

# **UnBias: Emancipating Users Against Algorithmic Biases for a Trusted Digital Economy**

**Michael Rovatsos** reusing lots of slides by  
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# Information services

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Free to use → no competition on price

Plenty of assets → no competition on quantity

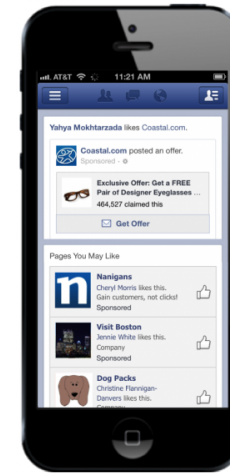
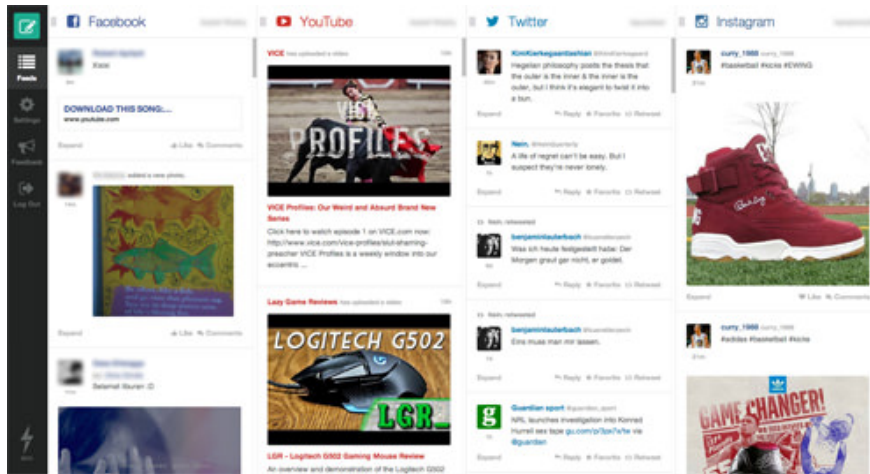
Competition on quality of service

Quality determined by relevance

Filtering becomes key

# Convenience vs. choice

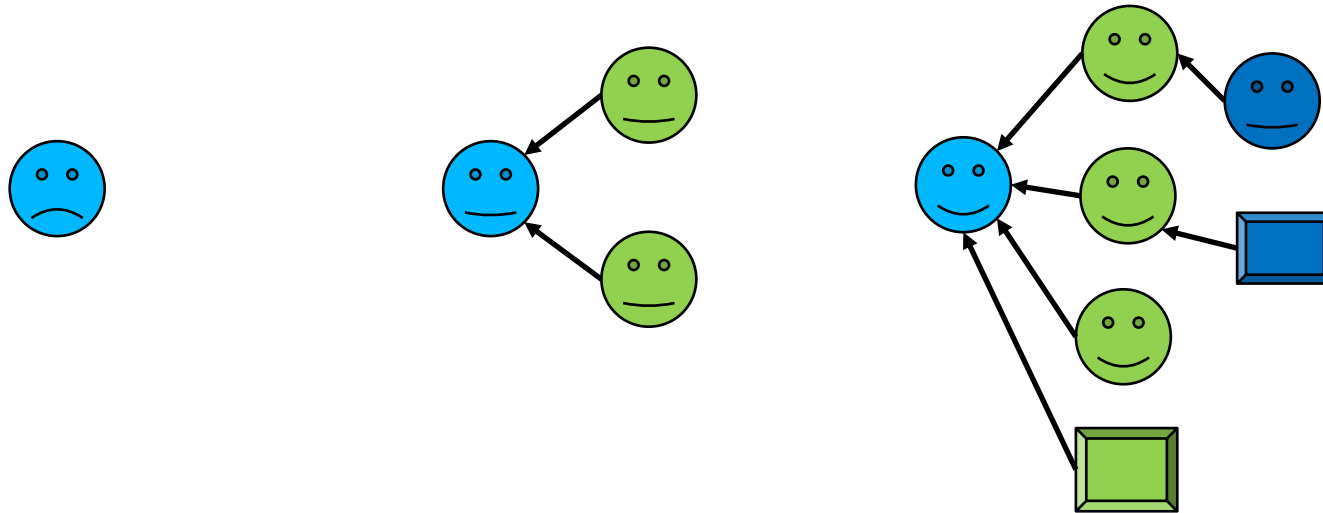
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# Social networks

