>
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<td>p3</td>
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\[ \nu(⊥_1) = $100 \]
\[ \nu(⊥_2) = \text{ord}2 \]
\[ \nu(⊥_3) = \text{ord}3 \]
\[ \Rightarrow \]

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<td>$100</td>
</tr>
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Closed-World-Assumption semantics (CWA semantics):

\[
[D]_{cwa} = \left\{ \nu(D) \mid \nu \text{ is a valuation} \right\}
\]
Two common semantics via valuations of nulls

\[ v(\bot_1) = $100 \]
\[ v(\bot_2) = \text{ord2} \]
\[ v(\bot_3) = \text{ord3} \]
\[ \Rightarrow \]

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<tr>
<td>p3</td>
<td>ord3</td>
<td>$100</td>
</tr>
<tr>
<td>p4</td>
<td>ord4</td>
<td>$70</td>
</tr>
<tr>
<td>p5</td>
<td>ord5</td>
<td>$65</td>
</tr>
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Two common semantics via valuations of nulls

\[
\begin{array}{ccc}
\text{pay_id} & \text{order_id} & \text{amount} \\
p1 & \text{ord1} & \perp_1 \\
p2 & \perp_2 & 50 \\
p3 & \perp_3 & \perp_1 \\
\end{array}
\]

\[
\begin{array}{ccc}
\text{pay_id} & \text{order_id} & \text{amount} \\
p1 & \text{ord1} & 100 \\
p2 & \text{ord2} & 50 \\
p3 & \text{ord3} & 100 \\
p4 & \text{ord4} & 70 \\
p5 & \text{ord5} & 65 \\
\end{array}
\]

\[
v(\perp_1) = 100 \\
v(\perp_2) = \text{ord2} \\
v(\perp_3) = \text{ord3} \\
\Rightarrow
\]

Open-World-Assumption semantics (OWA semantics):

\[
[D]_{\text{owa}} = \left\{ \text{complete } D' \mid v(D) \subseteq D' \text{ for some valuation } v \right\}
\]
Query answering

We want to answer queries $Q$ over incomplete databases $D$, but only know how to answer them over complete databases $D'$.
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We want to answer queries $Q$ over incomplete databases $D$, but only know how to answer them over complete databases $D'$

Answers to $Q$ in all possible worlds of $D$:

$$Q([D]) = \{ Q(D') \mid D' \in [D] \}$$
Query answering

We want to answer queries $Q$ over incomplete databases $D$, but only know how to answer them over complete databases $D'$

Answers to $Q$ in all possible worlds of $D$:

$$Q([D]) = \{Q(D') \mid D' \in [D]\}$$

First approach — strong representation systems:

$$[A] = Q([D])$$

The answer to $Q$ on $D$ is an object $A$ that represents $Q([D])$. 
Strong representation systems are quite strong

Database ⊥ CWA semantics Query $\sigma_{B=2}$
Strong representation systems are quite strong

Database

CWA semantics

Query $\sigma_{B=2}$

A possible world:

$$\sigma_{B=2} \left( \begin{array}{c} B \\ 1 \\ 2 \end{array} \right) = \begin{array}{c} B \\ 2 \end{array}.$$
Strong representation systems are quite strong

Database \[
\begin{array}{c}
\text{B} \\
\downarrow \\
\text{1} \\
\end{array}
\]

CWA semantics

Query \( \sigma_{B=2} \)

A possible world:

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\begin{array}{c}
\text{B} \\
\downarrow \\
\text{1} \\
\text{2} \\
\end{array}
\]

\[
\sigma_{B=2} \left( \begin{array}{c}
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\downarrow \\
\text{1} \\
\text{2} \\
\end{array} \right) = \begin{array}{c}
\text{B} \\
\downarrow \\
\text{2} \\
\end{array}
\]

