

Dynamic Semantics for Agent Communication Languages

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What this paper is about

- ▶ We present formal framework for dynamic semantics (DS) for agent communication languages (ACLs)
- ▶ A DS describes how the meaning of utterances **changes** depending on previous behaviour of agents
- ▶ Example:
 - ▶ “A makes a promise to *B* to perform *X*” initially means: “A intends to perform *X* and intends that *B* believes this”
 - ▶ If *A* doesn't perform *X*, it will come to mean “A does not intend to perform *X* but intends that *B* believes she does”
- ▶ Fairly complex formal framework, bottom line: DS consists of different states of ACL semantics with transitions contingent on commitment stores and agents' actions

What for?

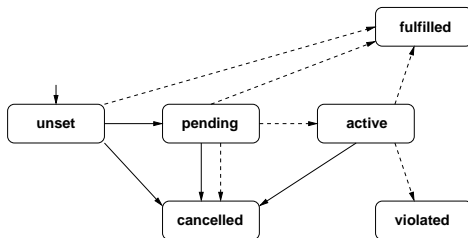
- ▶ A means of describing how agents will respond to what agents do depending on what has been said
- ▶ A tool for tracking the evolution of semantics in an adaptive sense
- ▶ A way to exploit *communication-inherent* sanctioning and rewarding mechanisms that work in open systems
- ▶ A mechanism that allows for linking communication to practical reasoning from the agent's point of view
- ▶ Not so much a contribution to agent communication language research, but more about social reasoning in open systems

“Static” ACL semantics

- ▶ Standard, “static” ACL semantics come in two flavours:
 - ▶ mentalistic: linked to agent reasoning but not verifiable
 - ▶ social (commitment-based): verifiable but not grounded in agent reasoning
- ▶ We present DS for commitment-based semantics, but have to fix the grounding issue first
- ▶ DS for mentalistic ACL semantics are also possible (in the sense of tracking “ostensible mental states”)

Commitment-based semantics

- ▶ The Fornara/Colombetti approach to commitments:



- ▶ Solid lines indicate state transitions brought about by agents, dashed lines stand for transitions caused by external events
- ▶ ACL semantics are defined based on state transitions (e.g. request creates unset commitment, accept makes it pending, reject cancels it)

Commitments

- ▶ We use the following notation for commitments:

$$\langle \iota, \mathbf{s} : \chi \oplus \varphi \ominus \psi \rangle_t^{i \rightarrow j}$$

where

- ▶ ι identifier, \mathbf{s} state (**unset**, **pending**, **active**, **violated**, **fulfilled**)
- ▶ χ is the debitum, φ/ψ are activation/deactivation conditions,
- ▶ i/j is the debtor/creditor, t timestamp of transition to \mathbf{s}
- ▶ χ, φ, ψ are taken from some propositional logical language (we often abbreviate $\Gamma = \chi \oplus \varphi \ominus \psi$)
- ▶ Example:

$$\langle x, \mathbf{v} : \text{received}(5, \$500) \oplus \text{received}(3, \text{toys}) \ominus \text{returned}(3, \text{toys}) \rangle_{12}^{3 \rightarrow 5}$$

Semantics of commitments (informal version)

- ▶ Apply the following transition rules after each step to a commitment store CS :
 - D : cancel any $\langle \iota, * : \chi \oplus \varphi \ominus \psi \rangle_t$ for which ψ occurs
 - A : make any $\langle \iota, \mathbf{p} : \chi \oplus \varphi \ominus \psi \rangle$ active for which φ holds
 - S : make any $\langle \iota, \mathbf{a} : \chi \oplus \varphi \ominus \psi \rangle$ fulfilled if χ becomes true (serendipity)
 - F/V : make any $\langle \iota, \mathbf{a} : \chi \oplus \varphi \ominus \psi \rangle_{t-1}^{i \rightarrow j}$, fulfilled/violated if $Done(i, a) \wedge causes(a, \chi)$ is true/false
- ▶ Similar to Fornara and Colombetti's operational view
- ▶ But how about grounding, i.e. what do these commitments actually mean in terms of agent behaviour?

Grounding (informal version)

- ▶ Basic grounding rule: The behaviour of agent i is said to be *compliant with CS* iff

any commitment in CS that becomes active is immediately fulfilled by the respective debtor

- ▶ Assume system defined in terms of runs $r = e_1 \xrightarrow{\vec{a}_1} \dots \xrightarrow{\vec{a}_{t-1}} e_t \in \mathcal{R}$ with environment states e_i and joint actions \vec{a}_i
- ▶ Agent behaviour given by functions $g_i : \mathcal{R} \rightarrow Ac_i$
- ▶ We can define

compliant(CS) := the set of agent functions for i that will always execute an action that causes χ if a commitment became pending for i during run r in any "extension" r' of r in which that commitment becomes active

