

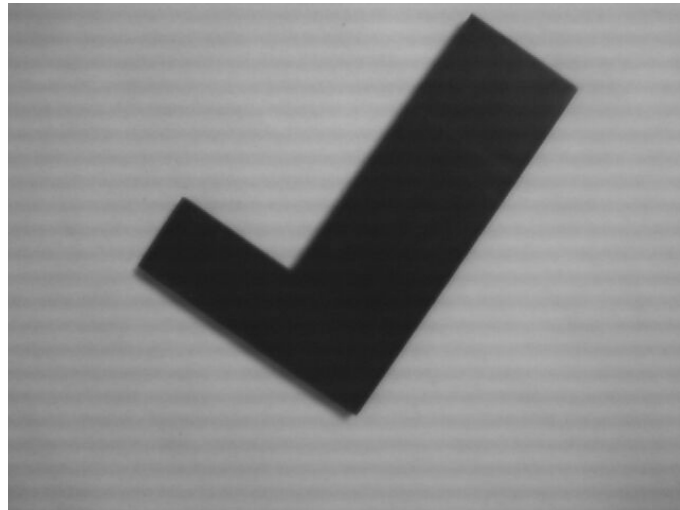
Flat Rigid Part Recognition

Robert B. Fisher

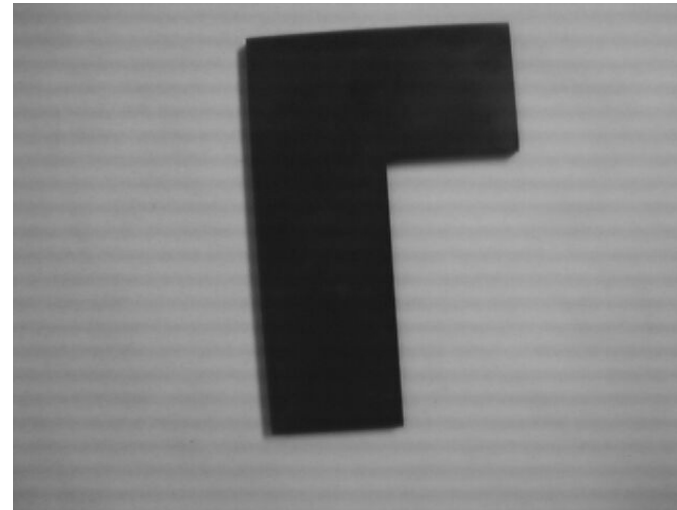
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Flat Rigid Part Recognition Overview

How to discriminate between and also estimate image positions?



vs



Geometric Model-based Object Recognition

Overview

Geometric Model-based Rigid Object
Recognition:

Geometric description

Model matching

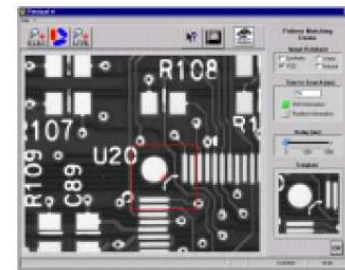
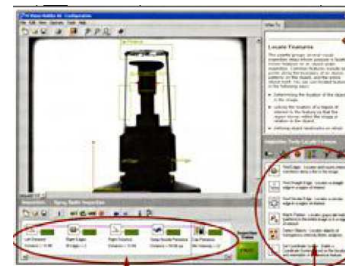
Pose estimation

Match verification

Motivation - automated visual inspection

Manufacturing

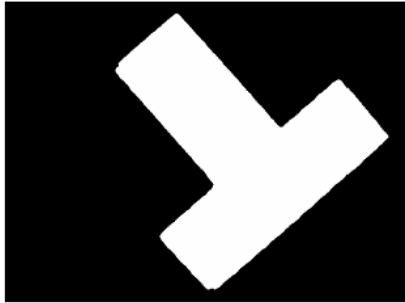
- High speed product verification
- Largest use of computer vision systems worldwide
- Most western manufacturing has some visual quality control



Introduction

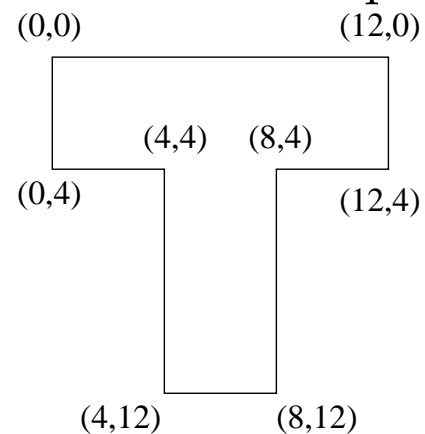
Given:

Isolated binary image object

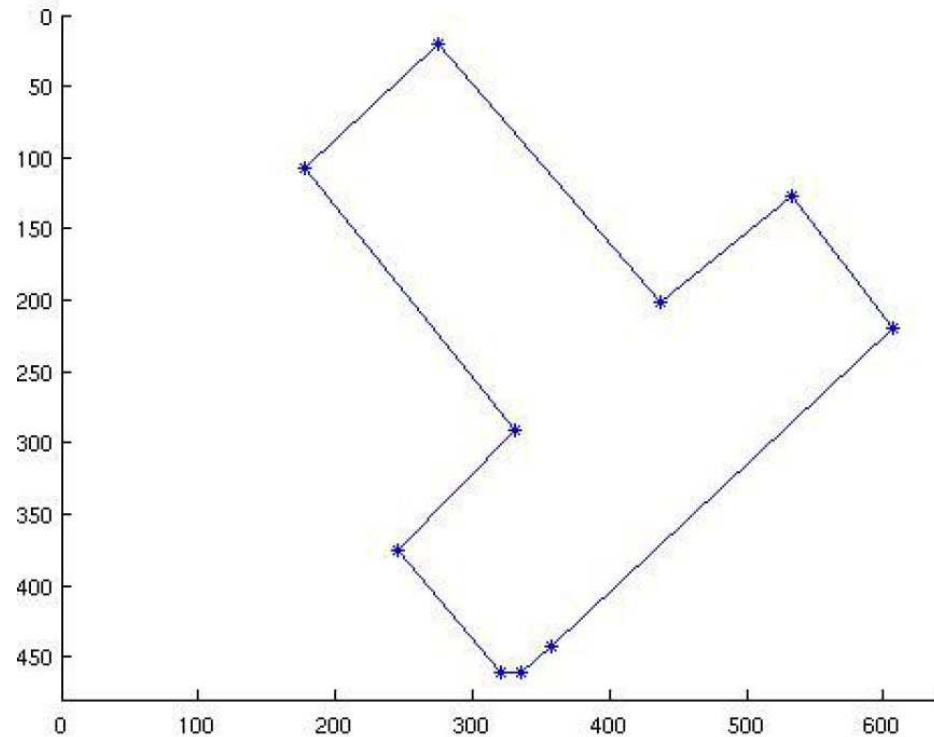


Assume:

1. Geometric shape models for parts to be recognized



2. Image feature positions



Issues - how to:

1. Match image and model features?
2. Estimate transformation mapping model onto data?

Discussion

- Efficient if good property matching tests
- Suitable for 50% (estimated) flat parts
- Similar techniques for shapes other than straight lines: circular arcs, corners, holes, ...
- Extendable to 3D
- Extensions for perspective projection