Another possible world:

\[
\begin{array}{c}
\text{B} \\
\downarrow \\
\text{1} \\
\text{3} \\
\end{array}
\]

\[
\sigma_{B=2} \left( \begin{array}{c}
\text{B} \\
\downarrow \\
\text{1} \\
\text{3} \\
\end{array} \right) = \emptyset
\]
Strong representation systems are quite strong

Database

\[ \begin{array}{c}
B \\
1 \\
\bot
\end{array} \]

CWA semantics

Query \( \sigma_{B=2} \)

A possible world:

\[ \begin{array}{c}
B \\
1 \\
2
\end{array} \]

\[ \sigma_{B=2} \left( \begin{array}{c}
B \\
1 \\
2
\end{array} \right) = \begin{array}{c}
B \\
2
\end{array} \]

Another possible world:

\[ \begin{array}{c}
B \\
1 \\
3
\end{array} \]

\[ \sigma_{B=2} \left( \begin{array}{c}
B \\
1 \\
3
\end{array} \right) = \emptyset \]

No \( A \) so that both \( \emptyset \) and \( \begin{array}{c}
B \\
2
\end{array} \) in \( [A]_{cwa} \):

- only empty tables have \( \emptyset \) in their semantics.
When strong is too strong, we need something weak

Certain answers: we are certain a tuple $t$ is in the answer if it is in the answer in all possible worlds.

$$\text{certain}(Q, D) = \bigcap_{D' \in [D]} Q(D')$$
When strong is too strong, we need something weak

**Certain answers:** we are certain a tuple $t$ is in the answer if it is in the answer in all possible worlds.

\[
certain(Q, D) = \bigcap_{D' \in \llbracket D \rrbracket} Q(D')
\]

- Came out of **weak representation systems**:
  \[
  [A] = Q([D]) \text{ is replaced by } [A] \sim Q([D])
  \]
  - $\sim$ is an equivalence relation, weaker than equality
  - Idea: certain information in $[A]$ and $Q([D])$ is the same
Certain answers

Look again at

```
SELECT pay_id FROM Payments
WHERE amount ≥ 50 OR amount < 50
```
Certain answers evaluation

Treat nulls as values: \( \bot_1 = \bot_1 \) but \( \bot_1 \neq \bot_2 \) and \( \bot_1 \neq 1 \), etc. Often called naïve evaluation.

\[
\begin{array}{cc}
R: & S: \\
\hline
A & B & B & C \\
1 & \bot_1 & \bot_1 & 3 \\
2 & \bot_2 & \bot_2 & 4 \\
\end{array}
\]
Certain answers evaluation

Treat nulls as values: $\bot_1 = \bot_1$ but $\bot_1 \neq \bot_2$ and $\bot_1 \neq 1$, etc. Often called naïve evaluation.

<table>
<thead>
<tr>
<th></th>
<th>A</th>
<th>B</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td></td>
<td>$\bot_1$</td>
</tr>
<tr>
<td>2</td>
<td></td>
<td>$\bot_2$</td>
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<table>
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$$\pi_{A, C}(R \bowtie_B S) \implies \begin{array}{cc}
A & C \\
1 & 3 \\
2 & 4 \\
\end{array} = \text{certain answer}$$
Certain answers evaluation

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\[
\begin{array}{l}
R: \\
\begin{array}{|c|c|}
\hline
A & B \\
\hline
1 & \bot_1 \\
2 & \bot_2 \\
\hline
\end{array}
\end{array}
\quad
S: \\
\begin{array}{|c|c|}
\hline
B & C \\
\hline
\bot_1 & 3 \\
\bot_2 & 4 \\
\hline
\end{array}
\]

\[\pi_{A,C}(R \bowtie_B S) \implies \begin{array}{|c|c|}
\hline
A & C \\
\hline
1 & 3 \\
2 & 4 \\
\hline
\end{array} = \text{certain answer}\]

\[\pi_A(R) \cap \rho_{A\leftarrow B}(\pi_B(S)) \implies \begin{array}{|c|}
\hline
A \\
\hline
1 \\
\hline
2 \\
\hline
\end{array} \neq \text{certain answer}\]
Applications and certain answers

