

# Semantics for Probabilistic Programming

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**informatics**



# Bayes' law



$$P(A \mid B) = \frac{P(B \mid A) \times P(A)}{P(B)}$$

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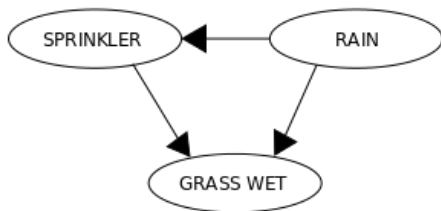
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Bayesian reasoning:

- ▶ **predict** future, based on model and prior evidence
- ▶ **infer** causes, based on model and posterior evidence
- ▶ **learn** better model, based on prior model and evidence

# Bayesian networks

RAIN	SPRINKLER	
	T	F
F	0.4	0.6
T	0.01	0.99



	RAIN	
	T	F
	0.2	0.8

SPRINKLER	RAIN	GRASS WET	
		T	F
F	F	0.0	1.0
F	T	0.8	0.2
T	F	0.9	0.1
T	T	0.99	0.01

# Bayesian inference



Stan implements gradient-based [Markov chain Monte Carlo](#) (MCMC) algorithms for Bayesian inference, stochastic, gradient-based [variational Bayesian methods](#) for approximate Bayesian inference, and gradient-based [optimization](#) for penalized maximum likelihood estimation.



## About TensorFlow

TensorFlow™ is an open source software library for numerical computation using data flow graphs. Nodes in the graph represent mathematical operations, while the graph edges represent the

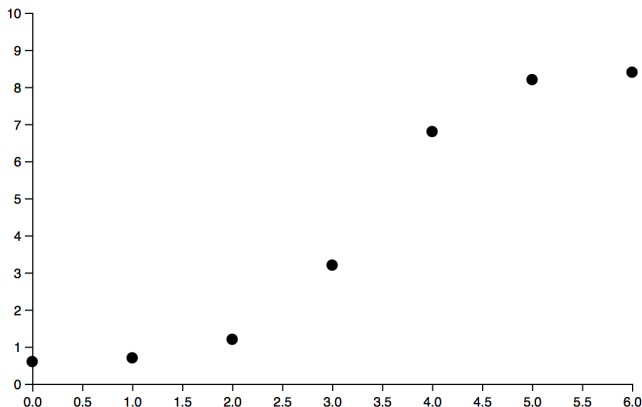


## Infer.NET

**Infer.NET** is a framework for running Bayesian inference in graphical models.

# Bayesian data modelling

1. Develop probabilistic (generative) model
2. Design inference algorithm for model
3. Use algorithm to fit model to data



Example: find effect of drug on patient, given data

# Linear regression

## Generative model

$$s \sim \text{normal}(0, 2)$$

$$b \sim \text{normal}(0, 6)$$

$$f(x) = s \cdot x + b$$

$$y_i = \text{normal}(f(i), 0.5) \\ \text{for } i = 0 \dots 6$$

## Conditioning

$$y_0 = 0.6, y_1 = 0.7, y_2 = 1.2, y_3 = 3.2, y_4 = 6.8, y_5 = 8.2, y_6 = 8.4$$

## Predict $f$

# Linear regression

```
# Try to find values for W and b that compute  $y_{\text{data}} = W * x_{\text{data}} + b$ 
# (We know that W should be 0.1 and b 0.3, but TensorFlow will
# figure that out for us.)
W = tf.Variable(tf.random_uniform([1], -1.0, 1.0))
b = tf.Variable(tf.zeros([1]))
y = W * x_data + b

# Minimize the mean squared errors.
loss = tf.reduce_mean(tf.square(y - y_data))
optimizer = tf.train.GradientDescentOptimizer(0.5)
train = optimizer.minimize(loss)

# Before starting, initialize the variables. We will 'run' this first.
init = tf.global_variables_initializer()

# Launch the graph.
sess = tf.Session()
sess.run(init)

# Fit the line.
for step in range(201):
    sess.run(train)
    if step % 20 == 0:
        print(step, sess.run(W), sess.run(b))
```



# Probabilistic programming

1. ~~Develop probabilistic (generative) model~~ Write a program
- ~~2. Design inference algorithm for model~~
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$$\text{posterior} \propto \text{likelihood} \times \text{prior}$$

functional programming + **observe** + **sample**


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$$\text{functional programming} + \text{observe} + \text{sample}$$

**Church**  is a universal probabilistic programming language, extending Scheme with probabilistic semantics, and is well suited for describing infinite-dimensional stochastic processes and other recursively-defined generative processes

**Venture**  is an interactive, Turing-complete, higher-order probabilistic programming platform that aims to be sufficiently expressive, extensible and efficient for general-purpose use. Its virtual machine supports multiple scalable, reprogrammable inference strategies, plus two front-end languages: VenChurch and VentureScript.