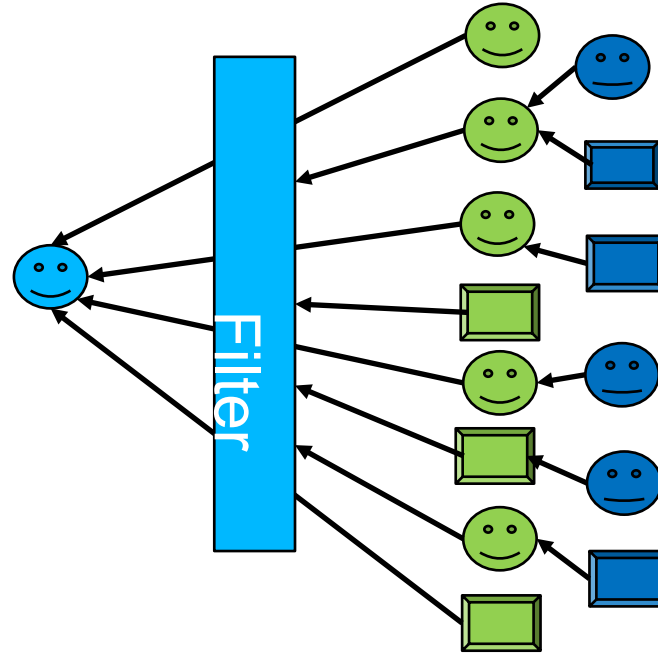
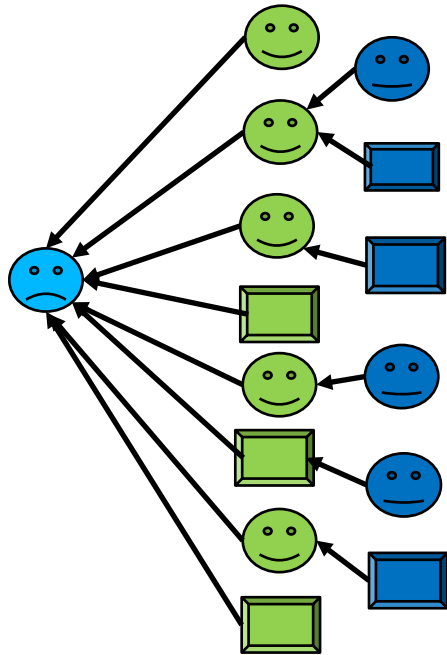
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User experience satisfaction on social network sites



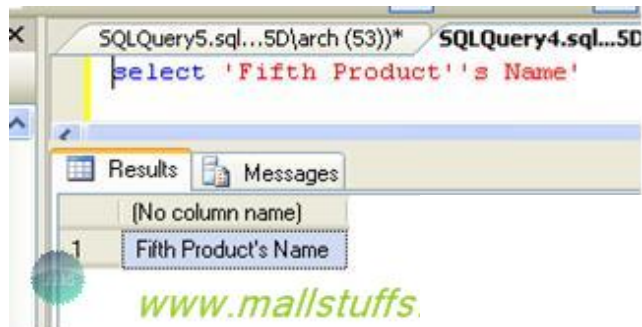
# Filtering

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# Propagation of influence

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- Stocks
- Google N
- NetNewsV
- Amazon
- Google

[Web](#) [Images](#) [Groups](#) [Directory](#) [News-New!](#)

