

# Data exchange

- Source schema, target schema; need to transfer data between them.
- A typical scenario:
  - Two organizations have their legacy databases, schemas cannot be changed.
  - Data from one organization 1 needs to be transferred to data from organization 2.
  - Queries need to be answered against the transferred data.

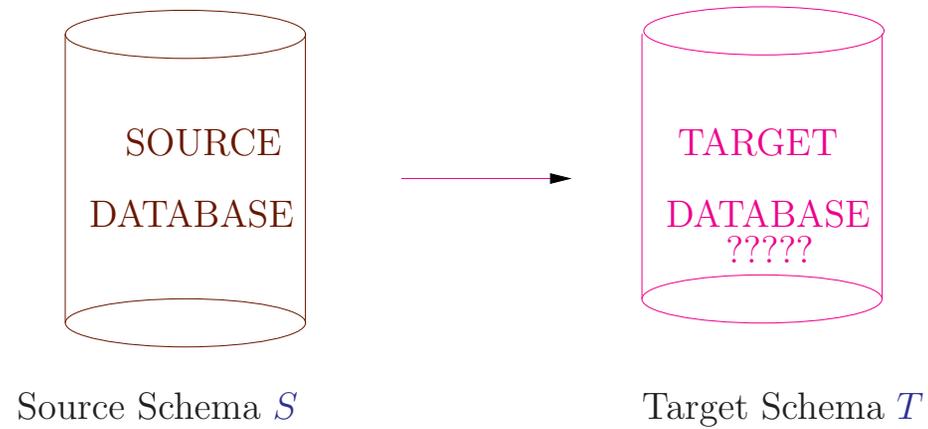
# Data Exchange



Source Schema  $S$

Target Schema  $T$

# Data Exchange



## Data exchange: an example

- We want to create a **target** database with the schema

*Flight(city1,city2,aircraft,departure,arrival)*

*Served(city,country,population,agency)*

- We don't start from scratch: there is a **source** database containing relations