Certain answers is the standard method of query answering in applications of incompleteness:

- Data exchange
- Data integration
- Consistent query answering
A mapping $\mathcal{M}$ relates source and target schemas.
- A query $Q$ is over the target schema.
- Potentially many target databases satisfying $\mathcal{M}$:
  - only one is materialized
- How to answer $Q$?
Data Exchange – certain answers

- Given: a source $S$, a mapping $M$, a target query $Q$.
- Possible targets:

  $$[S]_M = \{ T \mid S \text{ and } T \text{ satisfy } M \}$$

- Query answering:

  $$\text{certain}_M(Q, S) = \bigcap_{T \in [S]_M} Q(T)$$

- We want tuples that are in the answer for all possible targets.
Virtual data integration

\[ S_1, S_2, S_3, \ldots, S_n \]

mapping \( \mathcal{M} \) (LAV)

GLOBAL SCHEMA
Virtual data integration

- Global schema database is virtual.
- Possibly multiple instances of the global schema satisfying $\mathcal{M}$.
Data Integration – certain answers

- A query $Q$ is posed against a virtual global schema database.
- We only have access to the sources $S = (S_1, \ldots, S_n)$
- Possible virtual databases:

$$\{S\}_{\mathcal{M}} = \{D \text{ of global schema } | \ D \text{ and } S \text{ satisfy } \mathcal{M}\}$$
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- Possible virtual databases:

$$[[S]]_\mathcal{M} = \{D \text{ of global schema } | \ D \text{ and } S \text{ satisfy } \mathcal{M}\}$$

- Query answering:

$$\text{certain}_\mathcal{M}(Q, S) = \bigcap_{D \in [[S]]_\mathcal{M}} Q(D)$$

- We want tuples that are in the answer regardless of a specific instance of a global schema.
Inconsistent databases

- Often arise in data integration.
- Functional dependency $\text{name} \rightarrow \text{salary}$ but conflicting tuples (John, 50K) and (John, 60K) in two sources.
- What if we cannot clean the data and must keep inconsistent records?

Main issue: correct query answering.
Inconsistent databases – certain answers

- a database $D$, a query $Q$, a set of integrity constraints $\Sigma$.
- $D$ violates $\Sigma$.
- Repairs: minimal changes that restore integrity
  - for functional dependencies, tuple removals

$$[D]_\Sigma = \{D' \mid D' \text{ is a repair of } D \text{ wrt } \Sigma\}$$
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- Query answering:

$$\text{certain}_\Sigma(Q, D) = \bigcap_{D' \in [D]_\Sigma} Q(D')$$

We want tuples that are in the answer for all possible repairs.
Typical theoretical results

- Foundational papers:
  - Imielinski/Lipski 1984
  - Abiteboul/Kanellakis/Grahne 1991

- Null-free tuples in the result of naïve evaluation is certain answers for positive relational algebra \((\sigma, \pi, \bowtie, \cup)\).
  - under both CWA and OWA
  - low complexity

- The result is optimal for OWA

- For full relational calculus, the complexity is:
  - coNP-complete under CWA
  - undecidable under OWA
  - even for data complexity
Summary

- **Practice**: sacrifice correctness for efficiency
  - cast in stone: SQL standard
- **Theory**: standard notions of correctness
  - cast in stone: representation systems, certain answers

- Theoretical notions of correctness quickly lead to **high complexity** but they aren’t really questioned.
Summary

- **Practice**: sacrifice correctness for **efficiency**
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- **Theory**: standard notions of correctness
  - cast in stone: representation systems, certain answers

- Theoretical notions of correctness quickly lead to high complexity but they aren’t really questioned.

- The two sides got it wrong, and they are not talking…
- Can we get efficiency and correctness guarantees at the same time?
- Efficiency = can use existing DBMSs for query evaluation (perhaps with just slight modifications)
Theory is not immune from criticism

- SQL’s handling of nulls has been criticized a lot, but theoretical approaches have been mainly spared.

