

Shape Signatures

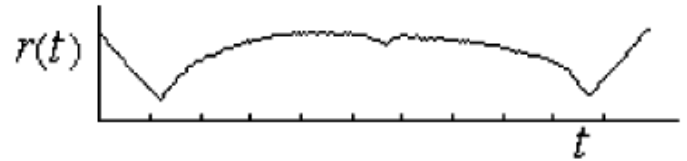
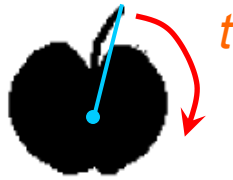
Robert B. Fisher
School of Informatics
University of Edinburgh

Shape signatures

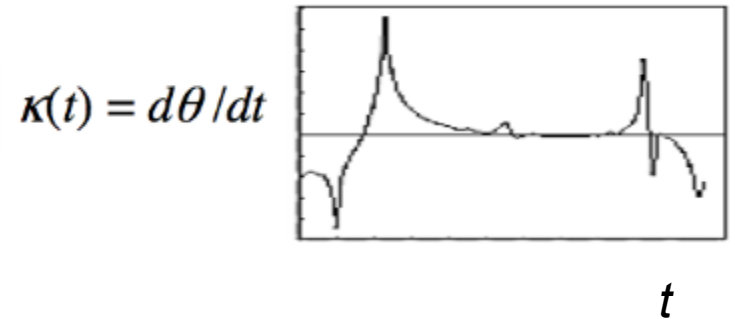
Idea

represent shape by a 1D function derived from boundary points

Centroid distance



Curvature



Area, cumulative angles, ...

Similarity between two shapes: difference integrated over t

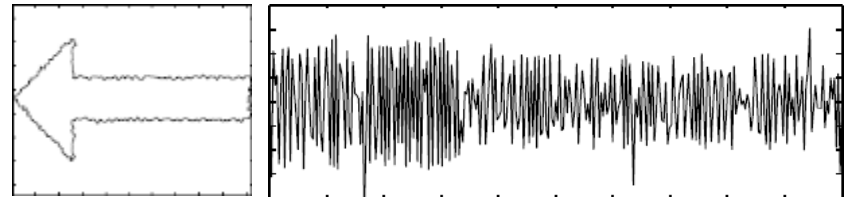
Shape signatures

Cope with challenges

- + invariance to translation
- + invariance to scale (if normalize shape beforehand)
- + invariance to rotation (for tangent angle need orientation normalization)
- + point correspondences (if solve for alignment)
- * handles shape deformations to some degree

Advantages

- + quite informative
- + deformations affect signature locally

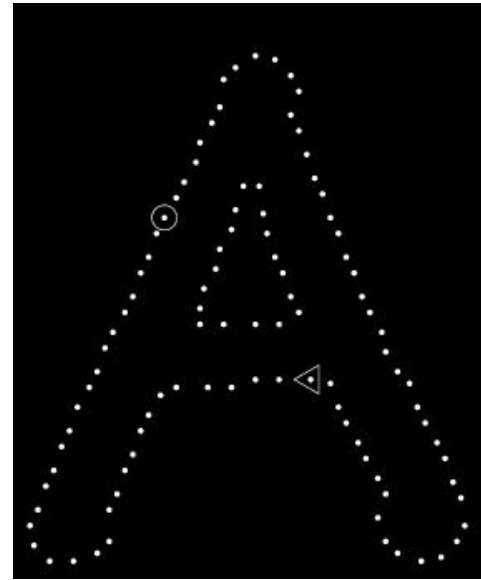
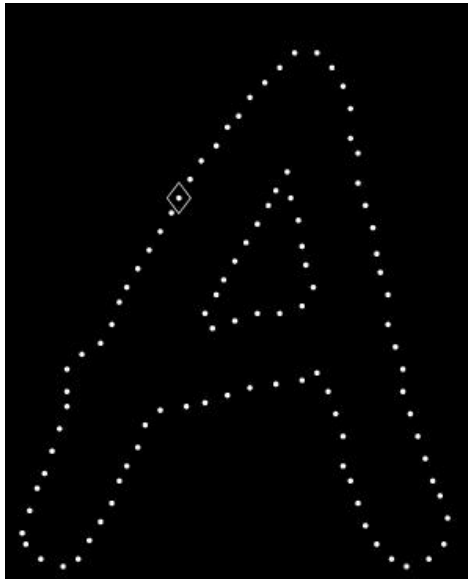


Disadvantages

- where to start ? → high matching cost (e.g. DTW)
- sensitive to noise (especially when derivatives involved)

