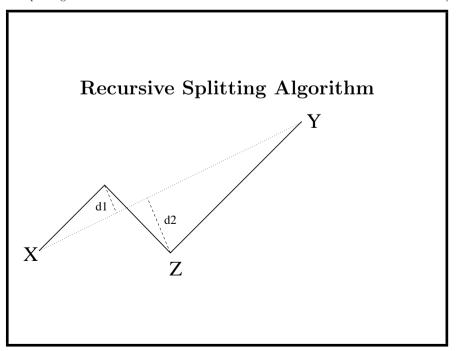
Curve Splitting

Extracting Straight Lines from Tracked Pixels

Robert B. Fisher School of Informatics University of Edinburgh

©2014, School of Informatics, University of Edinburgh

Curve Splitting Slide 3/11



Curve Splitting

Given a set of consecutive pixels on the perimeter of an object, how do we find straight line segments?

Gives a more compact representation

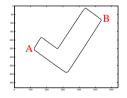
Ignore curved boundries - more advanced techniques exist

A well known recursive splitting algorithm

©2014, School of Informatics, University of Edinburgh

Curve Splitting Slide 4/11

Recursive splitting the boundary into linear segments



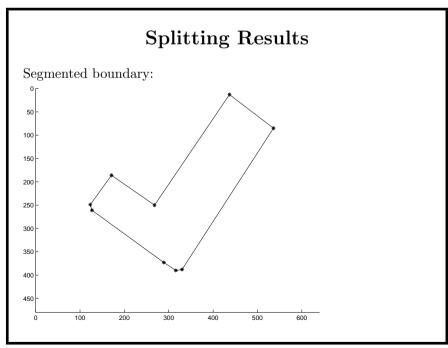
- 1. Find leftmost point A
- 2. Find rightmost point B
- 3. Split points in set A->B and B->A:
 - (a) Find line thru current segment endpoints X & Y
 - (b) Find point Z furthest from the line at distance d
 - (c) If d is less than a threshold, then this segment finished
 - (d) Otherwise, create new sets X > Z and Z > Y and recurse

```
Recursive Splitting Code
```

```
function recsplit(r,c,threshold)
 global numlines lines
                       % total number of points
 n = length(r);
 vec = [c(n)-c(1), r(1)-r(n)]; % unit vector
 vec = vec/norm(vec);
                                % perpendicular to XY
 % find point furthest from line
 maxdist = 0:
 for i = 1 : n
   dist = abs( [r(i) - r(1), c(i) - c(1)] * vec');
   if dist > maxdist
     maxdist = dist;
     maxindex = i;
                             % where furthest
    end
 end
```

©2014, School of Informatics, University of Edinburgh

Curve Splitting Slide 7/11



```
Curve Splitting
```

```
% check for splitting by testing maximum point distance
if maxdist < threshold
  % then it's a single line - save it
  numlines = numlines + 1;
 lines(numlines,1) = r(1);
 lines(numlines,2) = c(1);
 lines(numlines,3) = r(n);
 lines(numlines,4) = c(n);
else
  % otherwise it needs to be split up
  recsplit(r(1:maxindex),c(1:maxindex),threshold);
  recsplit(r(maxindex:n),c(maxindex:n),threshold);
end
```

©2014, School of Informatics, University of Edinburgh

Curve Splitting Slide 8/11

Describing Lines

Endpoints	Length	True Length
(249,123)-(261,127)	13	-
(261,127)-(373,289)	197	247
(373,289)-(390,316)	32	-
(390,316)-(388,330)	14	-
(388,330)-(85,536)	366	371
(85,536)-(13,437)	122	124
(13,437)-(250,268)	291	294
(250,268)-(186,171)	116	124
(186,171)-(249,123)	79	77

Input into matcher: extra lines, short lines, longer lines

©2014, School of Informatics, University of Edinburgh

Curve Splitting Slide 11/11

What Have We Learned?

Introduction to

• Curve segmentation

From pixels to descriptions

Curve Splitting Slide 10/11

Discussion

- 1. Simple boundary segmentation process
- 2. Gives compact line-based description
- 3. May have some extra segments
- 4. Segments may be too long or short

©2014, School of Informatics, University of Edinburgh