

# A Fluid Approach to Model Checking

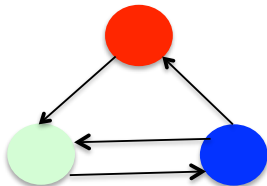
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# Background

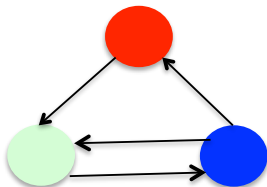
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These might capture software, hardware, a sensor network.....  
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We are typically interested in the possible behaviours that the system will exhibit over time, e.g.

- Is a certain state reachable? *With a given probability within a given time limit?*
- Will the behaviour remain in a certain region of the state space until a certain condition is met? *And will the condition be met within time interval  $I$ , with a given probability?*

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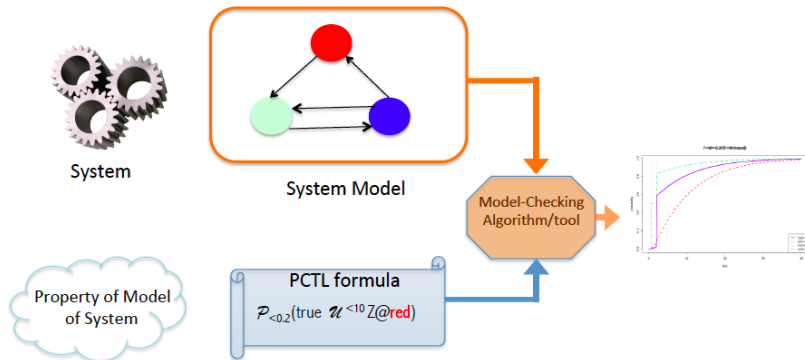
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**Model checking:** a technique for automatically querying the behaviour of an automata-based model with respect to a property expressed in a suitable logic.



# Model checking

Model checking requires two inputs:

- a description of the system, usually given in some high-level modelling formalism which can be used to automatically generate a state-based representation;
- a specification of one or more desired properties of the system, normally using temporal logics such as CTL (Computational Tree Logic), LTL (Linear-time Temporal Logic) CSL (Continuous Stochastic Logic).



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From the high-level description the model checker constructs a **labelled transition system** which captures all possible behaviours of the system.

The **model checking algorithms** then automatically verify whether or not each property is satisfied in the system.

The way in which this is done depends on the structure of labelled transition system and the particular logic considered.

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# Probabilistic model checking

In **probabilistic model checking** it is assumed that the labelled transition system includes information about the probability and timing of actions.

In particular in stochastic model checking it is assumed that the labelled transition system is a **Continuous Time Markov Chain (CTMC)**.

The logic is also enhanced to query not just **logical behaviour** (whether some property is satisfied or not) but also **quantified behaviour** (e.g. the probability that a property is satisfied at a particular time).

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# Model checking

There are two broad approaches to model checking:

- **Explicit state model checking** (exhaustive exploration for all possible states/executions): exact results obtained via numerical computation.
- **Statistical model-checking** (discrete event simulation and sampling over multiple runs): approximate results.



# The CSL logic

The syntax of CSL is as follows:

$$\phi ::= \text{true} \mid a \mid \neg\phi \mid \phi \wedge \phi \mid \mathbf{P}_{\sim p}[\phi \mathbf{U}^I \phi] \mid \mathbf{S}_{\sim p}[\phi]$$

where  $a$  is an **atomic proposition**,  $\sim \in \{<, \leq, \geq, >\}$ ,  $p \in [0, 1]$ ,  $I$  is an interval of  $\mathbb{R}^{\geq 0}$  and  $r, t \in \mathbb{R}^{\geq 0}$ .

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# Probabilistic operators

A formula  $\mathbf{P}_{\sim p}[\phi \mathbf{U}' \phi]$  is true in a state  $s$  if the probability of the formula  $(\phi \mathbf{U}' \phi)$  being satisfied from state  $s$  meets the bound  $\sim p$ .

A formula of type  $\phi_1 \mathbf{U}' \phi_2$  is an **until** formula.

It is true of a path  $\omega$  through the state space if, for some time instant  $t \in I$ , at time  $t$  in the path  $\omega$  the CSL subformula  $\phi_2$  is true and the subformula  $\phi_1$  is true at all preceding time instants.

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# Model checking CTMC

The algorithm for explicit state model checking involves a combination of:

**graph-theoretical algorithms**, for conventional temporal logic model checking and **qualitative** probabilistic model checking;

**numerical computation**, for **quantitative** probabilistic model checking, i.e. calculation of probabilities and reward values.

# Model checking CSL formula on CTMC

The interesting case is the **bounded until** formula  $\phi_1 \mathbf{U}^I \phi_2$ .

This is reduced to calculating the transient probability distribution in the CTMC:

- All  $\phi_2$  states are made absorbing, because once a state in this set has been reached the future evolution does not matter; this set of **goal** states is known as  $G$ .
- All states in  $\neg(\phi_1 \vee \phi_2)$  are also made absorbing, because if one of these states is entered it is no longer possible to satisfy the formula; this set of **unsatisfactory** states is known as  $U$ .