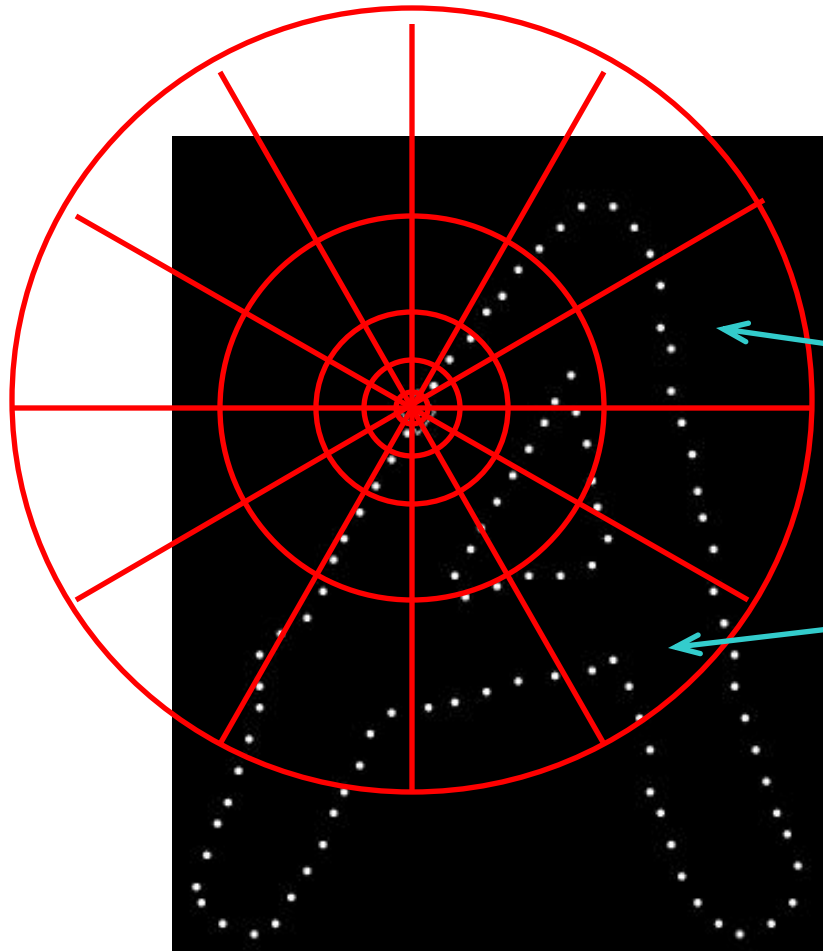
Shape Contexts

Belongie et al. PAMI 2002



What points on these two sampled contours are most similar? How do you know?

Shape context descriptor



Count the number of points inside each bin, e.g.:

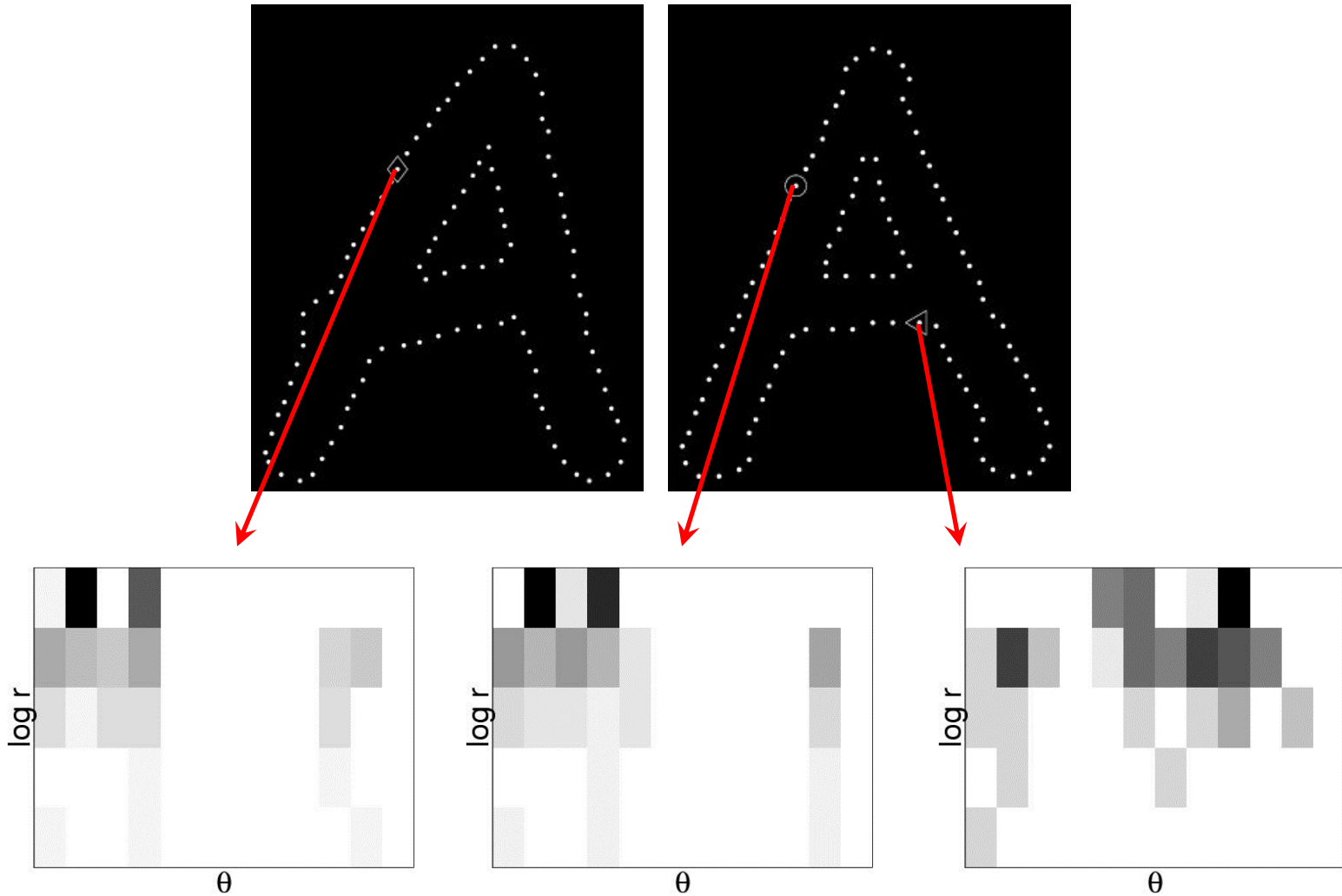
Count = 4

⋮

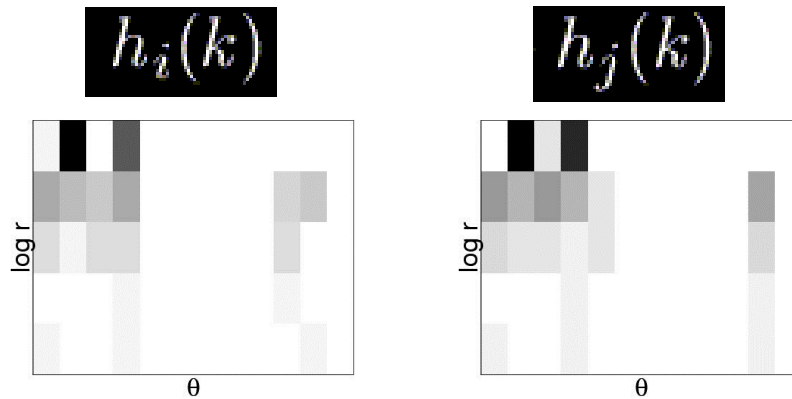
Count = 10

Compact representation of distribution of points relative to each point

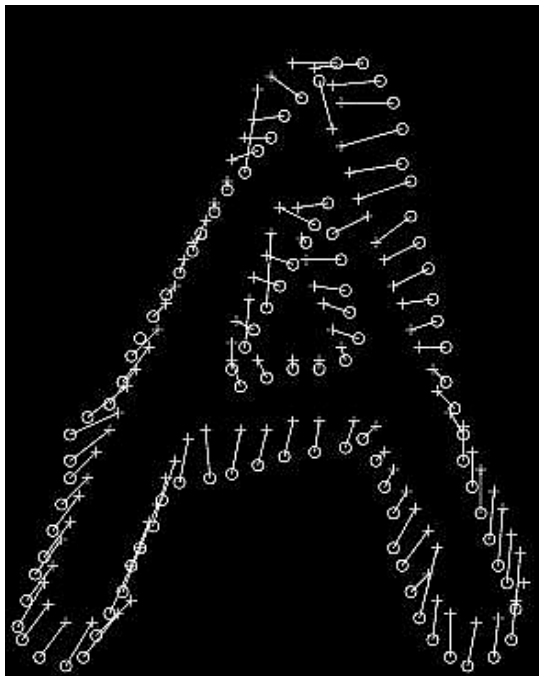
Shape context descriptor



Comparing shape contexts



$$C_{ij} = \frac{1}{2} \sum_{k=1}^K \frac{[h_i(k) - h_j(k)]^2}{h_i(k) + h_j(k)}$$



Recover correspondences by solving for least cost assignment, using costs C_{ij} (e.g. by the Hungarian algorithm)

Shape Signature Discussion

Shape Signatures cope with challenges

- + invariance to translation
- + invariance to scale (if normalize shape beforehand)
- no invariance to rotation (but could be added)
- + some point correspondences
- + handles some shape deformations

Advantages

- + informative: describe points in the context of overall shape
- + deformations handled well: descriptor more sensitive near a point than far from it

Disadvantages

- many parameters (# and size of bins, # iterations, etc.)
- computationally expensive (especially with iterations)

Lecture Overview

- + Method for describing and matching complex shapes
- + Doesn't need segmentation
- + Based on local point distributions
- Computationally expensive

Further readings

Rothwell et al. ECCV 1992, Canonical frames
(+ historical relevance)

Manay and Soatto ECCV 2004, Integral Signatures
(+ avoid derivative noise)

Ling and Jacobs PAMI 2007, Inner distance
(+ articulations)

Felzenszwalb and Schwartz CVPR 2007, Hierarchical shape models
(+ excellent on the MPEG-7)