**Anglican**  is a portable Turing-complete research probabilistic programming language that includes particle MCMC inference.

# Linear regression

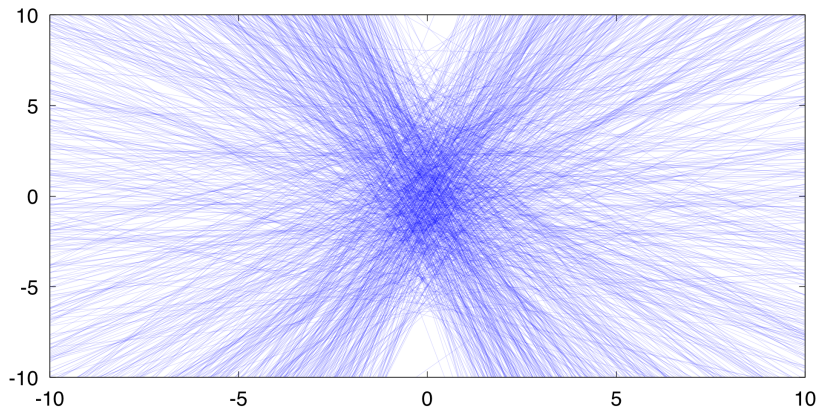
```
(defquery Bayesian-linear-regression

  (let [f (let [s (sample (normal 0.0 3.0))
                b (sample (normal 0.0 3.0))]
            (fn [x] (+ (* s x) b)))]

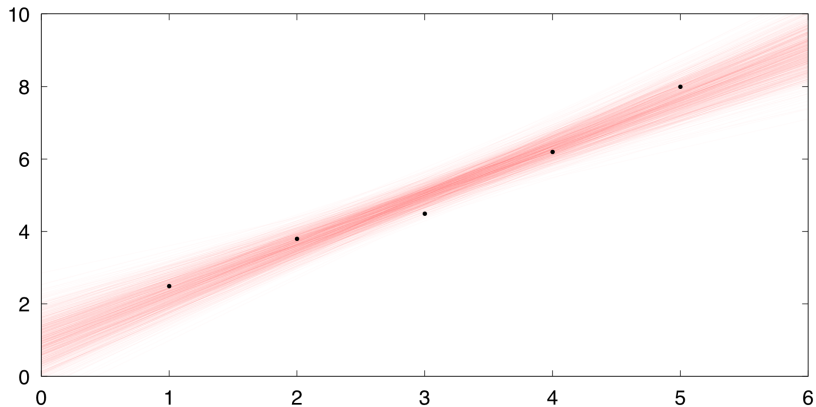
    (observe (normal (f 1.0) 0.5) 2.5)
    (observe (normal (f 2.0) 0.5) 3.8)
    (observe (normal (f 3.0) 0.5) 4.5)
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    (observe (normal (f 5.0) 0.5) 8.0)

    (predict :f f)))
```

# Linear regression

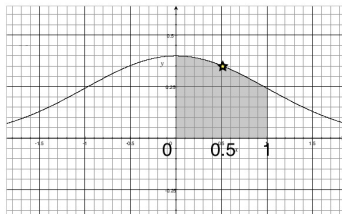


# Linear regression



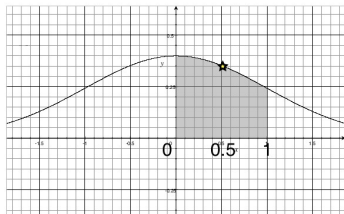
# Measure theory

Impossible to sample 0.5 from standard normal distribution  
But sample in interval  $(0, 1)$  with probability around 0.34



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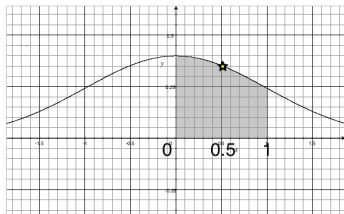
A **measurable space** is a set  $X$  with a family  $\Sigma_X$  of subsets that is closed under countable unions and complements

