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Introducing research methods to computer science Honours students

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INTRODUCING RESEARCH METHODS TO COMPUTER SCIENCE HONOURS STUDENTS

Outline and introduction

- \bullet history and motivation
- skills needed to do research
- teaching the necessary skills
- evaluation
 - experience
 - impact
 - $\ {\rm pragmatic} \ {\rm issues}$
 - survey
- conclusion

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History and motivation

- previously replaced practical projects with research reports
- why research?
 - appreciation and understanding
 - important for academia and industry
- problems experienced with research process
 - lack of understanding of research
 - time-consuming trial and error
 - statement of system to be built
 - scope too large
 - lack of methodology
 - deadline slippage
 - frustration for both staff and students
- Introduction to Research Methods course

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Skills need for research

- skills
 - critical thinking
 - literature searching, summarising
 - critical reading, evaluation of relevance and value
 - recognising similarities and differences
 - presenting logical and coherent argument
 - identification of research question and hypotheses
 - presentation skills—verbal and written
- \bullet knowledge
 - different types of literature
 - choice of experimental and statistical techniques
 - scientific method, different research methods
- tools literature search, research-oriented document production software

Teaching the necessary skills

- cover at least each skill once, some twice
- exposure to range of research, involvement of other staff members
- feedback important, individual and group
- small guided exercises

LECT lectures on research methods, small group work

TEST survey paper and test

COMP compare and contrast papers

PRES presentation of paper from literature

ANNB annotated bibliography from assigned list of papers

 LITR literature review and presentation

HYPO formulation and testing of hypotheses

REFR refereeing of research report PROP prototype research proposal

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Evaluation

- \bullet teaching the course
 - challenging and enjoyable, choice of materials
 - lots of assessment and feedback
 - not seen as important as other courses
 - opportunity to encourage students to consider further research qualifications
- impact on research report
 - process smoother
 - better proposals, greater focus and understanding of research question
 - better use of literature
 - understanding of need for method to answer research question
 - more time with supervisors on research as opposed to process of research
 - better documents, better presentations
- pragmatic issues workload, time for research report

Survey

- ullet 1999 class, all 17 students
- questionnaire completed shortly before final research report hand-in
- $\bullet\,$ questions about students' perceptions of usefulness of IRM
- $\bullet\,$ question types 5 point Likert scale, ranking, open-ended
- ullet general usefulness of IRM

	Average	%agree
Generally, I found what I learnt in IRM	4.59	100
useful for RR		
I believe the RR would have been more	4.41	100
difficult without IRM		

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Usefulness of aspects of IRM

	Likert scale			Ranking	
	Average	%agree	% disagree	% top 3	% bottom 3
PROP	4.59	100		90	
PRES	4.19	82		45	18
НҮРО	4.06	94	6	45	
LITR	3.82	71	12	64	9
LECT	3.65	65	6	9	73
REFR	3.56	53	12	18	45
COMP	3.18	47	30	18	27
ANNB	3.18	41	30		55
TEST				9	72

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Usefulness for career, comments and changes

	Average	%agree	% disagree
Generally, I believe what I learnt in	3.88	71	6
IRM will be useful for my career			

- $\bullet\,$ useful aspects for career
 - report writing, presentations, proposal writing
- comments on course
 - report writing and document preparation, intensive, group work, enjoyable
- suggested changes
 - workload issues, number of documents and phases, more statistics

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Conclusions

- $\bullet\,$ potential changes for 2000
 - continue focus on reports and presentations, more than that
 - look at number of hand-ins, what can be combined
 - refereeing of research report
 - compare and contrast
 - continue with LaTeX and BibTeX templates
- success
- \bullet advantages
 - insight into research
 - better research reports
 - not by trial-and-error
 - broader background into computer science research