CONDENSATION TRACKING OF **BOUNCING BALL** 1) Select (N=100 samples) of a ball motion vector by probability of vector **Condensation Tracking of Ball** 2) Use estimated covariance P() to create state samples \vec{s}_{t-1} Robert B. Fisher School of Informatics 3) Situation switching model. $P_b = 0.3, P_s = 0.05$ University of Edinburgh Pb Pf FREEFALL Ps STOF BOUNCE -Ph Pf Pf + Pb + Ps =C2016, School of Informatics, University of Edinburgh Slide 3/11C
ondensation Tracking of Ball ©2016, School of Informatics, University of Edinburgh Condensation Tracking of Ball Slide 4/11

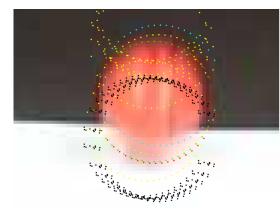
If in STOP situation: zero vertical speed

If in BOUNCE situation: $v_{row} = -0.7 * v_{row}$ Also don't know when bounce was so add some random vertical motion

Then use Kalman filter

4) Estimate hypothesis goodness by $1/|| H\vec{x}_t - \vec{z}_t ||^2$ Normalize to estimate hypothesis probability

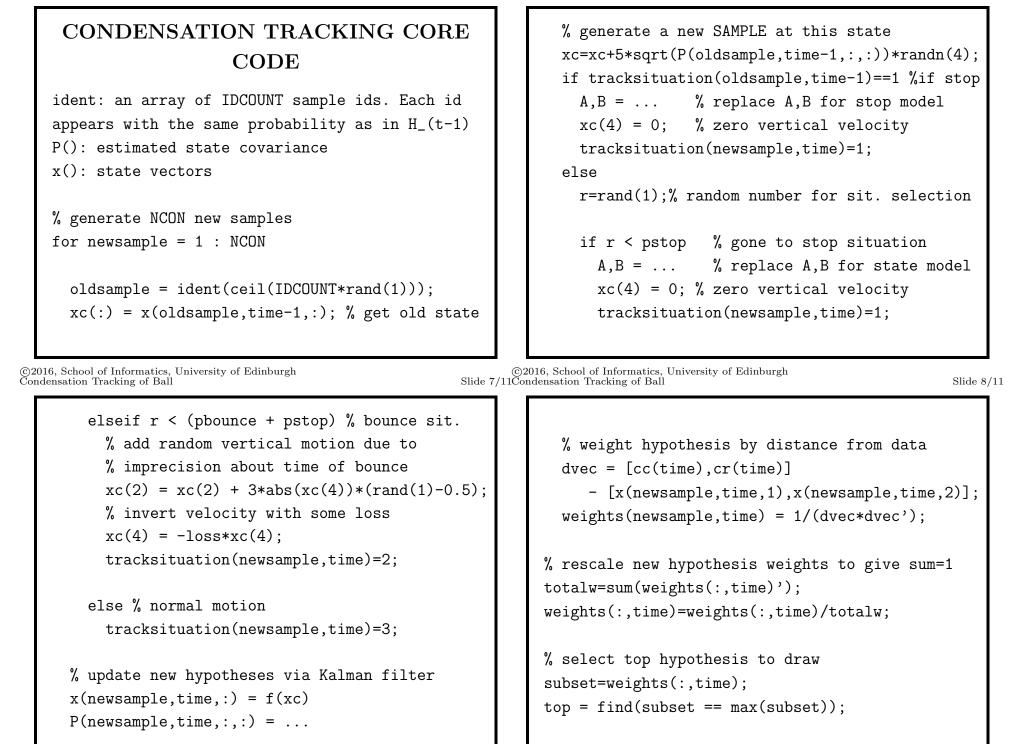
EXAMPLE OF SAMPLING EFFECTS



Red:final estimate Green:data Yellow:BOUNCE Blue:STOP Black:FALL

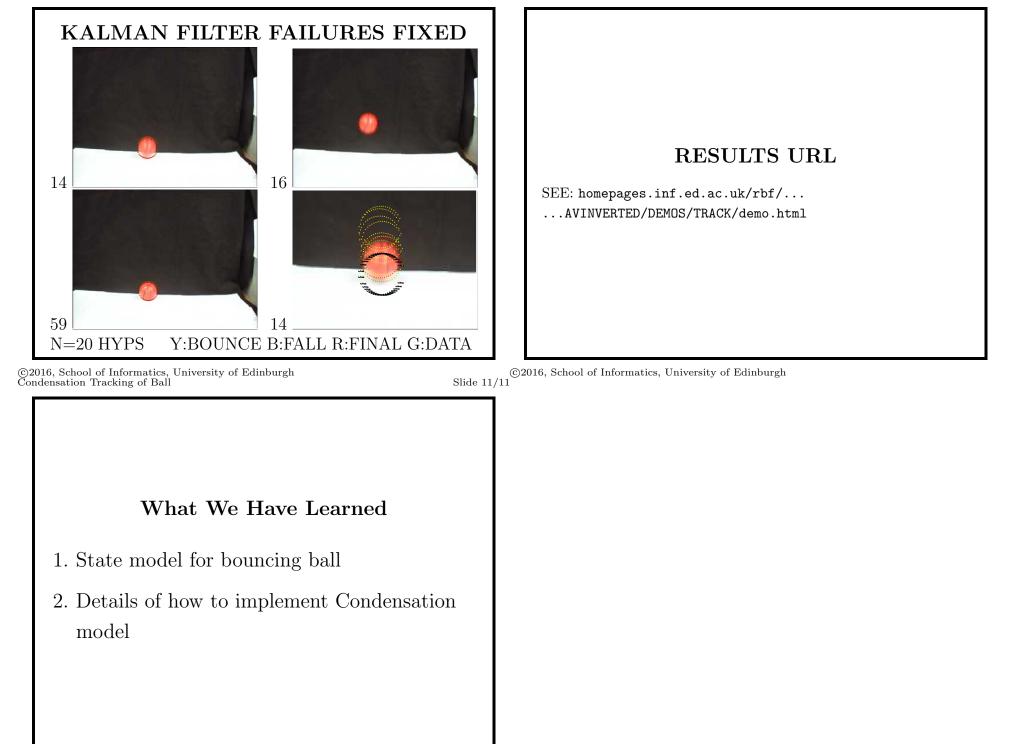
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Condensation Tracking of Ball



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