- But even the most basic notions are questionable: strong/weak representation systems, certain answers.

- We now illustrate a few problematic points.
Semantics of query answering

- Strong representation systems: $[A] = Q([D])$
  - $A$ represents answers in all possible worlds
Semantics of query answering

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  - \(A\) represents answers in all possible worlds
- But why should the answers have the same semantics \([\_\_]\)?
Semantics of query answering

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- But why should the answers have the same semantics \([\cdot]\)?
- There is really no need for this.
  - XML-to-relational or relational-to-XML queries
  - why should results be open/closed if inputs are?
Semantics of query answering

- Strong representation systems: $[A] = Q([D])$
  - $A$ represents answers in all possible worlds
- But why should the answers have the same semantics $[]$?

- There is really no need for this.
  - XML-to-relational or relational-to-XML queries
  - why should results be open/closed if inputs are?

- One should be more flexible: $(A) = Q([D])$
- But then what is the semantics of query answers $(A)$?
  - How does it depend on $[]$ and $Q$?
Why intersection?

- We always use intersection to define certain answers:

\[\text{certain}(Q, D) = \bigcap \{Q(D') \mid D' \in \llbracket D \rrbracket\}\]

- But is this the only way? Is this the right way?
  - doesn’t make sense beyond the relations: e.g., for XML queries
Why intersection?

- We always use *intersection* to define certain answers:

\[
certain(Q, D) = \bigcap\{Q(D') \mid D' \in [D]\}
\]

- But is this the only way? Is this the right way?
  - doesn’t make sense beyond the relations: e.g., for XML queries

- More importantly, do we really get *certain information*?
  - Intersection takes information away from potential answers
  - But we are removing *data*, not *information*!

- Removing data can actually *add information*. 
Why intersection? cont’d

- A single relation $D$: 
  
<table>
<thead>
<tr>
<th></th>
<th>2</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>⊥</td>
</tr>
</tbody>
</table>

- Query $Q$: return $D$ itself
- Semantics: CWA (interpret nulls, don’t add tuples)

- $\text{certain}(Q, D) = \begin{array}{cc} 1 & 2 \end{array}$
Why intersection? cont’d

- A single relation $D$:

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- $\text{certain}(Q, D) = \begin{array}{cc} 1 & 2 \end{array}$

- Removing the tuple $(3, ⊥)$ adds information under CWA:

  “there is no tuple whose first component is 3.”

- “Certain” answers are far from being certain!
High complexity bounds

Too much emphasis on high complexity bounds.

A typical picture:

- Certain answers computable efficiently for
  - conjunctive queries
  - sometimes their unions
  - sometimes just a subclass
  - maybe small extensions (inequality, Boolean combinations)

- Beyond that, high lower bounds
  - coNP and up, even undecidable

- One concedes defeat and moves over to the next problem.

But we still have to evaluate those queries somehow!
What to do?

- **Goal**: bridge correctness and efficiency.
- **Sad news**: not much to rely on.
What to do?

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- But we can be optimistic and positive. This is an opportunity to **rethink the whole subject**.
What to do?

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- **Sad news**: not much to rely on.

- But we can be optimistic and positive. This is an opportunity to rethink the whole subject.

Next – we propose an alternative approach:

- work in progress, no claim this is the last word
- but one must start somewhere!

and lots of issues still to be dealt with.
Basic idea

Combine three previously used approaches to incomplete information:

1. Certain answers, strong/weak representation systems;

2. Information orderings (1990s)
   - $D \preceq D'$ means that $D$ has less information than $D'$

3. Databases as logical theories (1980s)
   - a database is a set of facts given by formulas
Orderings

- Popular in the early 1990s (Buneman, Ohori, PL people)
- Developed mostly for SQL’s view of nulls (non-repeating nulls)
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**Idea**: lift simple orderings to more complex data structures