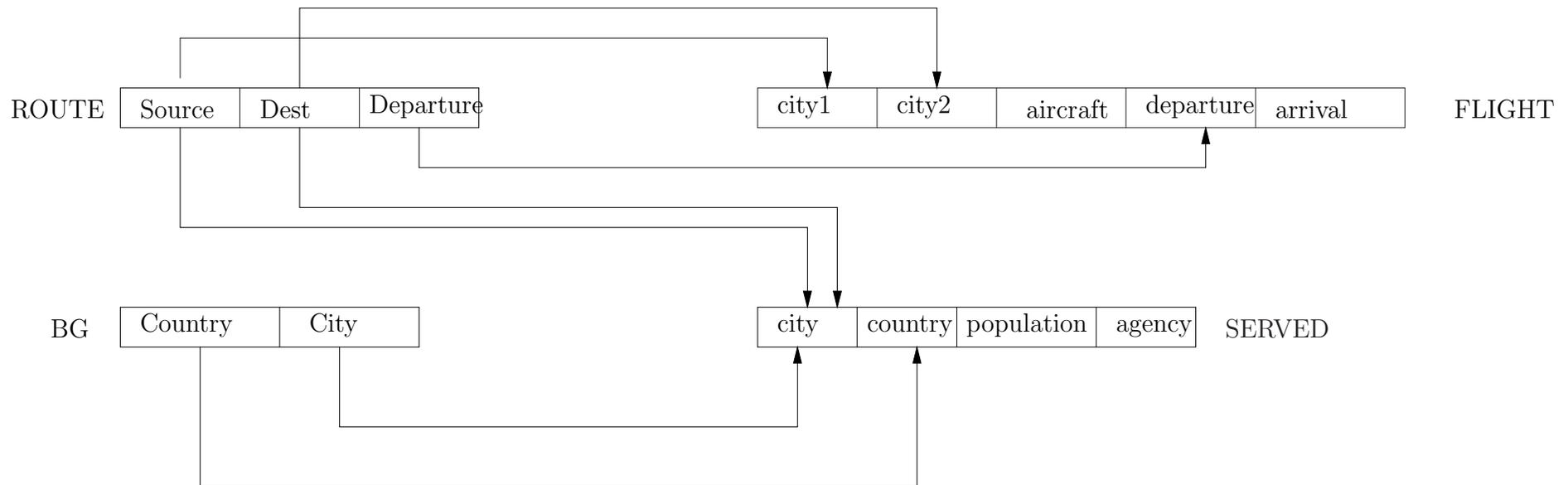
*Route(source,destination,departure)*

*BG(country,city)*

- We want to transfer data from the source to the target.

# Data exchange – relationships between the source and the target

How to specify the relationship?



## Relationships between the source and the target

- Formal specification: we have a *relational calculus query* over both the source and the target schema.
- The query is of a restricted form, and can be thought of as a sequence of rules:

$$\textit{Flight}(c1, c2, \_, \textit{dept}, \_) \textit{:} \textit{-} \textit{Route}(c1, c2, \textit{dept})$$
$$\textit{Served}(\textit{city}, \textit{country}, \_, \_) \textit{:} \textit{-} \textit{Route}(\textit{city}, \_, \_), \textit{BG}(\textit{country}, \textit{city})$$
$$\textit{Served}(\textit{city}, \textit{country}, \_, \_) \textit{:} \textit{-} \textit{Route}(\_, \textit{city}, \_), \textit{BG}(\textit{country}, \textit{city})$$

## Data exchange – targets

- Target instances should satisfy the rules.
- What does it mean to satisfy a rule?
- Formally, if we take:

$$\textit{Flight}(c1, c2, \_, \textit{dept}, \_) \textit{ :- } \textit{Route}(c1, c2, \textit{dept})$$

then it is satisfied by a source  $S$  and a target  $T$  if the constraint

$$\forall c_1, c_2, d \left( \textit{Route}(c_1, c_2, d) \rightarrow \exists a_1, a_2 \left( \textit{Flight}(c_1, c_2, a_1, d, a_2) \right) \right)$$

- This constraint is a relational calculus query that evaluates to *true* or *false*

## Data exchange – targets

- What happens if there no values for some attributes, e.g. *aircraft, arrival?*
- We put in **null values** or some real values.
- But then we may have multiple solutions!

## Data exchange – targets

Source Database:

ROUTE:

Source	Destination	Departure
Edinburgh	Amsterdam	0600
Edinburgh	London	0615
Edinburgh	Frankfurt	0700

BG:

Country	City
UK	London
UK	Edinburgh
NL	Amsterdam
GER	Frankfurt

Look at the rule

$$\textit{Flight}(c1, c2, \_, \textit{dept}, \_) \textit{ :- } \textit{Route}(c1, c2, \textit{dept})$$

The right hand side is satisfied by

$$\textit{Route}(\textit{Edinburgh}, \textit{Amsterdam}, \textit{0600})$$

But what can we put in the target?

## Data exchange – targets

Rule:  $Flight(c1, c2, \_, dept, \_) :- Route(c1, c2, dept)$

Satisfied by:  $Route(Edinburgh, Amsterdam, 0600)$

Possible targets:

- $Flight(Edinburgh, Amsterdam, \perp_1, 0600, \perp_2)$
- $Flight(Edinburgh, Amsterdam, B737, 0600, \perp)$
- $Flight(Edinburgh, Amsterdam, \perp, 0600, 0845)$
- $Flight(Edinburgh, Amsterdam, \perp, 0600, \perp)$
- $Flight(Edinburgh, Amsterdam, B737, 0600, 0845)$

They **all** satisfy the constraints!