- [Advanced Search](#)
- [Preferences](#)
- [Language Tools](#)

[Google Search](#) [I'm Feeling Lucky](#)

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# Recommendation

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Content-based – **similar items** to those user liked

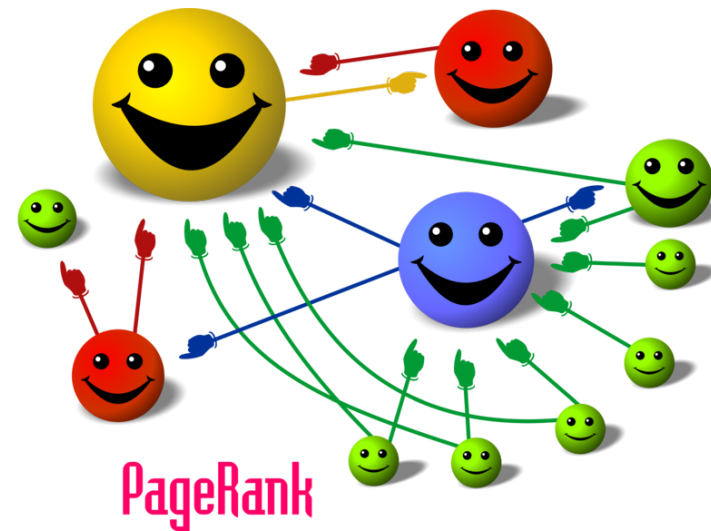
Collaborative – what **similar users** liked

Community – what people in **same social network** liked



# The role of algorithms

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# User understanding of social media algorithms

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**“I always assumed that I wasn’t really that close to [her]”:  
Reasoning about invisible algorithms in the news feed**

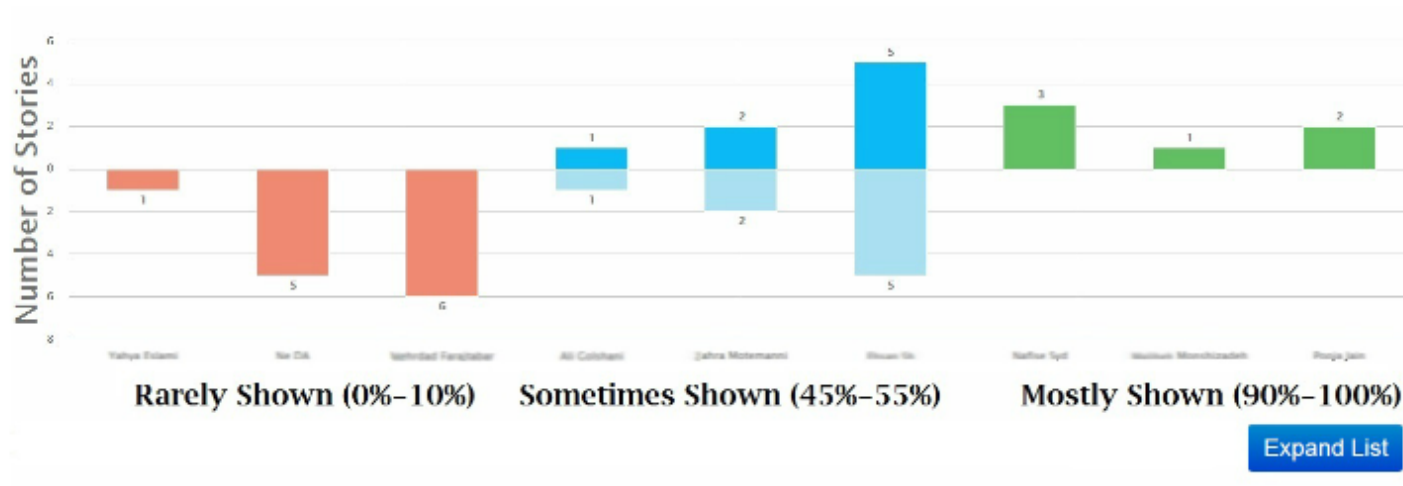
Motahhare Eslami, Aimee Rickman<sup>†</sup>, Kristen Vaccaro, Amirhossein Aleyasen, Andy Vuong  
Karrie Karahalios, Kevin Hamilton, Christian Sandvig<sup>‡</sup>  
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More than 60% of Facebook users are entirely unaware of any algorithmic curation on Facebook at all: “They believed every single story from their friends and followed pages appeared in their news feed”.