- A null has less information than a value, e.g. $\bot \preceq 1$
- Extend to tuples, e.g. $(1, \bot, \bot') \preceq (1, \bot, 2)$
- Extend to sets, e.g. $X \preceq Y \iff \forall x \in X \exists y \in Y : x \preceq y$
Orderings

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  - Extend to sets, e.g. \(X \preceq Y \iff \forall x \in X \exists y \in Y : x \preceq y\)

- Results:
  - orderings for different semantics
  - connections with programming semantics
  - influence on language design
Databases as logical theories

- An older approach, from the 1980s, advocated by Reiter
- A database $D$ is viewed as a formula $\varphi_D$, or even a theory

$$D = \begin{array}{cc}
1 & 2 \\
3 & \bot 
\end{array}$$

under OWA is seen as

$$\varphi_D = \exists x \ D(1, 2) \land D(3, x)$$
Databases as logical theories

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- A database $D$ is viewed as a formula $\varphi_D$, or even a theory

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D = \begin{array}{c|c|c}
1 & 2 \\
3 & \bot \\
\end{array}
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\[
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- Query answering becomes logical implication.
  To see if $Q(\bar{t})$ is true with certainty, check whether

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\varphi_D \models Q(\bar{t})
\]
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  To see if \( Q(\bar{t}) \) is true with certainty, check whether

\[
\varphi_D \models Q(\bar{t})
\]

- Didn’t really take off back then:
  - complexity issues
  - finite vs infinite implication
Old approaches

They didn’t deliver back then, and were dismissed.

- **Reason 1**: didn’t concentrate on the right questions;
- **Reason 2**: too deeply rooted in the relational world;
  - a concrete model obscures the view!
- **Reason 3**: they were pursued in isolation.
Old approaches

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- **Reason 2**: too deeply rooted in the relational world;
  - a concrete model obscures the view!
- **Reason 3**: they were pursued in isolation.

**Idea**: combine the approaches

- but take just what’s needed from them, no more,
- and don’t be tied to just one data model.
Reminder: the basic model

- A set of **database objects** $D$
  - sets of all databases (with or without nulls) of the same schema

- A set of **complete objects** $C \subseteq D$
  - databases of the same schema without nulls

- **Semantics of incompleteness:** $\llbracket \cdot \rrbracket : D \to 2^C$
  - the set of all complete objects represented by an incomplete object

\[
\llbracket D \rrbracket \subseteq C
\]
Adding order

When is $D$ less informative than $D'$?
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- If we know nothing about $D$, every database is possible.
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- The more we learn about $D$, the fewer possible worlds there are.

Information ordering:

$$D \preceq D' \iff \llbracket D' \rrbracket \subseteq \llbracket D \rrbracket$$

The more informative an object is, the fewer objects it denotes.
Adding knowledge

A set $\mathcal{F}$ of formulae $\varphi$ that may hold in database objects.

A minimal requirement: $[D]$ can be described by a formula.
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Example: $D = \begin{array}{cc} 1 & 2 \\ 3 & \bot \end{array}$
Adding knowledge

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A minimal requirement: $[D]$ can be described by a formula.

◮ Example: $D = \begin{pmatrix} 1 & 2 \\ 3 & \bot \end{pmatrix}$

◮ under OWA: $\exists x \ D(1, 2) \land D(3, x)$
Adding knowledge

A set $\mathcal{F}$ of formulae $\varphi$ that may hold in database objects.

A minimal requirement: $[D]$ can be described by a formula.

- Example: $D = \begin{bmatrix} 1 & 2 \\ 3 & \bot \end{bmatrix}$

- under OWA: $\exists x \ D(1,2) \land D(3,x)$

- under CWA:
  $$\exists x \ \left( D(1,2) \land D(3,x) \land \forall y, z \ D(y, z) \rightarrow \left( (y, z) = (1, 2) \lor (y, z) = (3, x) \right) \right)$$
Defining certainty

To understand certain answers, we need to define certainty in the set $Q([D])$.