## Which target to choose

- One of them happens to be right:
  - Flight(Edinburgh, Amsterdam, B737, 0600, 0845)
- But in general we do not know this; it looks just as good as
  - Flight(Edinburgh, Amsterdam, 'The Spirit of St Louis', 0600, 1300),
  - or
  - Flight(Edinburgh, Amsterdam, F16, 0600, 0620).
- Goal: look for the “most general” solution.
- How to define “most general”: can be mapped into any other solution.
- It is not unique either, but the space of solution is greatly reduced.
- In our case Flight(Edinburgh, Amsterdam,  $\perp_1$ , 0600,  $\perp_2$ ) is most general as it makes no additional assumptions about the nulls.

## Towards good solutions

A solution is a database with nulls.

Reminder: every such database  $T$  represents many possible complete databases, without null values:

Example

A	B	C
1	2	$\perp_1$
$\perp_2$	$\perp_1$	3
$\perp_3$	5	1
2	$\perp_3$	3

$$\begin{aligned}v(\perp_1) &= 4 \\v(\perp_2) &= 3 \\v(\perp_3) &= 5 \\&\implies\end{aligned}$$

Semantics via valuations

A	B	C
1	2	4
3	4	3
5	5	1
2	5	3
3	7	8
4	2	1

$$\text{POSS}(T) = \{R \mid v(T) \subseteq R \text{ for some valuation } v\}$$

## Good solutions

- An **optimistic** view – A good solution represents ALL other solutions:

$$\text{POSS}(T) = \{R \mid R \text{ is a solution without nulls}\}$$

- Shouldn't settle for less than – A good solution is at least as general as others:

$$\text{POSS}(T) \supseteq \text{POSS}(T') \text{ for every other solution } T'$$

- Good news: these two views are equivalent. Hence can take them as a definition of a good solutions.
- In data exchange, such solutions are called **universal solutions**.

## Universal solutions: another description

- A **homomorphism** is a mapping  $h : \text{Nulls} \rightarrow \text{Nulls} \cup \text{Constants}$ .
- For example,  $h(\perp_1) = B737$ ,  $h(\perp_2) = 0845$ .
- If we have two solutions  $T_1$  and  $T_2$ , then  $h$  is a homomorphism from  $T_1$  into  $T_2$  if for each tuple  $t$  in  $T_1$ , the tuple  $h(t)$  is in  $T_2$ .
- For example, if we have a tuple

$$t = \text{Flight}(\text{Edinburgh}, \text{Amsterdam}, \perp_1, 0600, \perp_2)$$

then

$$h(t) = \text{Flight}(\text{Edinburgh}, \text{Amsterdam}, B737, 0600, 0845).$$

- A solution is **universal** if and only if there is a homomorphism from it into every other solution.

## Universal solutions: still too many of them

- Take any  $n > 0$  and consider the solution with  $n$  tuples:

Flight(Edinburgh, Amsterdam,  $\perp_1$ , 0600,  $\perp_2$ )  
Flight(Edinburgh, Amsterdam,  $\perp_3$ , 0600,  $\perp_4$ )  
...  
Flight(Edinburgh, Amsterdam,  $\perp_{2n-1}$ , 0600,  $\perp_{2n}$ )

- It is universal too: take a homomorphism

$$h'(\perp_i) = \begin{cases} \perp_1 & \text{if } i \text{ is odd} \\ \perp_2 & \text{if } i \text{ is even} \end{cases}$$

- It sends this solution into

Flight(Edinburgh, Amsterdam,  $\perp_1$ , 0600,  $\perp_2$ )

## Universal solutions: cannot be distinguished by conjunctive queries

- There are queries that distinguish large and small universal solutions (e.g., does a relation have at least 2 tuples?)
- But these cannot be distinguished by **conjunctive queries**
- Because: if  $\perp_{i_1}, \dots, \perp_{i_k}$  witness a conjunctive query, so do  $h(\perp_{i_1}), \dots, h(\perp_{i_k})$  — hence, one tuple suffices
- In general, if we have
  - a homomorphism  $h : T \rightarrow T'$ ,
  - a conjunctive query  $Q$
  - a tuple  $t$  without nulls such that  $t \in Q(T)$
- then  $t \in Q(T')$

