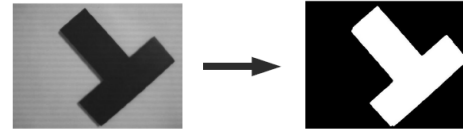


## Preprocessing to ready for PDM

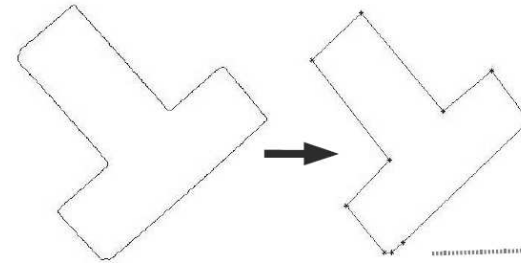
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## Algorithm Pre-processing

Load image, convert to binary (e.g. IVR)



Get  and find corners (system 1)



Problem: poor segmentation → varying numbers of corners

## Exploiting Problem-Specific Knowledge



Exploit problem constraints: long lines, meet at given angles → delete short badly placed segments and extend to intersection

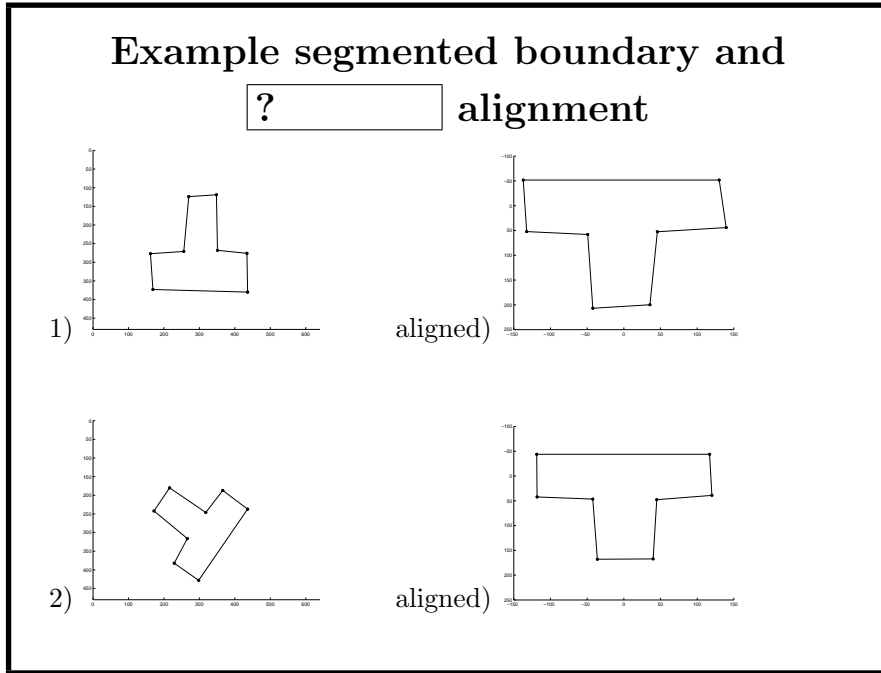
Exploit problem : long lines → search for lines directly

## Rotating TEE to standard position

Assumes 8 lines in a rough TEE shape

Use  algorithm (about 160 lines of code)

1. Sort 8 lines into 2 sets of 4 mutually nearly parallel lines (reject if not possible): find direction of one line, sort all others by whether angle with this line is  $\leq \frac{\pi}{4}$  or not
2. Find which set is the head of TEE (reject if neither or both satisfy criteria). Also sort into positional order: if longest is sufficiently longer than the next and the 3 shortest are about the same length as the longest, the longest is the head of TEE
3. Estimate transformation of TEE to standard position with TEE head top parallel to column axis and center of TEE at origin. Apply transformation to TEE.



## What We Have Learned

1. PDM algorithm needs data in a ?
2. Use heuristics derived from problem-specific knowledge