So the first basic task:

define certainty in a set of objects $\mathcal{X} \subseteq D$

It can be represented in two ways:

- as object
- as knowledge
Certainty as object: $\text{certain}_O(\mathcal{X})$

- Could not exceed the information content of objects in $\mathcal{X}$:
  - $\text{certain}_O(\mathcal{X}) \preceq D$ for all $D \in \mathcal{X}$;
- Must be the most informative among such objects;
- $\text{certain}_O(\mathcal{X}) = \bigwedge \mathcal{X}$ — the greatest lower bound of $\mathcal{X}$.
Certainty as knowledge: $\text{certain}_K(\mathcal{X})$

- Formulae from $\mathcal{F}$ say what we know about objects.
- What we know with certainty about $\mathcal{X}$:

$$\text{Theory}(\mathcal{X}) = \{ \varphi \in \mathcal{F} \mid \varphi \text{ is true in every } D \in \mathcal{X} \}$$
Certainty as knowledge: $\text{certain}_K(\mathcal{X})$

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- Idea of weak representation systems: $\text{certain}_K(\mathcal{X})$ is such that

  $$\text{certain}_K(\mathcal{X}) \sim \text{Theory}(\mathcal{X})$$
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- Idea of weak representation systems: $\text{certain}_K(\mathcal{X})$ is such that

\[ \text{certain}_K(\mathcal{X}) \sim \text{Theory}(\mathcal{X}) \]

- What is the equivalence $\sim$ between formulas?

they are satisfied in exactly the same objects.

- much more disciplined that the equivalence of WRSs
Certainty as knowledge: another look

Ordering: implication (or containment) $\varphi \rightarrow \varphi'$

- $\text{certain}_K(\mathcal{X})$ is the greatest lower bound of $\text{Theory}(\mathcal{X})$ in this order.
- Essentially, $\text{certain}_K(\mathcal{X}) = \bigwedge \text{Theory}(\mathcal{X})$. 
Certain answers to queries

- Certain information in \( Q([D]) = \{ Q(D') \mid D' \in [D] \} \)

Two ways of representing it:

as objects: \( \text{certain}_O(Q,D) = \text{certain}_O(Q([D])) \)

as knowledge: \( \text{certain}_K(Q,D) = \text{certain}_K(Q([D])) \)
Certain answers to queries

- Certain information in \( Q([D]) = \{ Q(D') \mid D' \in [D] \} \)
  Two ways of representing it:

  - as objects: \( \text{certain}_\mathcal{O}(Q, D) = \text{certain}_\mathcal{O}(Q([D])) \)
  - as knowledge: \( \text{certain}_\mathcal{K}(Q, D) = \text{certain}_\mathcal{K}(Q([D])) \)

- Queries are mappings \( Q : \mathcal{D} \to \mathcal{D}' \) between two sets of objects
  - e.g., sets of databases of different schemas

- \( \mathcal{D} \) and \( \mathcal{D}' \) need not have the same semantics!
Queries and semantics

- The basic principle:

  we know more about the input to $Q$

  ↓

  we know more about the output of $Q$
Queries and semantics

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  we know more about the input to \( Q \)
  \[\Downarrow\]
  we know more about the output of \( Q \)

- Looks natural? Ignored by most of the work on incompleteness.
Queries and semantics

- The basic principle:

  we know more about the input to $Q$

  \[ \Downarrow \]

  we know more about the output of $Q$

- Looks natural? Ignored by most of the work on incompleteness.

- Query $Q : \mathcal{D} \rightarrow \mathcal{D}'$
  - $\mathcal{D}$ and $\mathcal{D}'$ have semantics $[[]]$ and $(())$
  - and information orderings $\preceq$ and $\precsim$

- We want:

  $$D_1 \preceq D_2 \iff Q(D_1) \precsim Q(D_2)$$
Queries and semantics

- The basic principle:

\[ D_1 \preceq D_2 \iff Q(D_1) \preceq Q(D_2) \]

Queries preserve informativeness.