CHI 2015

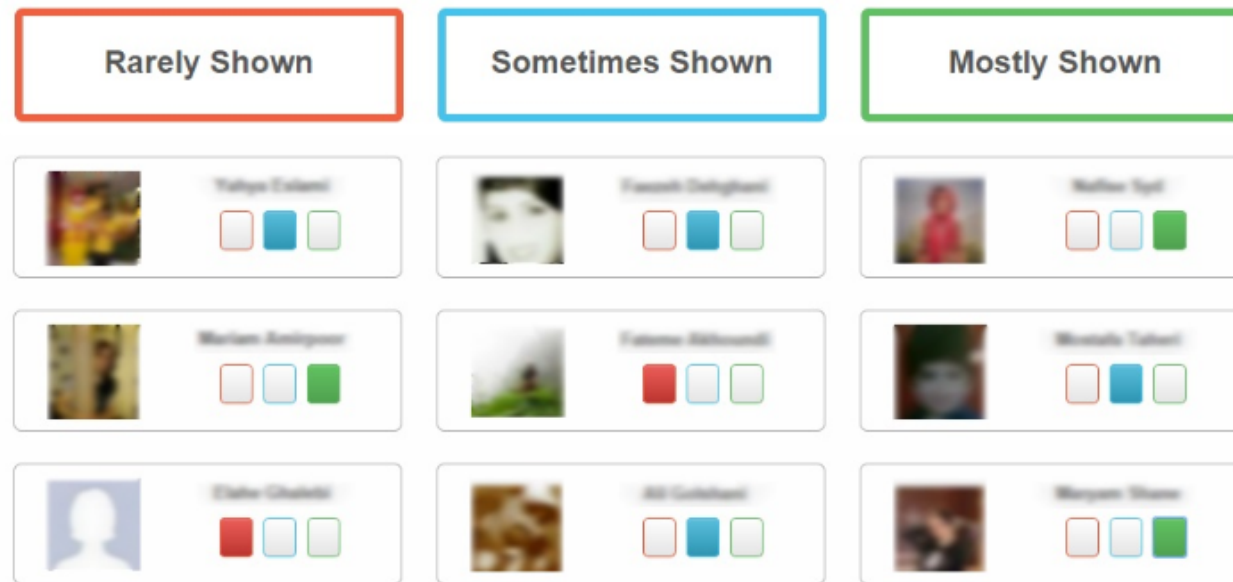


# Revealing News Feed behaviour



# Awareness through experimentation

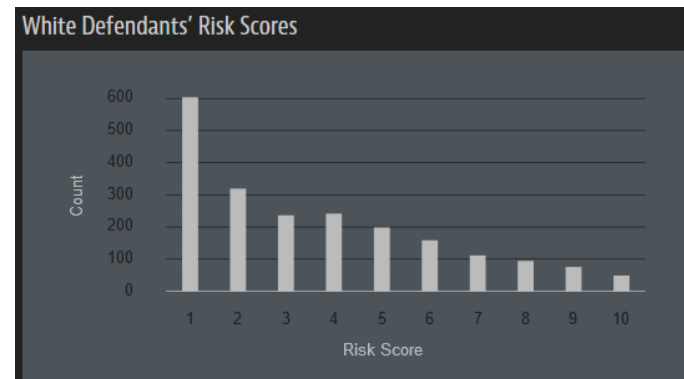
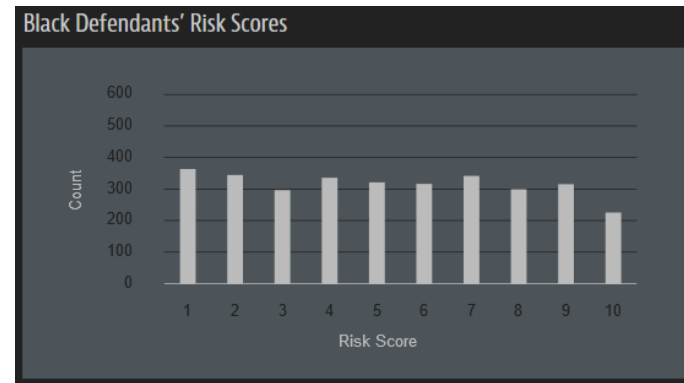
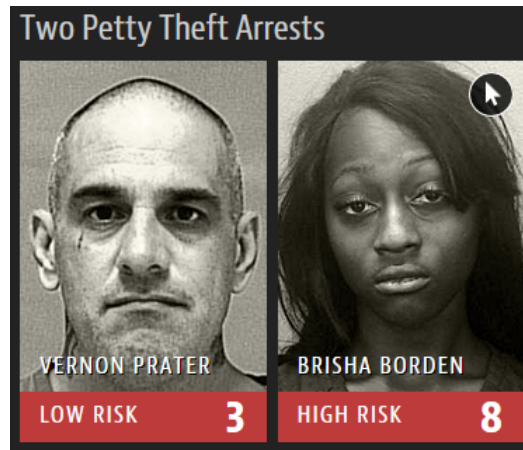
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**Figure 3. The Friend Rearrangement View.** User can move friends between the categories by changing the color of a friend to the destination category's color.

# Garbage in, garbage out?

perpetuating the status-quo



Prediction Fails Differently for Black Defendants

	WHITE	AFRICAN AMERICAN
Labeled Higher Risk, But Didn't Re-Offend	23.5%	44.9%
Labeled Lower Risk, Yet Did Re-Offend	47.7%	28.0%



# The risks of algorithmic bias

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Information filtering, or ranking, implicitly biases choice behaviour

Many online information services are paid for by advertising revenue

Conflict of interest: promote advertisement vs. match user interests

Advertising, which inherently involves manipulation, becomes ubiquitous

Personalized filtering can also be used for political spin / propaganda etc

# Trending Topics controversy

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*“As soon as we heard of these allegations, we initiated an investigation into the policies and practices around Trending Topics to determine if anyone working on the product acted in ways that are inconsistent with our policies and mission. We spoke with current reviewers and their supervisors, as well as a cross-section of former reviewers; spoke with our contractor; reviewed our guidelines, training, and practices; examined the effectiveness of our oversight; and analyzed data on the implementation of our guidelines by reviewers. We also talked to leading conservatives, to gain valuable feedback and insights.”* By Colin Stretch, Facebook General Counsel



# Q&A with N. Lundblad (Google)

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*“Human attention is the limited resource that services need to compete for. As long as there exist competing platforms, loss of agency due to algorithms deciding what to show to users is not an issue. Users can switch to other platforms.”*

Nicklas Lundblad, Head of EMEA Public Policy  
and Government Relations at Google

See also:

2011 FTC investigation of Google for search bias

EU competition regulation vs Google

# ‘Equal opportunity by design’

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*“To avoid exacerbating biases by encoding them into technological systems a principle of ‘equal opportunity by design’—designing data systems that promote fairness and safeguard against discrimination from the first step of the engineering process and continuing throughout their lifespan.”*

Big Data: A Report on Algorithmic Systems, Opportunities, and Civil Rights“, White House report focused on the problem of avoiding discriminatory outcomes



# The UnBias Project

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WP1: Co-production of citizen education materials with young people

