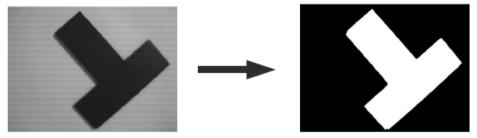
# Preprocessing to ready for PDM

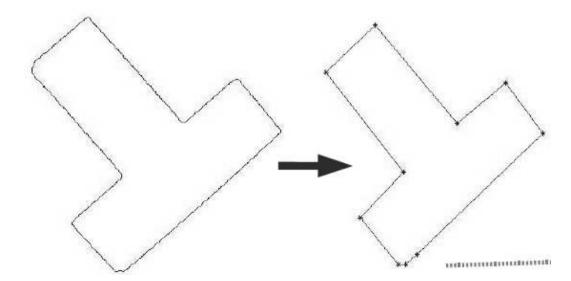
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## Algorithm Pre-processing

Load image, convert to binary (e.g. IVR)



Get boundary and find corners (system 1)



Problem: poor segmentation  $\rightarrow$  varying numbers of corners

# Exploiting Problem-Specific Knowledge



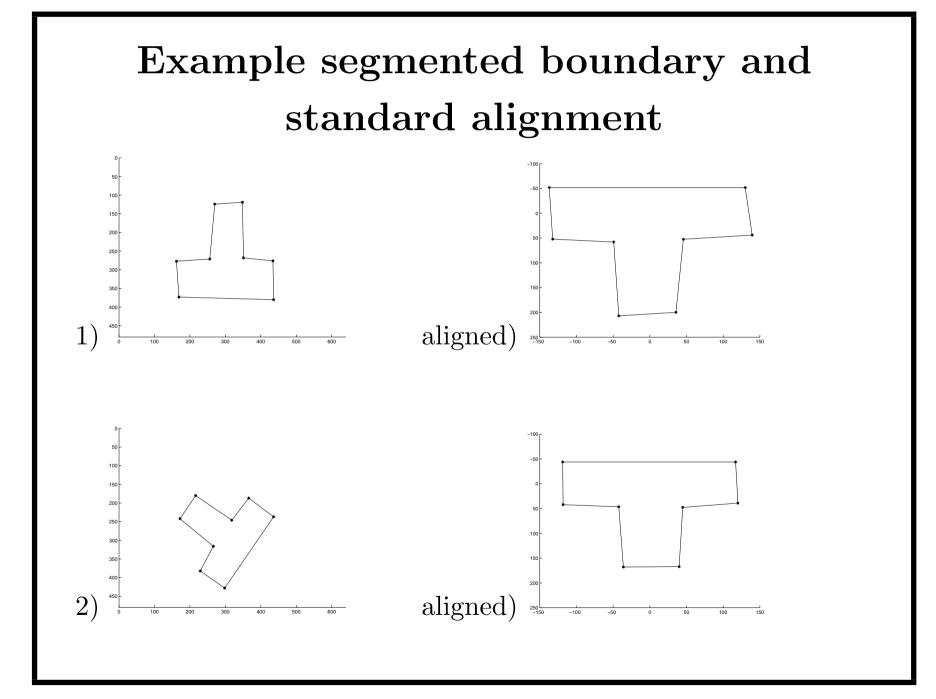
Exploit problem constraints: long lines, meet at given angles — delete short badly placed segments and extend to intersection

Exploit problem constraints: long lines  $\rightarrow$  search for lines directly

## Rotating TEE to standard position

Assumes 8 lines in a rough TEE shape
Use heuristic algorithm (about 160 lines of code)

- 1. Sort 8 lines into 2 sets of 4 mutually nearly parallel lines (reject if not possible): find direction of one line, sort all others by whether angle with this line is  $\leq \frac{\pi}{4}$  or not
- 2. Find which set is the head of TEE (reject if neither or both satisfy criteria). Also sort into positional order: if longest is sufficiently longer than the next and the 3 shortest are about the same length as the longest, the longest is the head of TEE
- 3. Estimate transformation of TEE to standard position with TEE head top parallel to column axis and center of TEE at origin. Apply transformation to TEE.



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#### What We Have Learned

- 1. PDM algorithm needs data in a standard configuration
- 2. Use heuristics derived from problem-specific knowledge