Once the modified CTMC is constructed, it is uniformized and the resulting DTMC is solved to find the transient probabilities w.r.t. the time interval  $I$ , using Fox and Glynn's algorithm.

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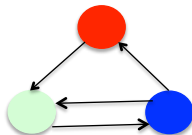
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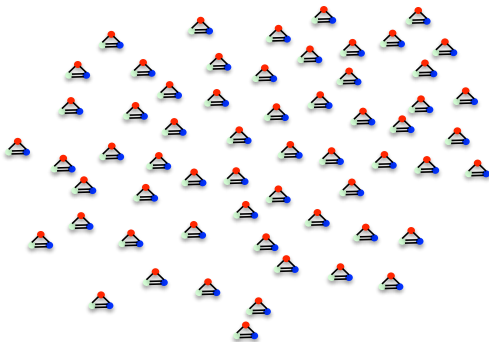
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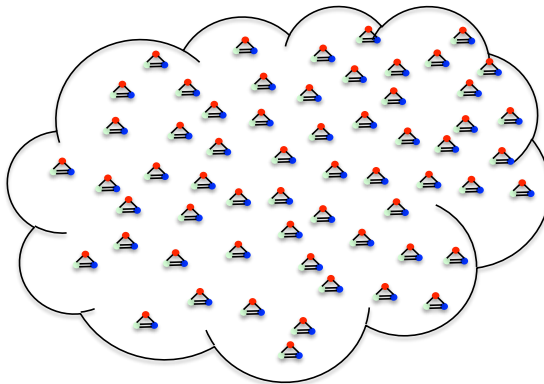
# Mean Field Approximation



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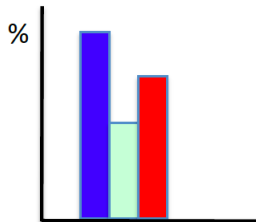
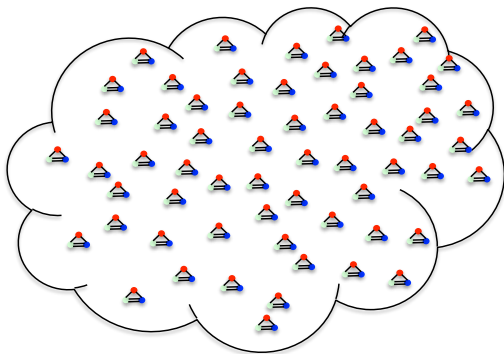


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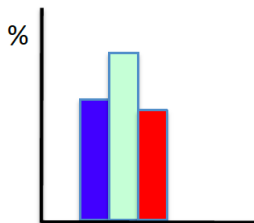
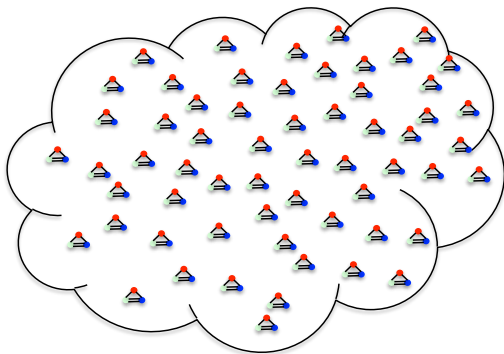
We view the population of objects more abstractly, assuming that individuals are indistinguishable.

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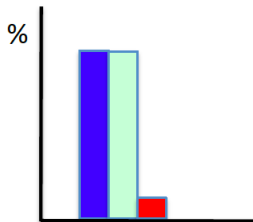
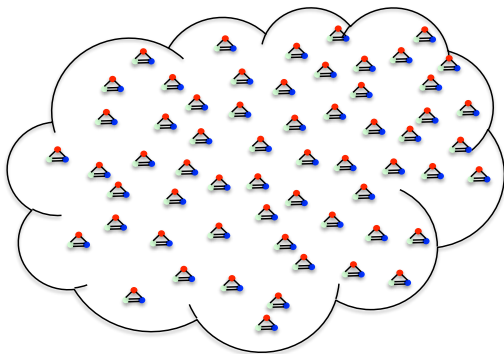
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# Mean Field Analysis

- Based on the mean field approximation we can analyse the behaviour of large scale systems with collective behaviour.
- Recently we have been the first to incorporate this approach into quantitative model checking.

L.Bortolussi and J.Hillston, Fluid Model Checking, CONCUR 2012.



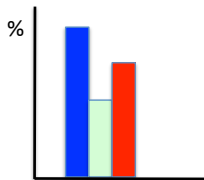
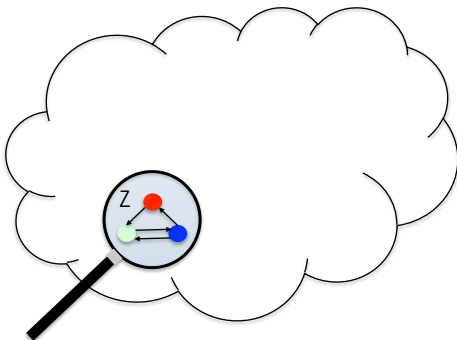
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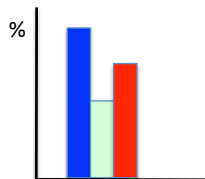
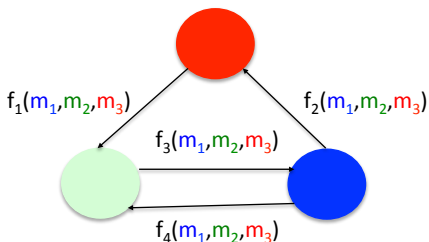
# Fluid Model Checking

