## Flat Rigid Part Recognition

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Flat Rigid Part Recognition Introduction

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#### Overview

Geometric Model-based Rigid Object

?:

Geometric description

Model matching

Pose estimation

Match verification

## Flat Rigid Part Recognition Overview

How to discriminate between and also estimate image positions?





Model-based Object Recognition

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# Motivation - automated visual inspection

Manufacturing

- High speed product
- Largest use of computer vision systems worldwide
- Most western manufacturing has some visual quality control

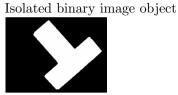








# Introduction Given:



#### Assume:

1. Geometric shape ? for parts to be recognized  $(0,0) \qquad (12,0) \qquad (0,4) \qquad (12,4) \qquad (0,4) \qquad (12,4) \qquad (4,12) \qquad (8,12)$ 

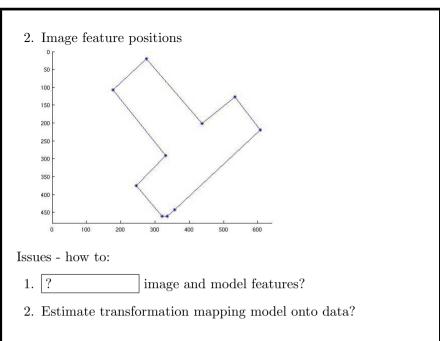
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#### Discussion

- Efficient if good property matching tests
- Suitable for 50% (estimated) flat parts
- Similar techniques for shapes other than straight lines: circular arcs, corners, holes, ...
- Extendable to 3D
- Extensions for ? projection



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