



Computational Cognitive Neuroscience (CCN)

Peggy Seriès,

Institute for Adaptive and Neural Computation,
University of Edinburgh, UK

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How are we ever going to understand this ?



Practical things

- **Lecturer:** Peggy Series
pseries@inf.ed.ac.uk
course materials: <http://homepages.inf.ed.ac.uk/pseries>
- **Tutor:** Hannes Saal
- **2 Lectures** / week:
Monday 9 am, Thursday 9 am -- DHT 7.18.
- **Labs:** one week/2 (5 labs in total).
Monday 1-3 pm (TBC)
Matlab implementation of simple models.
- **Office hour.** Thursday 10 - 11 am (after class) in my office FH-C2.

Practical things

- **Assessments:**
 - 2 reports / Matlab implementation of simple models. (50%)
 - 1 paper on an article (or 2) of your choice. If unsure, ask me. (50%)
- **no textbook**, useful references:
 - Dayan & Abbott, Theoretical Neuroscience, MIT press (online)
 - O'Reilly, Computational explorations in cognitive neuroscience, MIT press (online)review papers that i will provide.

what is computational cognitive neuroscience ?

The tools of
computational neuroscience

+

The questions of cognitive
neuroscience

The questions of cognitive neuroscience

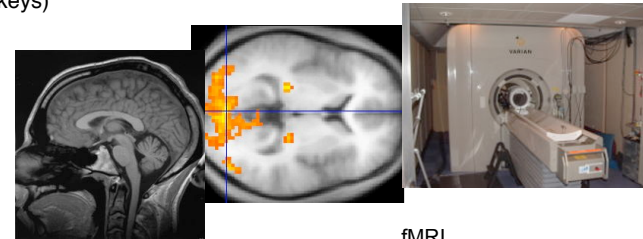
• How does the brain create our mental world?

How does the physical substance (body) give rise to our sensations, feelings, thoughts and emotions? (our mind) (physical reductionism)

• = psychology meeting neuroscience

• perception, action, language, attention and memory

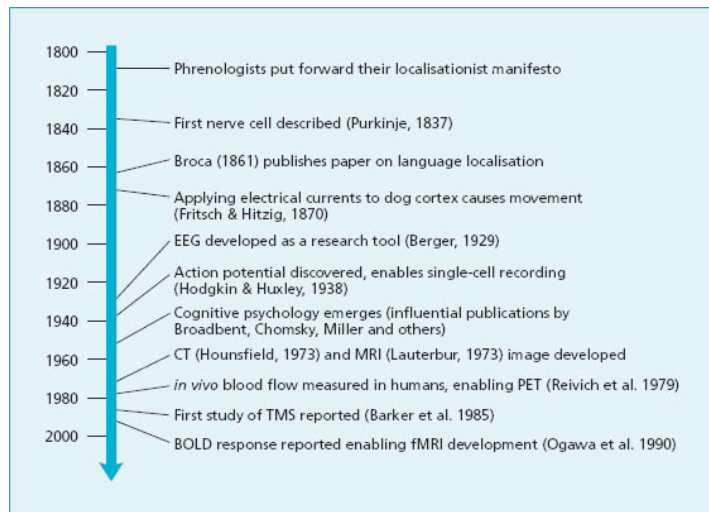
• Recent explosion of the field, due to development of methods, in particular neuro-imaging (but also TMS, electrophysiology in awake monkeys)



structural MRI

fMRI

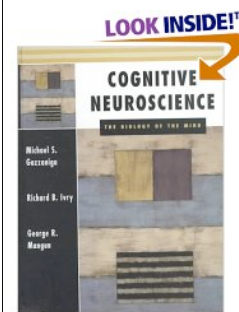
Cognitive neuroscience time-line



from J. Ward, student's guide to cognitive neuroscience, 2007.