- Why was it ignored?
  - Because one assumed the same semantics for inputs and outputs!
    - even though a priori there is no good reason for it.
One more condition and we are ready

- Queries are typically written in logical languages
  - first-order logic, datalog, etc
  and they cannot distinguish *isomorphic* structures
- Known as *genericity*. 
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![Diagram showing graph structures G1 and G2 with nodes a, b, and another node labeled with the symbol ⊥.]

- Query Q: there is a path of length two starting in node a.
- Q cannot distinguish G1 and G2
One more condition and we are ready

- Queries are typically written in logical languages
  - first-order logic, datalog, etc
  and they cannot distinguish isomorphic structures
- Known as *genericity*.

\[
\begin{align*}
G_1 &: a \quad \perp \\
G_2 &: a \quad \perp' \\
\end{align*}
\]

- Query \( Q \): there is a path of length two starting in node \( a \).
- \( Q \) cannot distinguish \( G_1 \) and \( G_2 \):
  - there is an isomorphism preserving \( a \): \( \perp \leftrightarrow \perp' \) and \( b \leftrightarrow \perp'' \)
Efficiency and correctness at once

Let $Q$

- preserve informativeness, and
- be generic.

Then

$$\text{certain}_{\mathcal{O}}(Q, D) = Q(D)$$
Efficiency and correctness at once

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And $\text{certain}_\mathcal{K}(Q, D)$ is the formula defining the semantics of $Q(D)$. 
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Efficiency and correctness at once

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Then

$$\text{certain}_\mathcal{O}(Q, D) = Q(D)$$

And $\text{certain}_\mathcal{K}(Q, D)$ is the formula defining the semantics of $Q(D)$.

**Magic**: correct answers for free.

**Efficiency** guaranteed too: can use existing query evaluation algorithms.
The price of magic

- The right semantics of query answers:
  - it must ensure that $Q$ preserves informativeness
The price of magic

- The right semantics of query answers:
  - it must ensure that $Q$ preserves informativeness

- A set of formulae $\mathcal{F}$ capable of at least defining semantics of objects
  - without it, the result doesn’t hold
  - but often it’s easy to find one
Good bye intersection

No need to use it to get certain answers.

Recall our example: a single relation $D = \begin{array}{cc}
1 & 2 \\
3 & \bot 
\end{array}$

Query $Q$: return $D$ itself.
Good bye intersection

No need to use it to get certain answers.

Recall our example: a single relation $D = \begin{array}{cc}
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3 & \perp \end{array}$

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Good bye intersection

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Recall our example: a single relation $D = \begin{array}{cc}
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3 & \bot
\end{array}$

Query $Q$: return $D$ itself.

- Old way: $\text{certain}(Q, D) = \begin{array}{cc}
1 & 2 \\
\end{array}$
- New way: $\text{certain}_\varnothing(Q, D) = \begin{array}{cc}
1 & 2 \\
3 & \bot
\end{array}$
Good bye intersection

No need to use it to get certain answers.

Recall our example: a single relation $D = \begin{array}{cc} 1 & 2 \\ 3 & \bot \end{array}$

Query $Q$: return $D$ itself.

- Old way: $\text{certain}(Q, D) = \begin{array}{cc} 1 & 2 \end{array}$

- New way: $\text{certain}_O(Q, D) = \begin{array}{cc} 1 & 2 \\ 3 & \bot \end{array}$

We keep information about the tuple with first component 3.
When the input/output semantics coincide

- This is the setting considered most often
- Queries preserve informativeness $\Rightarrow$ efficient evaluation
  - need to understand what it means under OWA and CWA
- Good news: orderings have nice descriptions
When the input/output semantics coincide

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- Information ordering under OWA

$$D \preceq_{\text{owa}} D' \iff \exists \text{ homomorphism } D \mapsto D'$$
When the input/output semantics coincide

