### **Probabilistic Object Recognition**

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## Object recognition key points

- Classification by comparing the relative probability of a shape belonging to different classes
- Properties in a feature vector
- Use Bayes rule to calculate the class probabilities
- Class model is multivariate Gaussian distribution
- Estimate the distribution parameters from the data

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#### The story so far ...

Pre-processing:

- 1. Capture image
- 2. Threshold to isolate object
- 3. Measure properties:  $\vec{x} = (f_1, f_2, \dots, f_n)'$

# **Probabilistic Object Recognition**

 $p(c|\vec{x})$  is the probability that c was the class given that we observed evidence  $\vec{x}$ 

We select most probable class c (*i.e.*  $p(c|\vec{x})$  is the highest) or perhaps none if the probability for all classes is too low.

# Computing $prob(c|\vec{x})$ ? Bayes Classifier

p(c) is the  $a\ priori$  (before any observations) probability of observing class c

 $p(\vec{x}|c)$  is the probability that evidence  $\vec{x}$  would have been observed if c was the class

Bayes rule:

$$p(c|\vec{x}) = \frac{p(\vec{x}|c)p(c)}{p(\vec{x})} = \frac{p(\vec{x}|c)p(c)}{\sum_{k} p(\vec{x}|k)p(k)}$$

Advantage: we learn p(c) and  $p(\vec{x}|c)$  from examples

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Lecture Overview

- 1. Probabilistic model based on estimating the class probabilities
- 2. Use Bayes Rule to estimate probability

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