A **(probability) measure** on  $X$  is a function  $p: \Sigma_X \rightarrow [0, \infty]$  that satisfies  $p(\sum U_n) = \sum p(U_n)$  (and has  $p(X) = 1$ )



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A function  $f: X \rightarrow Y$  is **measurable** if  $f^{-1}(U) \in \Sigma_X$  for  $U \in \Sigma_Y$

A **random variable** is a measurable function  $\mathbb{R} \rightarrow X$

# Function types

A commutative triangle diagram illustrating the relationship between function types and evaluation. The vertices are  $Z \times X$  (top),  $[X \rightarrow Y] \times X$  (bottom-left), and  $Y$  (bottom-right). The edges are labeled as follows:

- A dashed vertical arrow from  $Z \times X$  to  $[X \rightarrow Y] \times X$  is labeled  $f \times \text{id}_X$ .
- A solid horizontal arrow from  $[X \rightarrow Y] \times X$  to  $Y$  is labeled  $\text{ev}$ .
- A solid diagonal arrow from  $Z \times X$  to  $Y$  is labeled  $\hat{f}$ .

$$\begin{array}{ccc} Z \times X & & \\ \downarrow f \times \text{id}_X & \searrow \hat{f} & \\ [X \rightarrow Y] \times X & \xrightarrow{\text{ev}} & Y \end{array}$$

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$[\mathbb{R} \rightarrow \mathbb{R}]$  cannot be a measurable space!

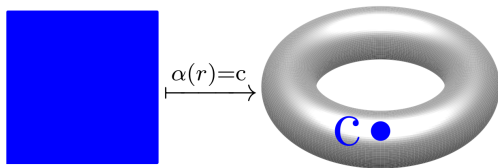
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A quasi-Borel space is a set  $X$  together with  $M_X \subseteq [\mathbb{R} \rightarrow X]$  satisfying:

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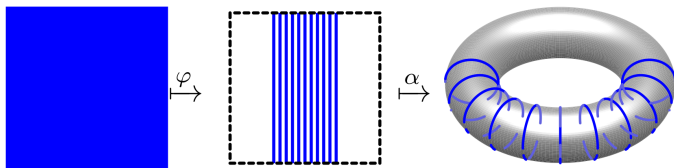
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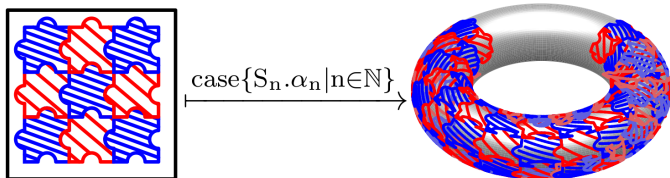
- ▶  $\alpha \in M_X$  if  $\alpha: \mathbb{R} \rightarrow X$  is constant
- ▶  $\alpha \circ \varphi \in M_X$  if  $\alpha \in M_X$  and  $\varphi: \mathbb{R} \rightarrow \mathbb{R}$  is measurable



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- ▶ if  $\mathbb{R} = \biguplus_{n \in \mathbb{N}} S_n$ , with each set  $S_n$  Borel, and  $\alpha_1, \alpha_2, \dots \in M_X$ , then  $\beta$  is in  $M_X$ , where  $\beta(r) = \alpha_n(r)$  for  $r \in S_n$



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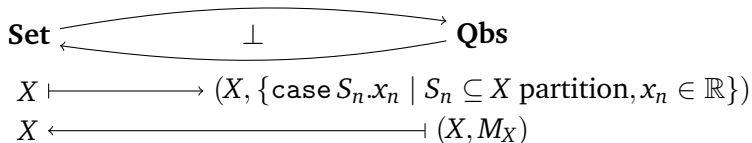
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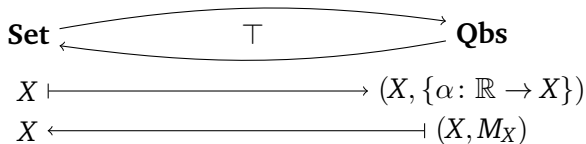
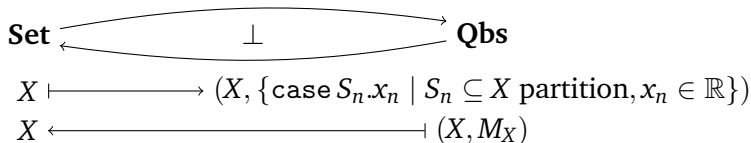
- ▶ has product types
- ▶ has sum types
- ▶ has function types!

