









Independent estimation











Conclusion - different detectors

- Harris best performance, more accurate than other detectors
- Biologically inspired detector performs worse
- Edge based detector gives low performance
 inaccuracy of line detection + intersection decrease performance













Conclusion - affine invariant detectors

- MSER best performance, more accurate than other detectors
- Hessian-Affine second best
- Harris-Affine and IBR average
- Edge based regions fail for texture scenes
- Salient regions low performance
- Hessian-Affine and Harris-Affine provide more regions than other detectors

Conclusion - affine invariant detectors

- Good performance for large viewpoint and scale changes
- Results depend on transformation and scene type, no one best detector
- Detectors are complementary
 - MSER and EBR adapted to structured scenes
 - Harris-Affine and Hessian-Affine adapted to textured scenes

[A comparison of affine region detectors, K. Mikolajczyk, T. Tuytelaars, C. Schmid, A. Zisserman, J. Matas, F. Schaffalitzky, T. Kadir and L. Van Gool, IJCV'05]

Region descriptors and their performance



















Scale change (factor 2.8)



Conclusion - descriptors

- Performance of the descriptor is relatively independent of the detector
- Results similar for different matching strategies
- Dimension can be chosen optimally
- Region overlap does not affect ranking, but higher recall for small overlap errors

Image blur



Conclusion - descriptors

- SIFT based descriptors perform best (high dimensional)
 ESIFT > SIFT > shape context
- Low dimensional descriptors : good results for gradient moment and steerable filters
- Cross-correlation gives unstable results
- Robust region descriptors better than point-wise descriptors

[A performance evaluation of local descriptors, K. Mikolajczyk and C. Schmid, CVPR'03 and PAMI'05]

Conclusion

- A large set of good region detectors and descriptors exist – extensions are possible, for example to deal with shape
- Good performance for recognizing an object/scene observed under different viewpoints and in a different environment
 - invariance, occlusion, clutter
 - evaluation criteria tuned to this context
- Well adapted for object categorization?
 - good building blocks?
 - design of an appropriate model
 - Example : Fergus, Schiele, Lazebnik

Available on the internet

http://lear.inrialpes.fr/software

- Binaries for detectors and descriptors
 - Building blocks for recognition systems
- Carefully designed test setup
 - Dataset with transformations
 - Evaluation code in matlab
 - Benchmark for new detectors and descriptors
- Reports on the detector & descriptor evaluation