The questions of cognitive neuroscience

perception, action, language, attention and memory



Gazzaniga

- 1- A Brief History of Cognitive Neuroscience
- 2- The Substrates of Cognition
- 3- The Methods of Cognitive Neuroscience
- 4- Perception and Encoding (vision, audition)
- 5- Higher Perceptual Functions (object & shape recognition)
- 6- Attention and Selective Perception
- 7- Memory Systems (short term memory, long term, amnesia..)
- 8 - Language in the brain
- 9- Cerebral Lateralization and Specialization
- 10- Motor Control
- 11- Executive Functions and Frontal Lobes
- 12- Development and Plasticity
- 13- Evolutionary Perspectives
- 14 - The Problem of Consciousness

What is Computational Neuroscience ?

❖ A tool of neuroscience, use **mathematical and computer models** to understand how the brain works / the principles of computation and representation and their neural implementation

❖ **Aims:**

- **what?** description: unify data in a single framework.
 - **how?** understand mechanisms.
 - **why?** understand principles underlying functions (optimality for eg).
 - make **predictions** - guide experiments. better data analysis.
- ❖ Many **different levels** of modeling (synapses, neuron, networks), levels of abstraction (computational, algorithmic, implementation) and set of tools.
- ❖ A relatively recent field that is **growing fast** while its grounds / techniques are getting more solid
- ❖ Textbook : Dayan and Abbott (2001)

Contents

Preface

Part I: Neural Encoding and Decoding

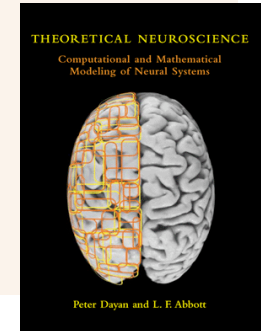
- 1 Neural encoding I: Firing rates and spike statistics
- 2 Neural encoding II: Reverse correlation and visual receptive fields
- 3 Neural decoding
- 4 Information theory

Part II: Neurons and Neural Circuits

- 5 Model neurons I: Neuroelectronics
- 6 Model neurons II: Conductances and morphology
- 7 **Network models** [pdf](#) [ps.gz](#)

Part III: Adaptation and Learning

- 8 Plasticity and learning
- 9 Classical conditioning and reinforcement learning
- 10 Representational learning



10

Computational Cognitive Neuroscience

❖ A very recent field, still in infancy

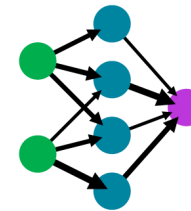
❖ Previously: **Connectionism**

80s, Mc Clelland, Rumelhart et al, 1986. PDP
(O Reilly's book)

Connectionism

A simple neural network

input layer hidden layer output layer



- ❖ a reaction against the computer metaphor of the brain (serial computation, symbolic, if-then rules)
- ❖ explain how the brain works using **neural networks**. Mental phenomena = emergent processes of interconnected networks of simpler units.
- ❖ Distributed, graded representation.
- ❖ Showed that such networks can **learn** any arbitrary mapping by changing strength of connections; developed sophisticated learning rules (e.g. backpropagation).

Computational Cognitive Neuroscience

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- ❖ Previously: **Connectionism**
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- ❖ **New approaches**. Closer to Biology. (this course)
 - New data: e.g. development of electrophysiology in awake behaving monkey.
 - new models: simulations of physiological data, Bayesian models
- ❖ a new conference -- reflects progress of the field.
<http://www.ccnconference.org/>
- ❖ Very exciting times !

Rough Schedule of the Course

- **Perception**: linking physiology and behavior (psychophysics)
 - encoding
 - decoding
- **Attention**
- **Learning**: methods: supervised, unsupervised, reinforcement, and models of perceptual learning
- models of **Memory**
- models of **Decision Making**
- a connectionist model of **Language**
- Bayesian Cognition
- **Emotions**
- **Mental disorder** (schizophrenia)
- Consciousness