# Universal solutions and conjunctive queries

- If
  - $T$  and  $T'$  are two universal solutions
  - $Q$  is a conjunctive query, and
  - $t$  is a tuple without nulls,

then

$$t \in Q(T) \Leftrightarrow t \in Q(T')$$

because we have homomorphisms  $T \rightarrow T'$  and  $T' \rightarrow T$ .

- Furthermore, if
  - $T$  is a universal solution, and  $T''$  is an arbitrary solution,

then

$$t \in Q(T) \Rightarrow t \in Q(T'')$$

## Universal solutions and conjunctive queries cont'd

- Now recall what we learned about answering **conjunctive** queries over databases with nulls:
  - $T$  is a naive table
  - the set of tuples without nulls in  $Q(T)$  is precisely  $\text{certain}(Q, T)$  – certain answers over  $T$

- Hence if  $T$  is an **arbitrary universal solution**

$$\text{certain}(Q, T) = \bigcap \{Q(T') \mid T' \text{ is a solution}\}$$

- $\bigcap \{Q(T') \mid T' \text{ is a solution}\}$  is the set of certain answers in data exchange under mapping  $M$ :  $\text{certain}_M(Q, S)$ . Thus

$$\text{certain}_M(Q, S) = \text{certain}(Q, T)$$

for every universal solution  $T$  for  $S$  under  $M$ .

## Universal solutions cont'd

- To answer conjunctive queries, one needs an arbitrary universal solution.
- We saw some; intuitively, it is better to have:

Flight(Edinburgh, Amsterdam,  $\perp_1$ , 0600,  $\perp_2$ )

than

Flight(Edinburgh, Amsterdam,  $\perp_1$ , 0600,  $\perp_2$ )

Flight(Edinburgh, Amsterdam,  $\perp_3$ , 0600,  $\perp_4$ )

...

Flight(Edinburgh, Amsterdam,  $\perp_{2n-1}$ , 0600,  $\perp_{2n}$ )

- We now define a **canonical** universal solution.

## Canonical universal solution

- Convert each rule into a rule of the form:

$$\psi(x_1, \dots, x_n, z_1, \dots, z_k) \text{ :- } \varphi(x_1, \dots, x_n, y_1, \dots, y_m)$$

(for example,

$$\textit{Flight}(c1, c2, \_ , dept, \_ ) \text{ :- } \textit{Route}(c1, c2, dept)$$

becomes

$$\textit{Flight}(x_1, x_2, z_1, x_3, z_2) \text{ :- } \textit{Route}(x_1, x_2, x_3)$$

- Evaluate  $\varphi(x_1, \dots, x_n, y_1, \dots, y_m)$  in  $S$ .
- For each tuple  $(a_1, \dots, a_n, b_1, \dots, b_m)$  that belongs to the result (i.e.

$$\varphi(a_1, \dots, a_n, b_1, \dots, b_m) \text{ holds in } S,$$

do the following:

## Canonical universal solution cont'd

- ... do the following:
  - Create new (not previously used) null values  $\perp_1, \dots, \perp_k$
  - Put tuples in target relations so that

$$\psi(a_1, \dots, a_n, \perp_1, \dots, \perp_k)$$

holds.

- What is  $\psi$ ?
- It is normally assumed that  $\psi$  is a conjunction of atomic formulae, i.e.

$$R_1(\bar{x}_1, \bar{z}_1) \wedge \dots \wedge R_l(\bar{x}_l, \bar{z}_l)$$

- Tuples are put in the target to satisfy these formulae

## Canonical universal solution cont'd

- Example: no-direct-route airline:

$$\text{Newroute}(x_1, z) \wedge \text{Newroute}(z, x_2) \text{ :- Oldroute}(x_1, x_2)$$

- If  $(a_1, a_2) \in \text{Oldroute}(a_1, a_2)$ , then create a new null  $\perp$  and put:

$$\text{Newroute}(a_1, \perp)$$

$$\text{Newroute}(\perp, a_2)$$

into the target.