Properties related to a single agent are expressed in CSL,  
e.g. *agent Z is in the blue state until it enters the red state and this must occur within time 1.7.*

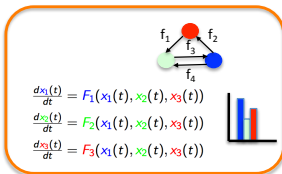
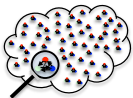


# Fluid Model Checking

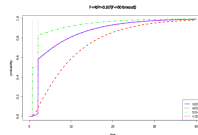
- This agent is considered in the mean field created by the rest of the system.
- The rates of its transitions become dependent on the state of the rest of the system and so vary over time.
- This is represented as a **time-inhomogeneous** CTMC.



# Fluid Model Checking



Model-Checking  
Algorithm/tool



Property of object Z  
in System

CSL formula

$\mathcal{P}_{<0.2}(Z@blue \ \mathcal{U}^{<1.7} Z@red)$

# Outline

- 1 Introduction
  - Model Checking
  - Mean Field Approximation
- 2 Fluid Model Checking
  - Theoretical Foundations
  - Example
- 3 Model Checking ICTMC
  - CSL model checking
- 4 Conclusions

# Population models — introduction to notation

## Individuals

We have  $N$  individuals  $Y_i^{(N)} \in S$ ,  $S = \{1, 2, \dots, n\}$  in the system (can have multiple classes).

## System variables

$X_j^{(N)} = \sum_{i=1}^N \mathbf{1}\{Y_i^{(N)} = j\}$ , and  $\mathbf{X}^{(N)} = (X_1^{(N)}, \dots, X_n^{(N)})$

## Dynamics (system level)

$\mathbf{X}^{(N)}$  is a CTMC with transitions  $\tau \in \mathcal{T}$ :

$\tau: \mathbf{X}^{(N)} \text{ to } \mathbf{X}^{(N)} + \mathbf{v}_\tau \text{ at rate } r_\tau^{(N)}(\mathbf{X})$

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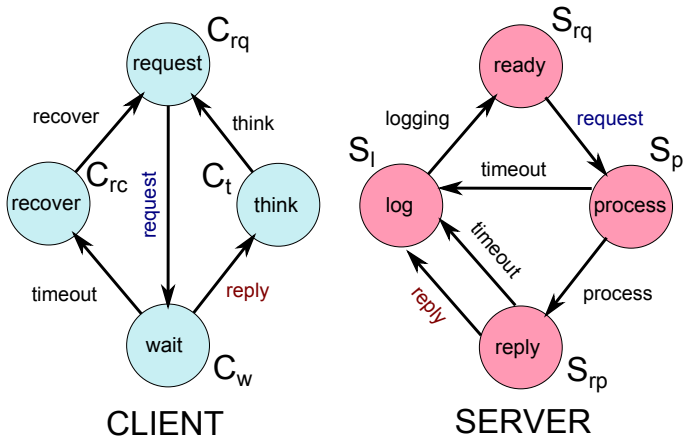
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# Example: client server interaction



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## Variables

- 4 variables for the client states:  $C_{rq}$ ,  $C_w$ ,  $C_{rc}$   $C_t$ .
- 4 variables for the server states:  $S_{rq}$ ,  $S_p$ ,  $S_{rp}$   $S_l$ .

## Transitions

There are 7 transition in totals. Rates based on hand-shaking.

- request:  $(\cdot, \mathbf{1}_{C_w, S_p} - \mathbf{1}_{C_{rq}, S_{rq}}, kr \cdot \min(C_{rq}, S_{rq}))$
- reply:  $(\cdot, \mathbf{1}_{C_t, S_l} - \mathbf{1}_{C_w, S_{rp}}, \min(k_w C_w, k_{rp} S_{rp}))$
- timeout:  $(\cdot, \mathbf{1}_{C_{rc}} - \mathbf{1}_{C_w}, k_{to} C_w)$
- ...

# Scaling Conditions

## Scaling assumptions

- We have a sequence  $\mathbf{X}^{(N)}$  of population CTMC, for increasing total population  $N$ .
- We normalize such models, dividing variables by  $N$ :  
$$\bar{\mathbf{X}}^{(N)} = \frac{\mathbf{X}}{N}$$
- for each  $\tau \in \mathcal{T}^{(N)}$ , the normalized update is  $\bar{\mathbf{v}} = \mathbf{v}/N$  and the rate function is  $\bar{r}_\tau(\bar{\mathbf{X}}^{(N)}) = Nf_\tau(\bar{\mathbf{X}}^{(N)})$  (density dependence).

