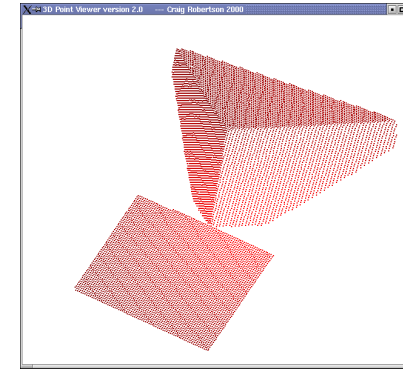# Range Data Recognition Introduction

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Range Data Recognition Introduction

Is there a Wedge in this 3D scene?

Data a set of [?   ] !

System Overview

3D part recognition using [?]

1. Range data from light stripe triangulation

2. Extraction of planes from range data via region growing

3. 3D geometric modeling

4. Model-data matching

5. 3D pose estimation

6. Verification

Extension of flat rigid part recognition system