- Complexity of finding this solution: polynomial in the size of the source  $S$ :

$$O\left(\sum_{\text{rules } \psi \text{ :- } \varphi} \text{Evaluation of } \varphi \text{ on } S\right)$$

# Canonical universal solution and conjunctive queries

- Canonical solution:  $\text{CANSOL}_M(S)$ .
- We know that if  $Q$  is a conjunctive query, then  $\text{certain}_M(Q, S) = \text{certain}(Q, T)$  for every universal solution  $T$  for  $S$  under  $M$ .

- Hence

$$\text{certain}_M(Q, S) = \text{certain}(Q, \text{CANSOL}_M(S))$$

- Algorithm for answering  $Q$ :
  - Construct  $\text{CANSOL}_M(S)$
  - Apply naive evaluation to  $Q$  over  $\text{CANSOL}_M(S)$

## Beyond conjunctive queries

- Everything still works the same way for  $\sigma, \pi, \bowtie, \cup$  queries of relational algebra. Adding union is harmless.
- Adding difference (i.e. going to the full relational algebra) is **not**.
- Reason: same as before, can encode validity problem in logic.
- Single rule, saying “copy the source into the target”

$$T(x, y) \text{ :- } S(x, y)$$

- If the source is empty, what can a target be? **Anything!**
- The meaning of  $T(x, y) \text{ :- } S(x, y)$  is

$$\forall x \forall y (S(x, y) \rightarrow T(x, y))$$

## Beyond conjunctive queries cont'd

- Look at  $\varphi = \forall x \forall y (S(x, y) \rightarrow T(x, y))$
- $S(x, y)$  is always false ( $S$  is empty), hence  $S(x, y) \rightarrow T(x, y)$  is true ( $p \rightarrow q$  is  $\neg p \vee q$ )
- Hence  $\varphi$  is true.
- Even if  $T$  is empty,  $\varphi$  is true: universal quantification over the empty set evaluates to true:
  - Remember SQL's ALL:  
SELECT \* FROM R  
WHERE R.A > ALL (SELECT S.B FROM S)
  - The condition is **true** if SELECT S.B FROM S is empty.

## Beyond conjunctive queries cont'd

- Thus if  $S$  is empty and we have a rule  $T(x, y) \text{ :- } S(x, y)$ , then all  $T$ 's are solutions.
- Let  $Q$  be a Boolean (yes/no) query. Then

$$\text{certain}_M(Q, S) = \text{true} \iff Q \text{ is valid}$$

- Valid = always true.
- Validity problem in logic: given a logical statement, is it:
  - valid, or
  - valid over finite databases
- Both are **undecidable**.

## Beyond conjunctive queries cont'd

- If we want to answer queries by rewritings, i.e. find a query  $Q'$  so that

$$\text{certain}_M(Q, S) = Q'(\text{CANSOL}_M(S))$$

then there is **no algorithm** that can construct  $Q'$  from  $Q$ !

- Hence a different approach is needed.

# Key problem

- Our main problem:

Solutions are open to adding new facts

- How to close them?
- By applying the CWA (Closed World Assumption) instead of the OWA (Open World Assumption)

## More flexible query answering: dealing with incomplete information

- Key issue in dealing with incomplete information:
  - Closed vs Open World Assumption (CWA vs OWA)
- CWA: database is closed to adding new facts except those consistent with one of the incomplete tuples in it.
- OWA opens databases to such facts.
- In data exchange:
  - we move data from source to target;
  - query answering should be based on that data and **not** on tuples that might be added later.
- Hence in data exchange **CWA** seems more reasonable.

