Names, Equations, Relations: Practical Ways to Reason about *new* 

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### What does it mean to be *new*?

Many useful aspects of programming languages depend on 'names': anonymous tags taken on demand from some infinite supply.

A proper theory of these can help to analyse notions of identity, privacy, scope, pointers, interference, ...

This talk presents a calculus of names and higher-order functions, with a logic of equations and relations for reasoning about them.

## The nu-calculus

A simply-typed lambda-calculus with a type  $\nu$  of *names* n, m, ... that can be compared (n = m) and created fresh  $(\nu n.M)$ .

There are rules for typing  $s, \Gamma \vdash M : \sigma$  and evaluation  $s \vdash M \Downarrow (s')V$ . For example:

> vn.vn'. $(n = n') \Downarrow (n, n')$  false vn.vn'. $\lambda x.(if x = n' then n else n')$

This second function has to be applied at least twice to extract all the names within.

### Some more expressions

The nu-calculus is call-by-value, and general  $\beta$ -conversion is not appropriate.

 $(\lambda x.(x = x))(\nu n.n) \Downarrow (n)$  true  $(\nu n.n) = (\nu n.n) \Downarrow (n_1, n_2)$  false.

The expression vn.n used here can be usefully abbreviated as new.

# Contextual equivalence

Two expressions are *contextually equivalent* if they can be freely exchanged in any program.

 $\nu n.M \approx M$  $\nu n.\nu n'.M \approx \nu n'.\nu n.M$  $(\lambda x.M)V \approx M[V/x]$  $\nu n.(\lambda x.n) \not\approx \lambda x.(\nu n.n)$ if B then ( $\nu n.M$ ) else M'  $\approx \nu n.$  (if B then M else M')

 $\nu n.\lambda x.(x = n) \approx \lambda x.false$ 

This last equivalence relies on the name n remaining private however the function is used.

$$\nu n.\nu n'.\lambda f.(fn = fn') \approx \lambda f.true$$
  
 $\approx \nu n.\lambda f.\nu n'.(fn = fn').$ 

These are distinguished by the function

$$(\lambda F:(\nu \rightarrow o) \rightarrow o \ . \ F(\lambda x.F(\lambda y.x=y)))$$
 .

Natural numbers:

$$\begin{split} F_p &= \nu n_0 \dots \nu n_p . \lambda x. \, \text{if } x = n_0 \, \text{then } n_1 \\ & \text{else if } x = n_1 \, \text{then } n_2 \\ & \vdots \\ & \text{else if } x = n_p \, \text{then } n_0 \, \text{else } n_0 \; . \end{split}$$

# Problems with contextual equivalence

Because it considers all possible programs, contextual equivalence is

- ✓ the right notion for checking code transformation, replacing algorithms, checking assertions and matching specifications;
- $\times$  hard to demonstrate in any particular case.

Thus we turn to other relations that imply contextual equivalence but are simpler to demonstrate.

#### **Applicative equivalence**

Identifies functions if they give equivalent results at all arguments, up to 'garbage collection' of names.

Sufficient to reason in the presence of names, but not about the names themselves.

#### **Logical relations**

Use *spans*  $R : s_1 \rightleftharpoons s_2$  between sets of names. Functions are related if they take related arguments to related results.

This is enough to reason about the private/public distinction, and in particular to prove all first-order contextual equivalences.

# Problems with operational methods

- Consideration of all possible arguments.
- Needs a detailed understanding of evaluation.
- Open terms and higher-order functions require meta-level reasoning.
- Proof-theoretic complexity issues are "interesting".

To avoid these we distil the hands-on operational methods into two systems of rules.

$$\beta_{id} = \frac{\beta_{id}}{s, \Gamma \vdash (\lambda x. x)M = M}$$
  $\frac{\sigma_{i}}{s, \Gamma \vdash F(\nu n. M) = \nu n. (FM)} n \notin fn(F)$ 

$$\begin{array}{ll} s, \Gamma \vdash \ M_1[n/x] = M_2[n/x] & \mbox{ each } n \in s \\ \hline s \oplus \{n'\}, \Gamma \vdash M_1[n'/x] = M_2[n'/x] & \mbox{ some fresh } n' \\ \hline s, \Gamma \oplus \{x : \nu\} \vdash M_1 = M_2 \end{array}$$

$$s, \Gamma \vdash M_1 = M_2 \implies s, \Gamma \vdash M_1 \approx M_2$$
.

- Similar in power to applicative equivalence, but easier to use.
- Works directly on open terms and at higher types.
- Provides more than just  $\beta\eta$ -etc. rewriting.

| $\Gamma \vdash M_1 \ (R \oplus \overleftarrow{\mathfrak{n}_1}) \ M_2$ | $s, \Gamma \vdash M_1 = M_2  \Gamma \vdash M_2 \ R \ M_3$ |
|---|---|
| $\Gamma \vdash (\nu n_1.M_1) \ R \ M_2$                               | $\Gamma \vdash M_1 \mathrel{R} M_3$                       |

 $\begin{array}{ll} \Gamma \vdash (M_1[n/x]) \; (R \oplus \widehat{n}) \; (M_2[n/x]) & \text{some fresh } n \\ \\ \hline \Gamma \vdash (M_1[n_1/x]) \; R \; (M_2[n_2/x]) & \text{each } (n_1,n_2) \in R \\ \hline \Gamma \oplus \{x : \nu\} \vdash M_1 \; R \; M_2 \end{array}$ 

 $\Gamma \vdash M_1 \ (id_s) \ M_2 \quad \Longrightarrow \quad s, \Gamma \vdash M_1 \approx M_2 \ .$ 

- Integrates fully with equational reasoning.
- Explicit handling of private vs. public names.
- Complete for ground types and first-order functions.

### Example

#### To demonstrate

$$\nu n.\lambda x: \nu.(x = n) \approx \lambda x: \nu.false$$

the crucial closing steps are

$$\begin{split} x: \nu \vdash (x = n) \ (\overleftarrow{n})_o \ \text{false} \\ \hline \vdash (\lambda x.(x = n)) \ (\overleftarrow{n})_{\nu \to o} \ (\lambda x.\text{false}) \\ \vdash (\nu n.\lambda x.(x = n)) \ \emptyset_{\nu \to o} \ (\lambda x.\text{false}) \end{split}$$

The span  $(\overleftarrow{n}) : \{n\} \rightleftharpoons \emptyset$  used here captures our intuition that the name bound to n on the left hand side is private, never revealed, and need not be matched in the right hand expression.

## Results



## Summary

| Accessibility | Scope                    |
|---------------|--------------------------|
| Denotational  | Equational               |
| Operational   | Relations on names       |
| Rule-based    | Relations on states      |
| Mechanised    | Exceptions, concurrency, |

These two dimensions are not a tradeoff! We can reasonably expect progress on both fronts.