WP2: Fair algorithms and tools for exposing algorithmic bias

WP3: Qualitative research into of users' sense-making behaviour

WP4: Developing an information and education governance framework

Two-year project funded by EPSRC (£1.1m budget), collaboration between Nottingham (coordinator), Edinburgh, and Oxford



# Challenges relating to data used as inputs to an algorithm

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- Poorly selected data, selection bias
- Incomplete, incorrect, or outdated data
- Unintentional perpetuation and promotion of historical biases

# Challenges related to the inner workings of the algorithm itself

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- Poorly designed matching systems
- Personalisation and recommendation services that narrow instead of expand user options
- Decision-making systems that assume correlation necessarily implies causation
- Data sets that lack information or disproportionately represent certain populations

# Concerns regarding personalisation

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- **Social consequences:** self-reinforcing information filtering – the ‘filter bubble’ effect
- **Privacy:** personalisation involves profiling of individual behaviour/interests
- **Agency:** the filtering algorithm decides which segment of available information the user gets to see
- **Manipulation:** people’s actions/choices are depend on the information they are exposed to



# Challenges related to transparency & accountability

Filter algorithms provide competitive advantage, details about them are often trade-secrets

- Users don't know how the information they are presented was selected → no real informed consent
- Service users have no 'manual' override for the settings of the information filtering algorithms
- It is difficult for service users to know which information they don't know about because it was filtered



# Case study

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# Fairness in task composition

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Combinatorial problem of allocating **groups** of users to **shared** tasks, where task requests come from users

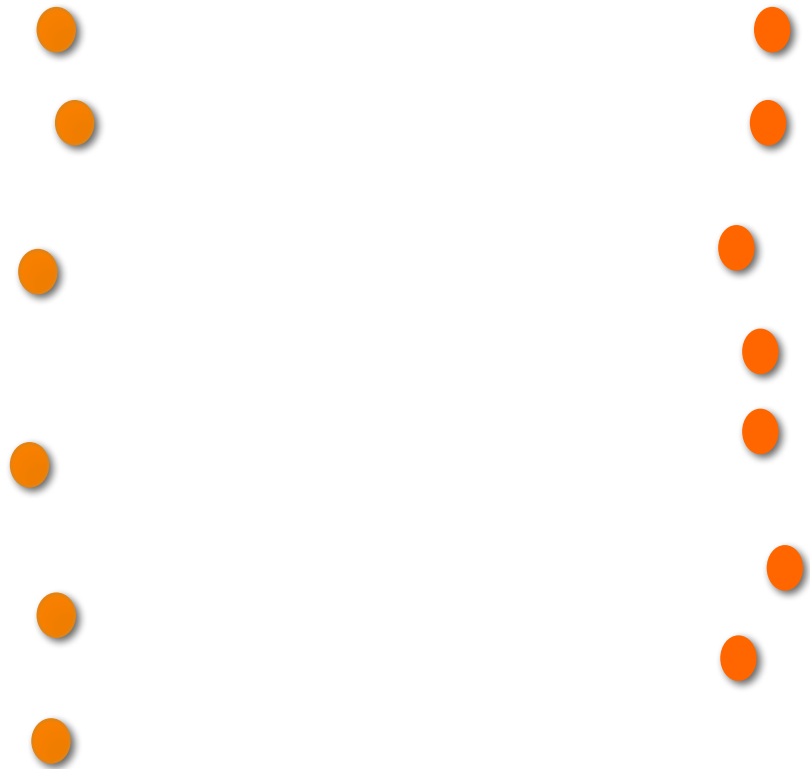
- **Hard constraints** restrict the groupings and task properties that can be realised in principle
- **Soft constraints** determine which coalition structures and task features are preferred by system and/or users

*Examples:*

- **Ridesharing** where drivers share their cars with other passengers for a specific journey (our vanilla example)
- Meeting scheduling, citizen science tasks, workforce shift allocation, clinical workflow management, etc etc