## Solutions under CWA – informally

- Each null introduced in the target must be justified:
  - there must be a constraint  $\dots T(\dots, z, \dots) \dots :- \varphi(\dots)$  with  $\varphi$  satisfied in the source.
- The same justification shouldn't generate multiple nulls:
  - for  $T(\dots, z, \dots) :- \varphi(\bar{a})$  only one new null  $\perp$  is generated in the target.
- No unjustified facts about targets should be invented:
  - assume we have  $T(x, z) :- \varphi(x)$ ,  $T(z', x) :- \psi(x)$  and  $\varphi(a)$ ,  $\psi(b)$  are true in the source.
  - Then we put  $T(a, \perp)$  and  $T(\perp', b)$  in the target but **not**  $T(a, \perp), T(\perp, b)$  which would invent a new “fact”:  $a$  and  $b$  are connected by a path of length 2.

## How to formalize this – idea

Source-to-target dependencies of the form:

$$\psi_i(\bar{a}, z_1, \dots, z_j, \dots, z_k) \text{ :- } \varphi_i(\bar{a}, \bar{b})$$

Justification for a null consists of:

- a dependency ( $i$ )
- a witness  $(\bar{a}, \bar{b})$  for  $\varphi_i(\bar{a}, \bar{b})$
- a position ( $j$ ) of a null in the head of the rule.

## Example

- Rule:  $Flight(c1, c2, z1, dept, z2) :- Route(c1, c2, dept)$
- Witness:  $Route(Edinburgh, Amsterdam, 0600)$
- This justifies up to two nulls:

$Flight(Edinburgh, Amsterdam, \perp_1, 0600, \perp_2)$   
or  
 $Flight(Edinburgh, Amsterdam, \perp, 0600, \perp)$

- but not

$Flight(Edinburgh, Amsterdam, \perp_1, 0600, \perp_2)$   
 $Flight(Edinburgh, Amsterdam, \perp_3, 0600, \perp_4)$   
...  
 $Flight(Edinburgh, Amsterdam, \perp_{2n-1}, 0600, \perp_{2n})$

## Solutions under the CWA

- Each justification generates a null in  $\text{CANSOL}(S)$
- Hence for each solution  $T$  under CWA there is a homomorphism

$$h : \text{CANSOL}(S) \rightarrow T$$

so that  $T = h(\text{CANSOL}(S))$

- The third requirement rules out tuples like

$\text{Flight}(\text{Edinburgh}, \text{Amsterdam}, \perp, 0600, \perp)$

- It invents a new **fact**: the same null is used twice in a tuple.
  - Not justified by the source and the rules

## Solutions under the CWA

- The third requirement implies two facts:
  - There is a homomorphism  $h' : T \rightarrow \text{CANSOL}(S)$
  - $T$  contains the **core** of  $T$
- What is the core?
- Suppose the **Route** relation has an extra attribute, in addition to source, destination, and departure time: it is **flight#**
- The same actual flight can have many flight numbers due to “code-sharing” so we might have
  - Route(Edinburgh, Amsterdam, 0600, KLM 123)
  - Route(Edinburgh, Amsterdam, 0600, AF 456)
  - Route(Edinburgh, Amsterdam, 0600, CSA 789)

## Solutions under the CWA and cores cont'd

- The canonical solution then is:

Flight(Edinburgh, Amsterdam,  $\perp_1$ , 0600,  $\perp_2$ )

Flight(Edinburgh, Amsterdam,  $\perp_3$ , 0600,  $\perp_4$ )

Flight(Edinburgh, Amsterdam,  $\perp_5$ , 0600,  $\perp_6$ )