## Fluid ODE

The fluid ODE is  $\dot{\mathbf{x}} = F(\mathbf{x})$ , where

$$F(\mathbf{x}) = \sum_{\tau \in \mathcal{T}} \mathbf{v}_\tau f_\tau(\mathbf{x})$$

# Fluid approximation theorem

## Hypothesis

- $\bar{\mathbf{X}}^{(N)}(t)$ : a sequence of normalized population CTMC, residing in  $E \subset \mathbb{R}^n$
- $\exists \mathbf{x}_0 \in S$  such that  $\bar{\mathbf{X}}^{(N)}(0) \rightarrow \mathbf{x}_0$  in probability (initial conditions)
- $\mathbf{x}(t)$ : solution of  $\frac{d\mathbf{x}}{dt} = F(\mathbf{x})$ ,  $\mathbf{x}(0) = \mathbf{x}_0$ , residing in  $E$ .

## Theorem

*For any finite time horizon  $T < \infty$ , it holds that:*

$$\mathbb{P}\left(\sup_{0 \leq t \leq T} \|\bar{\mathbf{X}}^{(N)}(t) - \mathbf{x}(t)\| > \varepsilon\right) \rightarrow 0.$$

# Single Agent Asymptotic Behaviour

## Dynamics of individuals

Focus on a single individual  $Y_h^{(N)}$ , which is a stochastic process on  $S = \{1, \dots, n\}$  (but **NOT Markov!**).

Let  $Q^{(N)}(\mathbf{x})$  be the “infinitesimal generator matrix” of  $Y_h^{(N)}$ :

$$\mathbb{P}\{Y_h^{(N)}(t + dt) = j \mid Y_h^{(N)}(t) = i, \bar{\mathbf{X}}^{(N)}(t) = \mathbf{x}\} = q_{i,j}^{(N)}(\mathbf{x})dt.$$

Fix  $k$  and let  $Z_k^{(N)} = (Y_1^{(N)}, \dots, Y_k^{(N)})$ , with state space  $S^k$

Suppose  $Q^{(N)}(\mathbf{x}) \rightarrow Q(\mathbf{x})$

R. Darling, J. Norris. Differential equation approximations for Markov chains. *Probability Surveys*, 2008.

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# Fast Simulation

## Asymptotic behaviour of $Z_k^{(N)}$

Let  $\mathbf{x}(t)$  be the solution of the fluid ODE, and assume to be under the hypothesis of Kurtz theorem.

Let  $z_k(t)$  be the **time inhomogeneous-CTMC** on  $S^k$  defined by the following infinitesimal generator (for any  $h = 1, \dots, k$ ):

$$\mathbb{P}\{z_k(t + dt) = (\dots, j, \dots) \mid z_k(t + dt) = (\dots, i, \dots)\} = q_{i,j}(\mathbf{x}(t))dt$$

## Theorem (Fast simulation theorem)

For any  $T < \infty$ ,  $\mathbb{P}\{Z_k^{(N)}(t) \neq z_k(t), t \leq T\} \rightarrow 0$ .

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# Client-Server example

## Single client

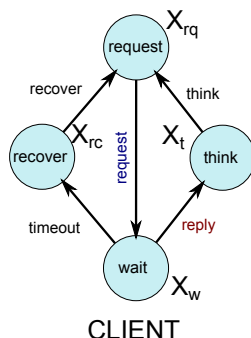
$$Y^{(N)} \in \{rq, w, t, rc\}$$

## Rates of $Z_1^{(N)}$

- request:  $\frac{1}{C_{rq}^{(N)}} k_r \min(C_{rq}^{(N)}, S_{rq}^{(N)})$
- reply:  $\frac{1}{C_w^{(N)}} \min(k_w C_w^{(N)}, k_{rp} S_{rp}^{(N)})$
- timeout:  $k_{to}$ ; recover:  $k_{rc}$

## Rates of $z_1$

- request:  $k_r \min(1, \frac{S_{rq}(t)}{C_{rq}(t)})$
- reply:  $\min(k_w, k_{rp} \frac{S_{rp}(t)}{C_w(t)})$
- timeout:  $k_{to}$ ; recover:  $k_{rc}$



# The idea

Approximate the behaviour of an agent  $Z$  in the system using the time-inhomogeneous Markov chain  $z$ .

Model check temporal logic formulae on  $z$ .

## Outline of results

- A model checking algorithm for CSL on time-inhomogeneous CTMC (ICTMC).
- Investigation of its decidability.
- Convergence results (asymptotic correctness for large  $N$ ).

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# Logic: (time-bounded) CSL

## Paths of a stochastic process on $\mathcal{S}$

A path of  $Z(t)$  is a sequence  $\sigma = s_0 \xrightarrow{t_0} s_1 \xrightarrow{t_1} \dots$ , with non null probability of jumping from  $s_i$  to  $s_{i+1}$ , etc. Denote with  $\sigma@t$  the state at time  $t$ .