Compliant vs. expected behaviour

- ▶ This tells us what agents *ought* to do, but not what we *expect* them to do
- ▶ Introduce second type of commitments called *expectations* that override other commitments
- ▶ Distinguish from “normative” commitments by using round brackets $(\iota, \mathbf{s} : \Gamma)_t^{i \rightarrow j}$, same semantics in terms of processing rules
- ▶ Define

$$\lceil CS \rceil := \{ \langle \iota, \mathbf{s} : \Gamma \rangle \in CS \mid \mathbf{s} \in \{ \mathbf{u}, \mathbf{p}, \mathbf{a}, \mathbf{f}, \mathbf{v} \} \}$$

$$\lfloor CS \rfloor := \{ (\iota, \mathbf{s} : \Gamma) \in CS \mid (\iota, \mathbf{s} : \Gamma) \in CS, \\ \langle \iota, \mathbf{s}' : \Gamma \rangle \in CS, \mathbf{s}, \mathbf{s}' \in \{ \mathbf{u}, \mathbf{p}, \mathbf{a}, \mathbf{f}, \mathbf{v} \} \}$$

- ▶ *compliant*($\lceil CS \rceil$) expresses what agents are supposed to do

Compliant vs. expected behaviour

- ▶ Expected behaviour defined as

$$\textit{expected}(CS) := \textit{compliant}(\lfloor CS \rfloor)$$

i.e. behaviour that adheres to expectations where such expectations exist (and is compliant otherwise)

- ▶ Advantages of separate treatment of compliant and expected behaviour
 1. We can respond to “unexpected” compliant behaviour
 2. We can make concrete predictions about others’ behaviours in different ways
- ▶ Planning perspective: different rules can be imagined, the simplest is to always predict expected behaviour

Definition of dynamic semantics

- ▶ Basic idea: provide different “versions” of an ACL semantics and switch from one to the other depending on agent behaviour
- ▶ Each version is a **semantic state**, i.e. a collection of definitions for the semantics of individual speech acts
- ▶ A **semantic transition relation** tracks the evolution of semantic states (for all possible pairs of communicating agents separately)
- ▶ As an example, assume a small fragment of an ACL with two **semantic variants** for accept

A minimal ACL fragment

$$\frac{\text{time}(t), \text{new}(l)}{RQ : \boxed{\text{request}(i, j, l : \Gamma)}} \\ CS \leftarrow CS \cup \{\langle l, \mathbf{u} : \Gamma \rangle_t^{i \rightarrow j}\}$$

$$\frac{\langle l, \mathbf{u} : \Gamma \rangle_{t'}^{j \rightarrow i} \in CS, \text{time}(t)}{RJ : \boxed{\text{reject}(i, j, l : \Gamma)}} \\ CS \leftarrow CS \cup \{\langle l, \mathbf{c} : \Gamma \rangle_t^{i \rightarrow j}\}$$

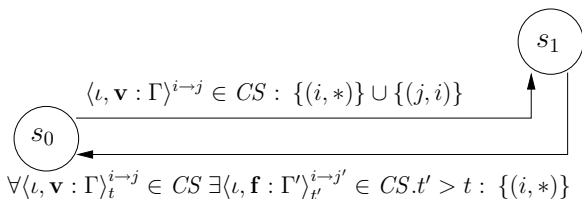
$$\frac{\langle l, \mathbf{u} : \Gamma \rangle_{t'}^{j \rightarrow i} \in CS, \text{time}(t)}{AC : \boxed{\text{accept}(i, j, l : \Gamma)}} \\ CS \leftarrow CS \cup \{\langle l, \mathbf{p} : \Gamma \rangle_t^{i \rightarrow j}\}$$

$$\frac{\langle l, \mathbf{u} : \Gamma \rangle_{t'}^{j \rightarrow i} \in CS, \text{time}(t)}{AC2 : \boxed{\text{accept}(i, j, l : \Gamma)}} \\ CS \leftarrow CS \cup \{\langle l, \mathbf{p} : \Gamma \rangle_t^{i \rightarrow j}\} \cup \{\langle l, \mathbf{c} : \Gamma \rangle_t^{i \rightarrow j}\}$$

- Publicly verifiable, “action schemata” specified in a way that makes them directly usable for planning

Example

- ▶ Semantic states $s_0 = \{RQ, RJ, AC\}$ and $s_1 = \{RQ, RJ, AC2\}$
- ▶ Initial state is s_0 for all pairs of agents (i, j)
- ▶ Transitions depend on constraints on commitment store contents
- ▶ Example:



- ▶ Semantics: for every transition $s \xrightarrow{c} s'$ “move” all pairs currently in s for which c applies to state s'

Summary

- ▶ Proposed a mechanism for adapting the semantics of speech acts depending on observed behaviour and previous utterances
- ▶ This version based on commitment-based approach (but working on application to mentalistic version)
- ▶ Provided grounding for commitment-based semantics based on actual expectations about future behaviour (“compliance”)
- ▶ Introduced distinction between (normative) commitments and (predictive) expectations and defined relationship between them
- ▶ Described semantics of DS framework using a state transition system approach

Conclusions

- ▶ Our work allows for the definition of communication-inherent sanctioning and rewarding mechanisms
- ▶ Paper discusses desiderata for DS (e.g. respect for commitment autonomy, avoiding commitment inconsistencies, unprejudiced judgement, convergence, forgiveness, equality)
- ▶ Evaluation of advantages (contingent on agent reasoning about communication, of course) yielded good results
- ▶ Research perspectives: finding appropriate DSs of common ACLs for classes of application domains
- ▶ Currently we are focussing on applying framework to strategic lying using mentalistic semantics

The End

Thank you for your attention!