- The core collapses it by means of a homomorphism

$$h(\perp_1) = h(\perp_3) = h(\perp_5) = \perp_1 \quad h(\perp_2) = h(\perp_4) = h(\perp_6) = \perp_2$$

to

Flight(Edinburgh, Amsterdam,  $\perp_1$ , 0600,  $\perp_2$ )

- **Core:** A minimal subinstance  $T$  of  $\text{CANSOL}(S)$  so that there is a homomorphism  $h : \text{CANSOL}(S) \rightarrow T$

## Cores and CWA

- Cores are **universal** solutions too.
  - Advantage: space savings
  - Disadvantage: harder to compute
    - but still in polynomial time
- Basic fact: solutions under the CWA contain the core.
- Hence tuples such as

Flight(Edinburgh, Amsterdam,  $\perp$ , 0600,  $\perp$ )

are disallowed.

## Solutions under the CWA: summary

- There are homomorphisms

$$h : \text{CANSOL}(S) \rightarrow T \quad h' : T \rightarrow \text{CANSOL}(S)$$

- so that  $T = h(\text{CANSOL}(S))$
- $T$  contains the core of  $\text{CANSOL}(S)$

# Query answering under the CWA

- Given

- a source  $S$ ,
- a set of rules  $M$ ,
- a target query  $Q$ ,

a tuple  $t$  is in

$$\text{certain}_M^{\text{CWA}}(Q, S)$$

if it is in  $Q(R)$  for every

- solution  $T$  under the CWA, and
  - $R \in \text{POSS}(T)$
- (i.e. no matter which solution we choose and how we interpret the nulls)

## Query answering under the CWA – characterization

- Given a source  $S$ , a set of rules  $M$ , and a target query  $Q$ :

$$\text{certain}_M^{\text{CWA}}(Q, S) = \text{certain}(Q, \text{CANSOL}(S))$$

- That is, to compute the answer to query one needs to:
  - Compute the canonical solution  $\text{CANSOL}(S)$  – which has nulls in it
  - Find certain answers to  $Q$  over  $\text{CANSOL}(S)$
- If  $Q$  is a conjunctive query, this is exactly what we had before
- Under the CWA, the same evaluation strategy applies to **all** queries!

## Query answering under the CWA cont'd

- Finding certain answers is possible for many classes of queries, e.g. for all relational algebra queries.

- 

Complexity of finding certain  $M^{\text{CWA}}(Q, S)$

=

complexity of finding certain answers to a query over a table with nulls

- polynomial time for conjunctive queries
- coNP-complete for relational algebra queries

## CWA vs OWA: a comparison

- Recall the problematic case we had before:

$$T(x, y) :- S(x, y)$$

- Possible targets are extensions of the source
- Hence finding certain answers to an arbitrary relational algebra query  $Q$  was undecidable.
- Under the CWA:
  - The only solution is a copy of  $S$  itself (and hence it is the canonical solution)
  - So certain answers to  $Q$  are just  $Q(S)$  – i.e. we copy  $S$ , and evaluate queries over it, as suggested by the rule.

# Data exchange and integrity constraints

- Integrity constraints are often specified over target schemas
- In SQL's data definition language one uses **keys** and **foreign keys** most often, but other constraints can be specified too.
- Adding integrity constraints in data exchange is often problematic, as some natural solutions – e.g., the canonical solution – may fail them.
- Plan:
  - review most commonly used database constraints
  - see how they may create problems in data exchange

# Functional dependencies and keys

- **Functional dependency:**

$$X \rightarrow Y$$

where  $X, Y$  are sequences of attributes. It holds in a relation  $R$  if for every two tuples  $t_1, t_2$  in  $R$ :

$$\pi_X(t_1) = \pi_X(t_2) \quad \text{implies} \quad \pi_Y(t_1) = \pi_Y(t_2)$$

- The most important special case: **keys**
- $K \rightarrow U$ , where  $U$  is the set of all attributes:

$$\pi_K(t_1) = \pi_K(t_2) \quad \text{implies} \quad t_1 = t_2$$

- That is, a key is a set of attributes that uniquely identify a tuple in a relation.