# Composition

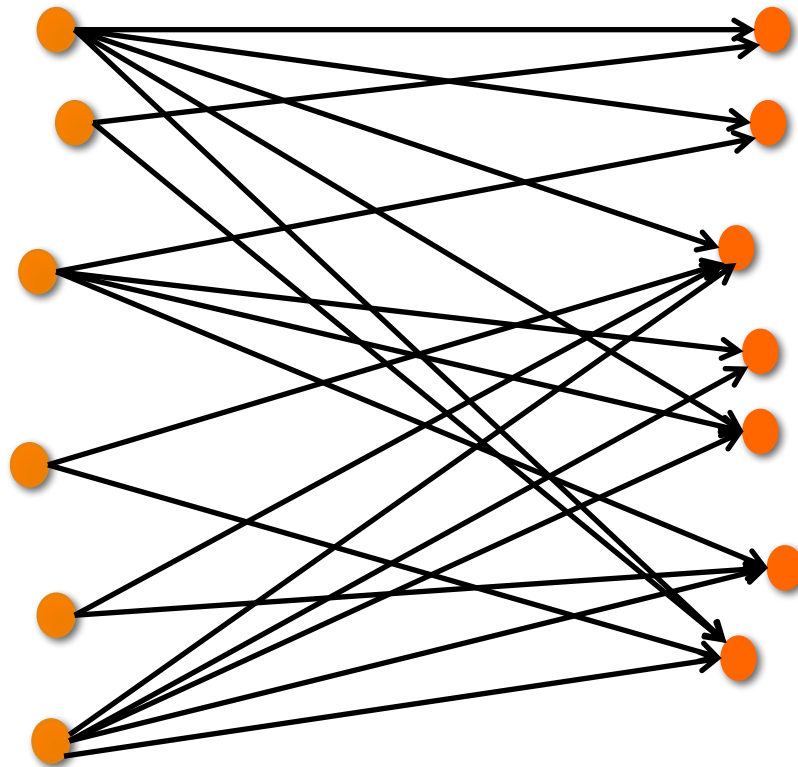
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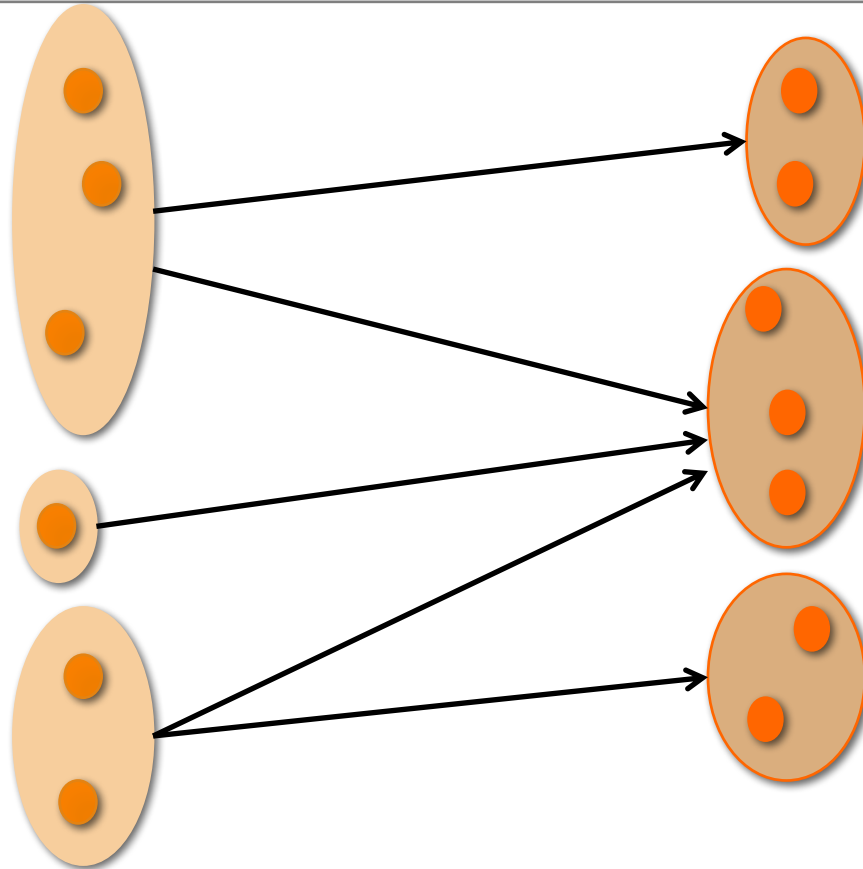
# Composition