States of  $Z(t)$  are labelled by atomic propositions  $a_1, a_2, \dots$

## (Time-Bounded) Continuous Stochastic Logic

$$\phi = a \mid \phi_1 \wedge \phi_2 \mid \neg\phi \mid \mathcal{P}_{\bowtie p}(\phi_1 \ U^{[T_1, T_2]} \phi_2)$$

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# Satisfiability for CSL

$$s, t_0 \models \mathcal{P}_{\bowtie p}(\phi_1 U^{[T_1, T_2]} \phi_2) \quad \text{iff} \\ \mathbb{P}\{\sigma \mid \sigma, t_0 \models \phi_1 U^{[T_1, T_2]} \phi_2\} \bowtie p.$$

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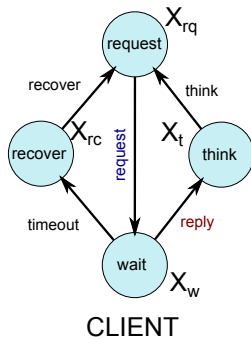


# Satisfiability for CSL

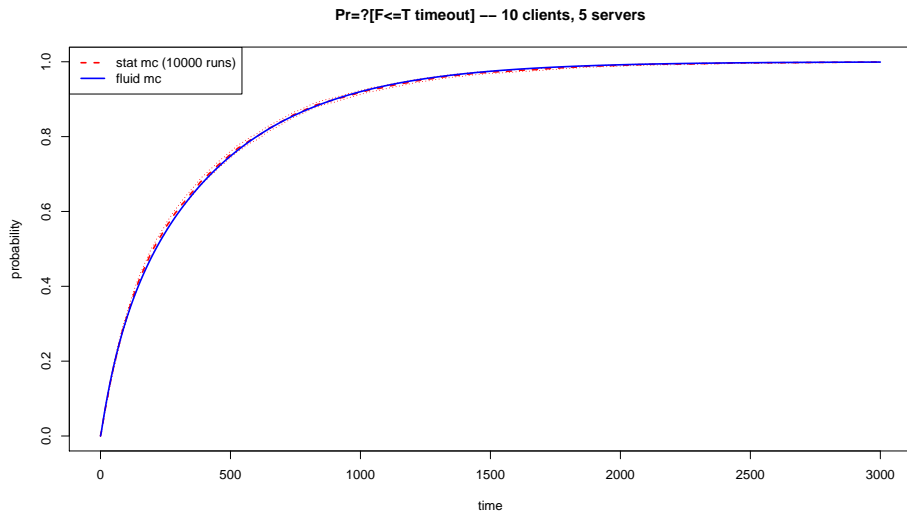
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# Client-Server example

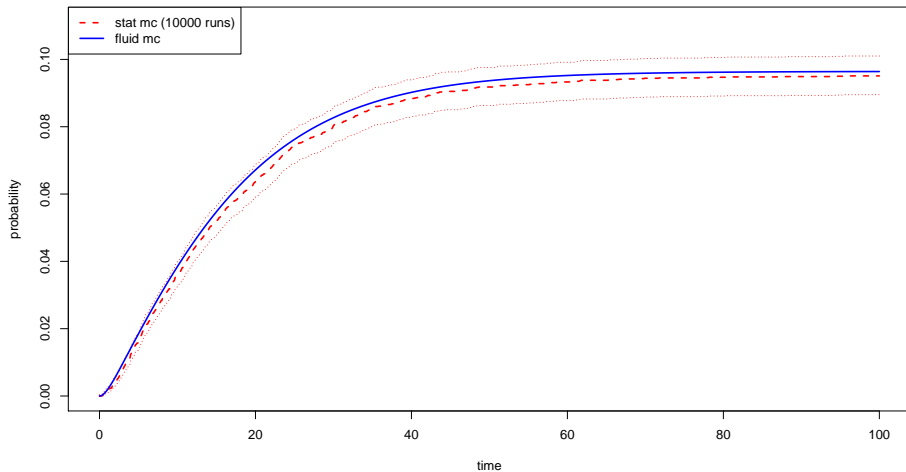


Client-Server:  $\mathcal{P}_{=?}(F^{\leq T} a_{\text{timeout}}) = \mathcal{P}_{=?}(\text{true } U^{[0, T]} a_{\text{timeout}})$



# Client-Server: $\mathcal{P}_{=?}(a_{request} \vee a_{wait} U^{\leq T} a_{timeout})$

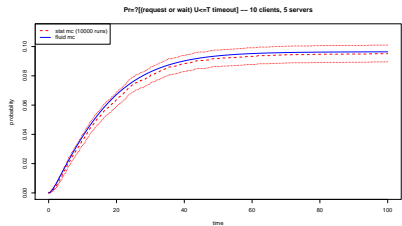
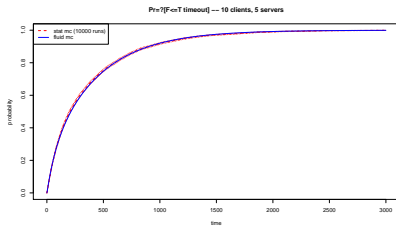
Pr=?[(request or wait) U<=T timeout] -- 10 clients, 5 servers



# Client-Server: computational cost

## Computational cost

The cost of the fluid system is independent of  $N$ .  
For this example (10 clients - 5 servers) it is  $\sim 100$  times faster than the simulation-based approach (which increases linearly with  $N$ ).



# CSL model checking for CTMC

Consider a CTMC with state space  $S$  and time varying rates  
 $Q = Q(t)$ .