$$M_{[X \rightarrow Y]} = \{ \alpha: \mathbb{R} \rightarrow [X \rightarrow Y] \mid \hat{\alpha}: \mathbb{R} \times X \rightarrow Y \text{ morphism} \}$$

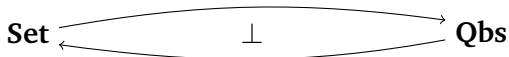
## Example quasi-Borel spaces



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## Example quasi-Borel spaces



$$X \mapsto (X, \{\text{case } S_n.x_n \mid S_n \subseteq X \text{ partition}, x_n \in \mathbb{R}\})$$

$$X \longleftarrow (X, M_X)$$



$$X \mapsto (X, \{\alpha: \mathbb{R} \rightarrow X\})$$

$$X \longleftarrow (X, M_X)$$



$$(X, \Sigma_X) \mapsto (X, \{\alpha: \mathbb{R} \rightarrow X \text{ measurable}\})$$

$$(X, \{U \mid \forall \alpha \in M_X: \alpha^{-1}(U) \text{ measurable}\}) \longleftarrow (X, M_X)$$

# Distribution types

A **measure** on a quasi-Borel space  $(X, M_X)$  consists of

- ▶  $\alpha \in M_X$  and
- ▶ a probability measure  $\mu$  on  $\mathbb{R}$

Two measures are identified when they induce the same  $\mu(\alpha^{-1}(-))$

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Gives **monad**

- ▶  $P(X, M_X) = \{(\alpha, \mu) \text{ measure on } (X, M_X)\} / \sim$
- ▶ **return**  $x = [\lambda r.x, \mu]_{\sim}$  for arbitrary  $\mu$
- ▶ **bind** uses integral  $\int f d(\alpha, \mu) := \int (f \circ \alpha) d\mu$  if  $f: (X, M_X) \rightarrow \mathbb{R}$

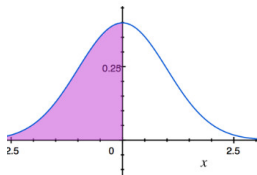
for distribution types

## Example: facts about distributions

```
[[ let x = sample(gauss(0.0,1.0))  
  in return (x<0) ]]
```

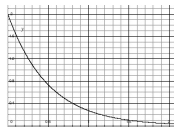
 $=$ 

```
[[ sample(bern(0.5)) ]]
```

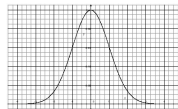


## Example: importance sampling

```
[[ sample(exp(2)) ]]
```



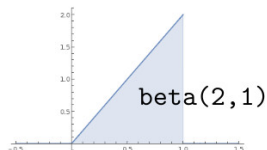
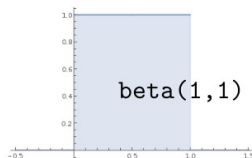
```
= [[ let x = sample(gauss(0,1))  
   observe(exp-pdf(2,x)/gauss-pdf(0,1,x));  
   return x ]]
```





## Example: conjugate priors

```
[[let x = sample(beta(1,1))  
  in observe(bern(x), true);  
  return x]] = [[observe(bern(0.5), true);  
  let x = sample(beta(2,1))  
  in return x]]
```



# Linear regression

```
(defquery Bayesian-linear-regression
```

Prior:

```
  (let [f (let [s (sample (normal 0.0 3.0))
                 b (sample (normal 0.0 3.0))]
             (fn [x] (+ (* s x) b)))]
```

Likelihood:

```
    (observe (normal (f 1.0) 0.5) 2.5)
    (observe (normal (f 2.0) 0.5) 3.8)
    (observe (normal (f 3.0) 0.5) 4.5)
    (observe (normal (f 4.0) 0.5) 6.2)
    (observe (normal (f 5.0) 0.5) 8.0)
```

Posterior:

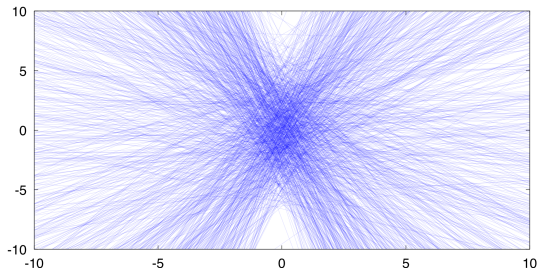
```
    (predict :f f)))
```

## Linear regression: prior

Define a prior measure on  $[\mathbb{R} \rightarrow \mathbb{R}]$

$$\left[ \begin{array}{l} (\text{let } [f \text{ (let } [s \text{ (sample (normal 0.0 3.0))} \\ \quad b \text{ (sample (normal 0.0 3.0))}] \\ \quad (\text{fn } [x] \text{ (+ (* s x) b))})] \end{array} \right] \\ = [\alpha, \nu \otimes \nu]_{\sim} \in P([\mathbb{R} \rightarrow \mathbb{R}])$$

where  $\nu$  is normal distribution, mean 0 and standard deviation 3,  
and  $\alpha: \mathbb{R} \times \mathbb{R} \rightarrow [\mathbb{R} \rightarrow \mathbb{R}]$  is  $(s, b) \mapsto \lambda r. sr + b$



# Linear regression: likelihood

Define likelihood of observations (with some noise)

$$\prod_{i=1}^5 (\text{observe } (\text{normal } (f \ x_i) \ 0.5) \ y_i)$$

$$= d(f(1), 2.5) \cdot d(f(2), 3.8) \cdot d(f(3), 4.5) \cdot d(f(4), 6.2) \cdot d(f(5), 8.0)$$

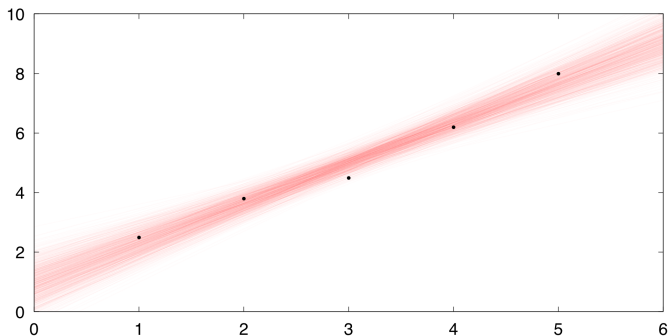
where  $f$  free variable of type  $[\mathbb{R} \rightarrow \mathbb{R}]$ , and  $d: \mathbb{R}^2 \rightarrow [0, \infty)$  is density of normal distribution with standard deviation 0.5

$$d(\mu, x) = \sqrt{2/\pi} \exp(-2(x - \mu)^2)$$

# Linear regression: Posterior

Normalise combined prior and likelihood

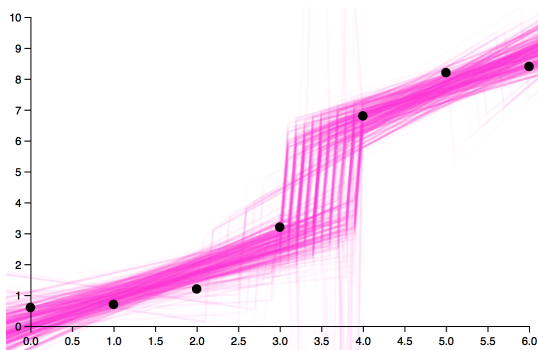
$$\llbracket (\text{predict} : \mathbf{f} \ \mathbf{f})) \rrbracket \in P([\mathbb{R} \rightarrow \mathbb{R}])$$



# Piecewise linear regression: Posterior

Normalise combined prior and likelihood

$$\llbracket (\text{predict} : f \text{ } f) \rrbracket \in P(\mathbb{R} \rightarrow \mathbb{R})$$



# Modular inference algorithms

An **inference representation** is monad  $(T, \text{return}, \gg=)$  with  $TX \rightarrow PX$ ,  $\text{sample}: 1 \rightarrow T[0, 1]$ ,  $\text{score}: [0, \infty) \rightarrow T1$ .

- ▶ Discrete weighted sampler (e.g. coin flip)
- ▶ Continuous sampler

# Modular inference algorithms

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- ▶ Discrete weighted sampler (e.g. coin flip)
- ▶ Continuous sampler

An **inference transformer** respects meaning, sample, and score.