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# Composition

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# Diversity in task composition

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In traditional mechanism design, global allocations are computed given individual preferences and global criteria

- E.g. social welfare maximisation, Pareto optimality, strategy-proofness, envy-freeness etc.

Mechanisms are proposed that provably satisfy these properties, solution can therefore be **imposed** on users

**Diversity** implies that users cannot report all preferences

- System never captures all relevant decision variables
- Solutions cannot be computed/considered exhaustively
- Utility of solutions cannot be determined by users a priori












# From task allocation to task recommendation

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Key problems:

1. How to compute “optimal” **sets** of solutions
2. How to **influence** users’ choices

3. How to **learn** users’ preferences



# User and system utility

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**User's utility function**  $u_i$  depends on user's requirements and preferences

**Global (system) utility function** depends on social welfare and maximising task completion

$$U_s = \sum_{i \in I} u_i + \sum_{i \in I} \sum_{j \in J} x_{i,j}$$

# Computing allocations

MIP\*

→  $V^*$

**Objective**  $\max_{a \in A} U_s(a)$

**Constraints** Hard feasibility constraints

MIP<sup>first</sup>

→  $a \in R$

**Objective**  $\min_{a \in A} \sum_{i \in I} \sum_{i' \in I | i' > i} |u_i(a) - u_{i'}(a)|$

**Constraints** MIP\*

$$U_s(a) \cdot h \geq V^*$$

MIP<sup>others</sup>

→  $a' \in R$

**Objective**  $\min_{a' \in A} \sum_{i \in I} |u_i(a) - u_i(a')|$

**Constraints** MIP<sup>first</sup>

$$a' \notin R$$

# Influencing users

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We want to modify users' utility artificially so that their choices lead to a feasible global solution

- Explicit Approaches:
  - Intervention
  - (Possible) future reward
- Implicit Approaches:
  - discounts
  - **taxation**

# Taxation

MIP\*  
 $\rightarrow V^*$

Sponsored Solution  
 MIP<sup>first</sup>  
 $\rightarrow a \in R$

MIP<sup>others</sup>  
 $\rightarrow a' \in R$

**Objective**  $\min \sum_{i \in I} |u_i(a) - u_i(a') + \tau_i(a')|$   
 $+ M \left( \sum_{i \in I} (u_i(a) + \epsilon - u_i(a) + \tau_i(a')) \right)$

**Constraints** MIP<sup>first</sup>  
 $a' \notin R$

Noiseless and Constant Noise Models

$$u_i(a) + \epsilon \geq u_i(a') - \tau_i(a')$$

Logit Model (also goes into objective function)

$$\frac{u_i(a)}{\left( \sum_{a'' \in R} (u_i(a'') - \tau_i(a'')) + u_i(a') - \tau_i(a') \right)} \geq \psi$$



# Conclusions

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Task recommendation scenario exposes challenges related to fairness

What does it mean for algorithms to be “fair”?

How can we map human notions to computational models?

Computational limitations vs. societal demands

Where do the responsibilities lie: algorithm, platform, or users?

**This is much bigger in terms of ethics of AI than “killer robots” or “singularity”!**