Focus on the formula

$$\mathcal{P}_{\bowtie p}(\phi_1 U^{[0,T]} \phi_2)$$

## Time-homogeneous CTMC

For time-homogeneous case, we can check this formula by computing, for each state  $s \in S$ , the probability of paths satisfying  $\phi_1 U^{[0,T]} \phi_2$  deciding if this probability is  $\bowtie p$ .

This is done via transient analysis on the chain in which  $\neg\phi_1$  and  $\phi_2$  states are made absorbing.

Time-homogeneity  $\Rightarrow$  we can run each transient analysis from time  $t_0 = 0$  even if we have nested until formulae.

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This is no longer true in time-inhomogeneous CTMCs, as the probability of an until formula depends on the **time** at which we evaluate it.

The truth value of  $\phi$  in a state  $s$   
depends on the time  $t$  at which we evaluate it!

This causes problems when we consider **nested** until formulae.



# Model Checking ICTMC — related work

The CTMC  $z_n^{(N)}$  is **time-inhomogeneous**.

## Model checking for ICTMC

- Model checking Hennessy Milner Logics (ICTMC with piecewise constant rates)
  - Model checking LTL (time unbounded operators, requires asymptotic regularity of rates).
  - Model checking against DTA specification (not for ICTMC, can possibly be extended)
- 
- J.P. Katoen, A. Mereacre. Model Checking HML on Piecewise-Constant Inhomogeneous Markov Chains. FORMATS 2008.
  - T. Chen, T. Han, J.P. Katoen, A. Mereacre: LTL Model Checking of Time-Inhomogeneous Markov Chains. ATVA 2009.
  - T. Chen, T. Han, J.P. Katoen, A. Mereacre: Model Checking of Continuous-Time Markov Chains Against Timed Automata Specifications. Logical Methods in Computer Science 7, 2011.

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This can be model checked using transient analysis to solve the following **reachability problem**:

What is the probability of reaching a  $\phi_2$ -state within time  $T$  without entering a  $\neg\phi_1$ -state?

# Kolmogorov forward and backward equations

Let  $\Pi(t_1, t_2) = (\pi_{s_i, s_j}(t_1, t_2))_{i,j}$  be the probability matrix giving the probability of being in state  $s_j$  at time  $t_2$ , given that we are in state  $s_i$  at time  $t_1$ .

The Kolmogorov forward and backward equations describe the time evolution of  $\Pi(t_1, t_2)$  as a function of  $t_1$  and  $t_2$  respectively.

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$$\frac{\partial \Pi(t_1, t_2)}{\partial t_2} = \Pi(t_1, t_2) Q(t_2) \qquad \frac{\partial \Pi(t_1, t_2)}{\partial t_1} = -Q(t_1) \Pi(t_1, t_2).$$

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# Time-dependent reachability probability

1. Compute  $\Pi(t, t + T)$ , for  $t \in [0, T_f]$

$\Pi(t, t + T)$ , as a function of  $t$ , with initial conditions  $\Pi(0, T)$ , satisfies:

$$\frac{d\Pi(t, t + T)}{dt} = \Pi(t, t + T)Q(t + T) - Q(t)\Pi(t, t + T)$$

2. Add probability for goal states

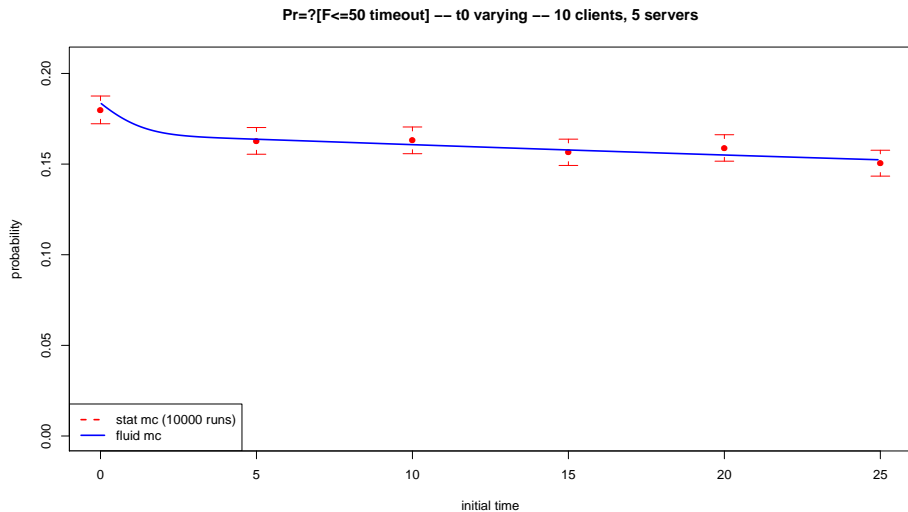
Then,  $P_{\phi_1 U^{[0, T]} \phi_2}(s, t)$  is equal to  $\sum_{s' \models \phi_2} \Pi_{\neg \phi_1 \wedge \phi_2}(t, t + T)_{s, s'}$ .

3. Compare with threshold  $p$

Finally, we need to solve the inequality  $P_{\phi_1 U^{[0, T]} \phi_2}(s, t) \bowtie p$  to obtain the truth value  $\mathbf{T}(\phi, s, t)$  of the until formula in state  $s$  at time  $t$ .