## Inclusion constraints

- **Referential** integrity constraints: they talk about attributes of one relation but refer to values in another.
- An inclusion dependency

$$R[A_1, \dots, A_n] \subseteq S[B_1, \dots, B_n]$$

It holds when

$$\pi_{A_1, \dots, A_n}(R) \subseteq \pi_{B_1, \dots, B_n}(S)$$

## Foreign keys

- Most often inclusion constraints occur as a part of a **foreign key**
- Foreign key is a conjunction of a key and an ID:

$$R[A_1, \dots, A_n] \subseteq S[B_1, \dots, B_n] \quad \text{and} \\ \{B_1, \dots, B_n\} \rightarrow \text{all attributes of } S$$

- Meaning: we find a key for relation  $S$  in relation  $R$ .
- Example: Suppose we have relations:  
Employee(EmplId, Name, Dept, Salary)  
ReportsTo(Empl1, Empl2).  
  - We expect both Empl1 and Empl2 to be found in Employee; hence:  
ReportsTo[Empl1]  $\subseteq$  Employee[EmplId]  
ReportsTo[Empl2]  $\subseteq$  Employee[EmplId].
  - If EmplId is a key for Employee, then these are foreign keys.

## Target constraints cause problems

- The simplest example:
  - Copy source to target
  - Impose a constraint on target not satisfied in the source
- Data exchange setting:
  - $T(x, y) :- S(x, y)$  and
  - Constraint: the first attribute is a key
- Instance  $S$ : 

1	2
1	3
- Every target  $T$  must include these tuples and hence violates the key.

## Target constraints: more problems

- A common problem: an attempt to repair violations of constraints leads to an sequence of adding tuples.
- Example:
  - Source DeptEmpl(dept\_id,manager\_name,empl\_id)
  - Target
    - Dept(dept\_id,manager\_id,manager\_name),
    - Empl(empl\_id,dept\_id)
  - Rule  $\text{Dept}(d, z, n), \text{Empl}(e, d) \text{ :- DeptEmpl}(d, n, e)$
  - Target constraints:
    - Dept[manager\_id]  $\subseteq$  Empl[empl\_id]
    - Empl[dept\_id]  $\subseteq$  Dept[dept\_id]

## Target constraints: more problems cont'd

- Start with (CS, John, 001) in DeptEmpl.
- Put Dept(CS,  $\perp_1$ , John) and Empl(001, CS) in the target
- Use the first constraint and add a tuple Empl( $\perp_1$ ,  $\perp_2$ ) in the target
- Use the second constraint and put Dept( $\perp_2$ ,  $\perp_3$ ,  $\perp_3'$ ) into the target
- Use the first constraint and add a tuple Empl( $\perp_3$ ,  $\perp_4$ ) in the target
- Use the second constraint and put Dept( $\perp_4$ ,  $\perp_5$ ,  $\perp_5'$ ) into the target
- this never stops....

## Target constraints: avoiding this problem

- Change the target constraints slightly:
  - Target constraints:
    - $\text{Dept}[\text{dept\_id}, \text{manager\_id}] \subseteq \text{Empl}[\text{empl\_id}, \text{dept\_id}]$
    - $\text{Empl}[\text{dept\_id}] \subseteq \text{Dept}[\text{dept\_id}]$
- Again start with (CS, John, 001) in DeptEmpl.
- Put  $\text{Dept}(\text{CS}, \perp_1, \text{John})$  and  $\text{Empl}(001, \text{CS})$  in the target
- Use the first constraint and add a tuple  $\text{Empl}(\perp_1, \text{CS})$
- Now constraints are satisfied – we have a target instance!
- What's the difference? In our first example constraints are very **cyclic** causing an infinite loop. There is less cyclicity in the second example.
- Bottom line: avoid cyclic constraints.