- ▶ List:  $T(-) \mapsto T(\text{List}(-))$
- ▶ Continuous weighting:  $T(-) \mapsto T([0, \infty) * (-))$
- ▶ Population:  $T(-) \mapsto T(\text{List}([0, \infty) * (-)))$



# Modular inference algorithms library

**Sequential Monte Carlo:** approximate distribution by population of weighted samples (particles/suspended computations), repeatedly applying fixed random process (particle filter)

**instance Sampling Monad (Sam) where**

```

return  $x$  = Return  $x$ 
 $a \gg= f$  = match  $a$  with {
    Return  $x \rightarrow f(x)$ 
    Sample  $k \rightarrow$ 
        Sample  $(\lambda r. k(r) \gg= f)$ 
sample = Sample  $\lambda r. (\text{Return } r)$ 
 $m\ a$  = match  $a$  with {
    Return  $x \rightarrow \delta_x$ 
    Sample  $k \rightarrow \int_1 k(x) U(dx)$ 

```

(a) Continuous sampler representation

**instance Cond Trans (Pop) where**

```

returnPop  $\mathcal{I}$  = return(W  $\circ$  List T)  $\mathcal{I}$ 
 $\gg=$ Pop  $\mathcal{I}$  =  $\gg=$ (W  $\circ$  List T)  $\mathcal{I}$ 
liftPop  $\mathcal{I}$  = lift(W(List T)  $\mathcal{I}$ )  $\circ$  liftList T  $\mathcal{I}$ 
tmapPop  $\mathcal{I}$  = tmap(W(List T)  $\mathcal{I}$ )  $\circ$  tmapList T  $\mathcal{I}$ 
 $m$ Pop  $\mathcal{I}$  =  $m$ (W  $\circ$  List T)  $\mathcal{I}$ 
           =  $\lambda a. \int m^T(a)(dx_s) \sum_{(r,x) \in x_s} r \odot \delta_x$ 
             List( $\mathbb{R}_+, \times X$ )
scorePop  $\mathcal{I}$  = score(W  $\circ$  List T)  $\mathcal{I}$ 

```

(b) The population transformer

**instance Cond  $\Rightarrow$  Cond Trans (Sus) where**

```

returnSus  $\mathcal{I}$   $x$  = return $\mathcal{I}$  (Return  $x$ )
 $a \gg=$ Sus  $\mathcal{I}$   $f$  = fold  $(\lambda b. \mathcal{I}.do \{$ 
     $t \leftarrow b;$ 
    match  $t$  with {
        Return  $x \rightarrow f(x)$ 
        | Yield  $t \rightarrow \text{Yield } t\}$ 
     $a$ 
liftSus  $\mathcal{I}$   $a$  =  $\mathcal{I}.do \{x \leftarrow a; \text{return}_{\text{Sus } \mathcal{I}} x\}$ 
    (tmapSus  $\mathcal{I}$   $t$ )X = Sus  $\mathcal{I} X. \text{fold} (\lambda b. m_s(b))$ 
     $m$ Sus  $\mathcal{I}$   $a$  =  $m_{\mathcal{I}}(\text{finish}_{\text{Sus } \mathcal{I}}(a))$ 
    score  $r$  = return $\mathcal{I}$  (Yield liftSus  $\mathcal{I}$  (score  $r$ ))

```

(a) The suspension transformer

# Want more?

- ▶ “Semantics for probabilistic programming: higher-order functions, continuous distributions, and soft constraints”  
LiCS 2016
- ▶ “A convenient category for higher-order probability theory”  
LiCS 2017
- ▶ “Denotational validation of higher-order Bayesian inference”  
POPL 2018

# De Finetti's theorem

Every exchangeable sequence of random observations on  $\mathbb{R}$  can be generated by:

- ▶ choose a single probability distribution on  $\mathbb{R}$
- ▶ sample that one independently repeatedly

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Every exchangeable sequence of random observations on a quasi-Borel space  $X$  can be generated by:

- ▶ choose a single probability distribution on  $X$
- ▶ sample that one independently repeatedly

# Trace Markov Chain Monte Carlo

Repeatedly use kernel to propose new value,  
decide whether to accept ([Metropolis-Hastings update](#)).

Random walk in target space: program [traces](#).

- ▶ Metropolis-Hastings-Green: update preserves distribution.
- ▶ Program traces form inference representation.
- ▶ Trace MCMC is inference transformation  
(parametrised by proposal kernel)