This can be done by searching the set of zeros of the function  $P_{\phi_1 U^{[T, T']} \phi_2}(s, t) - p$ .

# Client Server: $\mathcal{P}_{=?} F^{\leq T} a_{timeout}$ as a function of $t_0$





# Time-dependent truth

- When computing the truth value of an until formula, we obtain a time dependent value  $\mathbf{T}(\phi, s, t)$  in each state.
- When we consider nested temporal operators, we need to take this into account.
- The problem is that in this case the topology of goal and unsafe states in the CTMC can change in time.

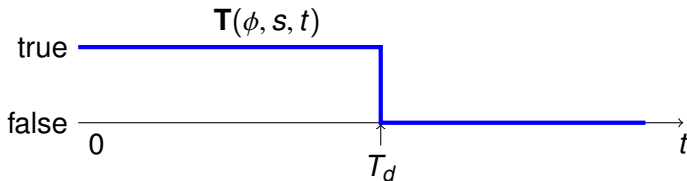
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Time dependent truth:  $G^{\leq T} \phi = \neg(\text{true } U^{[0, T]} \neg \phi)$

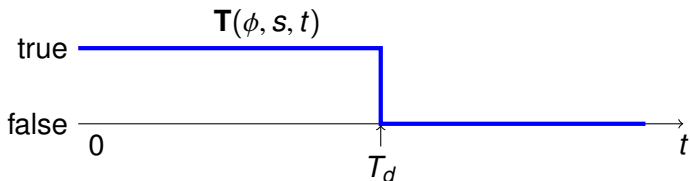


At discontinuity times, changes in topology introduce discontinuities in the probability values.

But...

Discontinuities happen at specific and **fixed** time instants. We can solve Kolmogorov equations piecewise!

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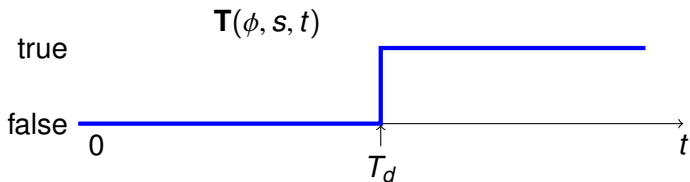


### More precisely

Write  $\Pi(t, t + T) = \zeta_{T_d}(\Pi(t, T_d))\Pi(T_d, t + T)$ , and derive Kolmogorov equations by applying chain rule.

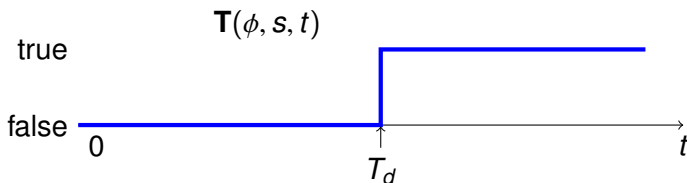
Here  $\zeta_{T_d}$  sets to zero all entries  $\pi_{s, s'}$ , such that  $s$  is a  $\neg\phi$ -state before time  $T_d$  and  $s'$  is a  $\neg\phi$ -state either before or after time  $T_d$ .

# Time dependent truth: $F^{\leq T} \phi = (\text{true } U^{[0, T]} \phi)$



- State  $s$  becomes a goal state at time  $T_d$ .
- If we are in state  $s$  at time  $T_d^-$  (without having reached a  $\phi$  state before), then we are suddenly in a  $\phi$ -state at time  $T_d^+$ .
- At time  $T_d$  we need to add  $\pi_{s',s}(t, T_d)$  to the reachability probability from each state  $s'$ .
- This introduces **discontinuities** in the **reachability probability**.
- At each discontinuity event, we also have to appropriately re-route the  $Q$  matrix.

Time dependent truth:  $F^{\leq T} \phi = (\text{true } U^{[0, T]} \phi)$

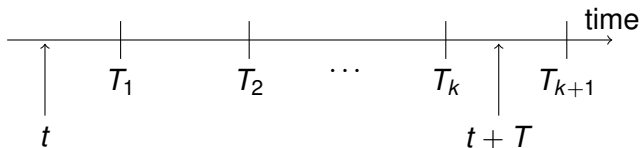


### Pragmatically

In both cases, at each discontinuity event, we have to appropriately re-route the  $Q$  matrix.

For bookkeeping reasons, we need to add  $|S|$  additional sink variables that collect the probability of reaching a  $\phi$ -state within  $T$  time units from time  $t$  to  $t + T$ .

# $k$ discontinuities $T_1, \dots, T_k$ in $[t, t + T]$



## The generic Chapman-Kolmogorov equation

$$\Pi(t, t + T) = \Pi_1(t, T_1)\zeta(T_1)\Pi_2(T_1, T_2)\zeta(T_2)\cdots\zeta(T_k)\Pi_{k+1}(T_k, t + T).$$

$\zeta(T_j)$  apply the appropriate bookkeeping operations to deal with changes in the topology of absorbing states.

- We can compute  $\Pi(t, t + T)$  by an ODE obtained by derivation and application of chain rule.
- In advancing time, when we hit a discontinuity point (from below or above), the structure of the previous equation changes: integration has to be stopped and restarted.