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- Information ordering under OWA
  \[ D \preceq_{\text{owa}} D' \iff \exists \text{ homomorphism } D \mapsto D' \]

- Information ordering under CWA
  \[ D \preceq_{\text{cwa}} D' \iff \exists \text{ restricted homomorphism } D \mapsto D' \]

- restricted $= \text{ strong onto}$
Queries preserving informativeness

Preserving informativeness

= preservation under (restricted) homomorphisms

- well known and studied concept in logic
  - applications in database theory and AI (constraint satisfaction)
- It is easier to preserve informativeness under CWA
Queries preserving informativeness

Preserving informativeness
= preservation under (restricted) homomorphisms

- well known and studied concept in logic
  - applications in database theory and AI (constraint satisfaction)
- It is easier to preserve informativeness under CWA

If $Q$ is a positive relational algebra query $(\sigma, \pi, \bowtie, \cup)$ then

$$\text{certain}_O(Q, D) = Q(D)$$

when both inputs and outputs have OWA semantics.
Certain answers under CWA

- Easier to preserve informativeness under CWA $\Rightarrow$ can extend positive relational algebra and still get correct answers efficiently
Certain answers under CWA

- Easier to preserve informativeness under CWA ⇒ can extend positive relational algebra and still get correct answers efficiently
- Reminder – relational algebra division

\[
\begin{array}{cc}
A & B \\
a & 1 \\
a & 2 \\
b & 1 \\
\end{array}
\div
\begin{array}{c}
B \\
1 \\
2 \\
\end{array}
= \begin{array}{c}
A \\
a \\
\end{array}
\]
Certain answers under CWA

- Easier to preserve informativeness under CWA ⇒ can extend positive relational algebra and still get correct answers efficiently
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\begin{array}{cc}
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\end{array} \div \begin{array}{c}
B \\
1 \\
2 \\
\end{array} = \begin{array}{c}
A \\
a \\
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\]

For a query \( Q \) expressed with

- \( \sigma, \pi, \bowtie, \cup \), and
- \( R \div S \), where \( S \) is a relation in the database,

\[
certain_\mathcal{O}(Q, D) = Q(D)
\]

when both inputs and outputs have CWA semantics.
Summary

We can achieve correctness and efficiency at the same time.

What we needed to do:
Summary

We can achieve **correctness** and **efficiency** at the same time.

What we needed to do:

- Drop the old intersection-based approach
  - there is life both within and beyond the relational model
- Combine previously used approaches:
  - rely on orderings to compare informativeness
  - relate orderings and semantics
  - introduce knowledge bases for query answers
    - may not be visible to the user, but needed by us to provide correctness guarantees
- Insist on the right semantics of query answers
What to do #1

- **Extending query classes**
  - How to handle negation? full relational algebra?
  - What is the appropriate semantics of query answers?
  - How to deal with aggregation? Intervals, distributions?
  - Recursion: datalog and fragments.

- **Evaluation techniques**
  - Is computing $Q(D)$ enough?
  - If not, what extra information needs to be computed?
  - How easy is it?
What to do #2

- Handling constraints
  - Many constraints – keys, foreign keys, inclusion constraints – come from classes which are hard to evaluate with certainty
  - Heavy use of universal quantification and negation
  - Led to ad hoc definitions in the past
  - How to reconcile integrity constraints and incompleteness?

- XML data
  - Incompleteness at the level of both structure and data
  - Only restrictive classes admit efficient evaluation under the old definition
  - How to apply the new theory?
  - How to incorporate constraints?
  - Emphasis on XML-to-XML queries (unlike most earlier work).
What to do #3

- Graph data and RDF
  - Models of incompleteness for graphs? Topology vs data.
  - Semantics, orderings, certainty.
  - Applications to RDF data.

- Applications
  - Revisit applications relying on certain answers.
  - Find proper semantics?
  - Can we extend good classes for data integration/exchange?
  - Can database repairs fit into our approach?
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Questions?