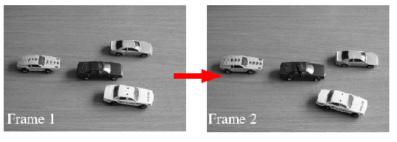
Video-Based Moving Object Detection

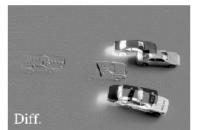
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TARGET DETECTION BY IMAGE DIFFERENCING

If you don't know anything about the video other than frames are consecutive and video rate is fast compared to scene motion







[Morris '04]

Problems: Illumination changes, overlapping changes, scene vibrations

TARGET DETECTION BY BACKGROUND SUBTRACTION

If:

- Camera stationary with no autofocus/gain
- Illumination constant
- Largely isolated moving objects

use background subtraction

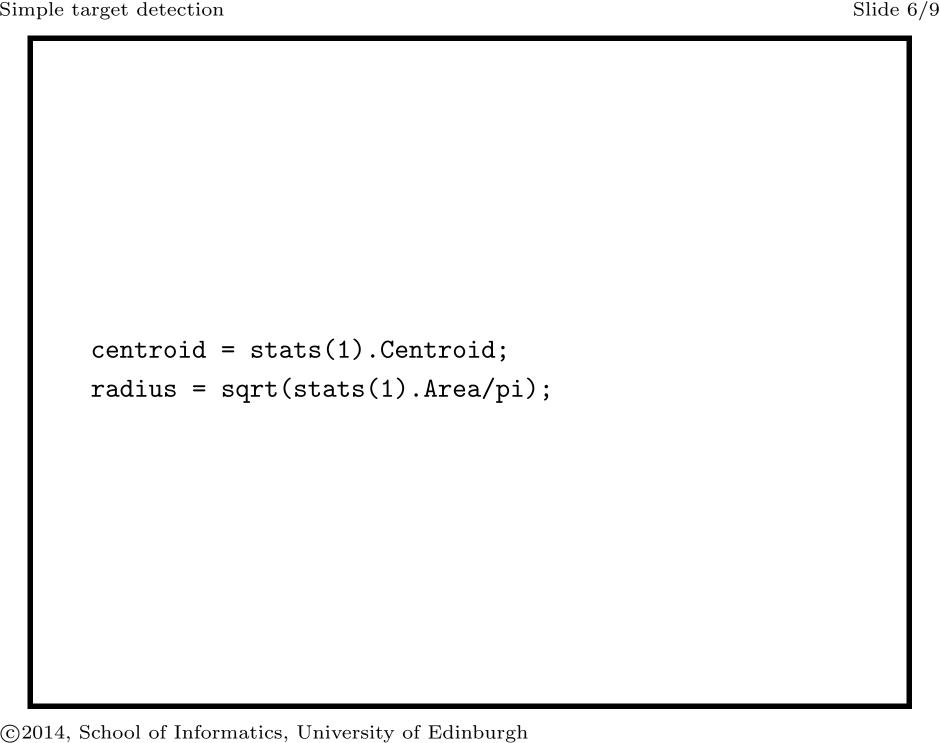
current - background > threshold

BACKGROUND SUBTRACTION CODE

```
% sub background & select pixels with a big difference
fore = (abs(Imwork(:,:,1)-Imback(:,:,1)) > 10) ...
     (abs(Imwork(:,:,2) - Imback(:,:,2)) > 10) \dots
     (abs(Imwork(:,:,3) - Imback(:,:,3)) > 10);
% erode to remove small noise
foremm = bwmorph(fore, 'erode', 2);
% select largest object
labeled = bwlabel(foremm,4);
stats = regionprops(labeled,['basic']);
[N,W] = size(stats);
```

```
% do bubble sort (large to small) on regions in case
\% there are more than 1
for i = 1 : N
 end
for i = 1 : N-1
 for j = i+1 : N
   if stats(i).Area < stats(j).Area</pre>
     tmp = stats(i);
     stats(i) = stats(j);
     stats(j) = tmp;
     tmp = id(i);
     id(i) = id(j);
     id(j) = tmp;
% get center of mass and radius of largest
```

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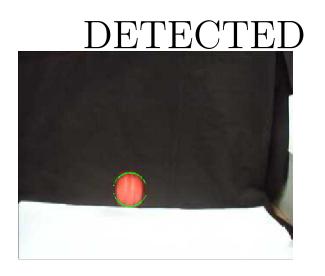
INPUT

BACKGROUND REMOVED









What's wrong?

- Moving ball blurred
- Noisy observations
- Potentially poor contrast

We can track of positions for ball in frames $0 \dots N$

Would like ability to predict position in frame N+1

So: incorporate motion model in tracker

What We Have Learned

- 1. Moving object detection by background subtraction or inter-frame differencing
- 2. Some problems that arise with the methods