# The Algorithm (sketched)

Proceed bottom-up on the parse tree of a formula.

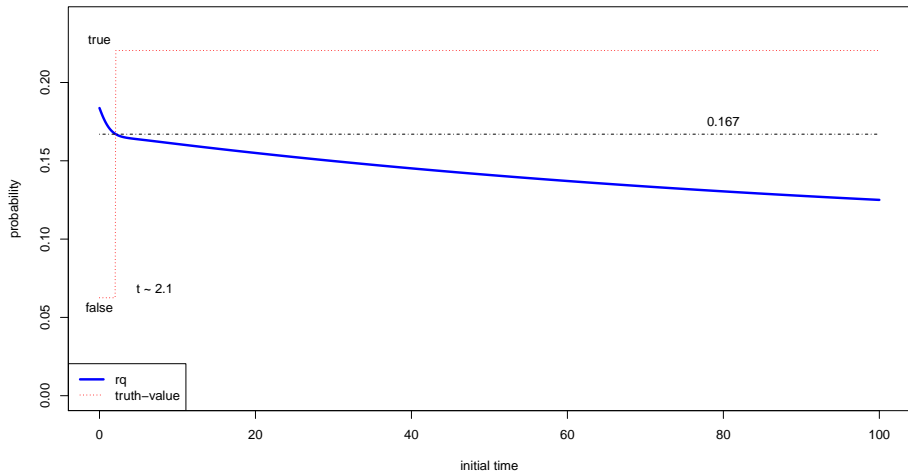
Case  $\mathbf{T}(\mathcal{P}_{\bowtie p}(\phi_1 U^{[0, T]} \phi_2), t)$ :

- Compute  $\mathbf{T}(\phi_1, t)$  and  $\mathbf{T}(\phi_2, t)$
- Let  $T_1, \dots, T_m$  be all the discontinuity points of  $\mathbf{T}(\phi_1, t)$  and  $\mathbf{T}(\phi_2, t)$  up to a final time  $T_f$ .
- Compute  $\Pi(T_i, T_i + 1)$  for each  $i$
- Compute  $\Pi(0, T)$  using generalized CK equations
- Integrate  $\frac{d}{dt} \Pi(t, t + T)$  up to  $T_f$ .
- Return  $\mathbf{T}(\mathcal{P}_{\bowtie p}(\phi_1 U^{[0, T]} \phi_2), t) = \Pi(t, t + T) \bowtie p$ .

Use of Kolmogorov equations is feasible if the state space is small.  
This is usually the case for single agent mean field models.

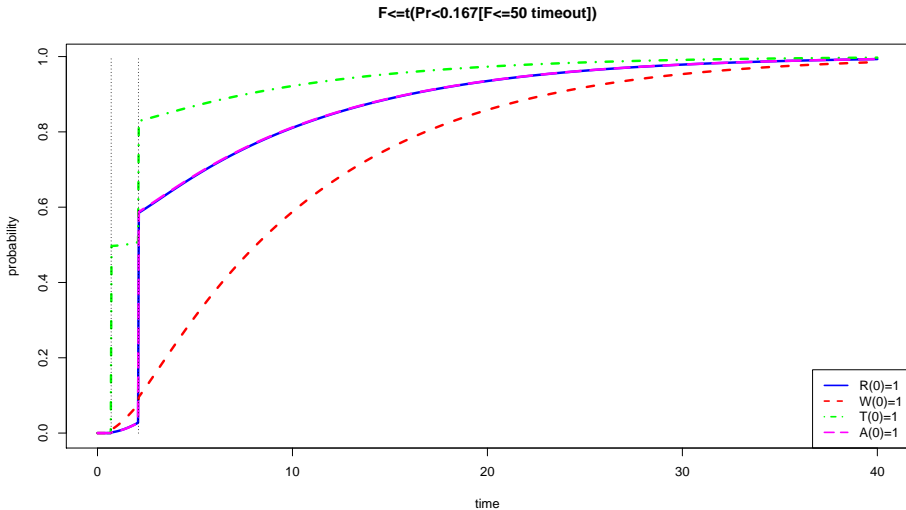
# Client-Server: $F^{\leq T}(P_{<0.167}(F^{\leq 50} \text{ timeout}))$

Pr=?[F<=50 timeout] -- t0 varying



$P_{<0.167}(F^{\leq 50} \text{ timeout})$  from state  $rq$  of client.

# Client-Server: $F^{\leq T}(P_{<0.167}(F^{\leq 50} \text{ timeout}))$



# Time-dependent until probability

There are two issues which we need to consider:

- **Numerical stability** of the integration of the forward+backward equation.
- **Number of zeros** of the function  $P_{\phi_1 \cup [T, T'] \phi_2}(s, t) - p$ : is it always finite, if we restrict our attention to a compact time interval  $[0, T_{max}]$ ? Can it be infinite?

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# Decidability

## Number of zeros of $P(t) - p$

- We want that this equation has a finite number of solutions in each  $[0, T]$ .
- We can enforce this by requiring rate functions of ICTMC to be **piecewise real-analytic functions**.

# Decidability

## Decidability

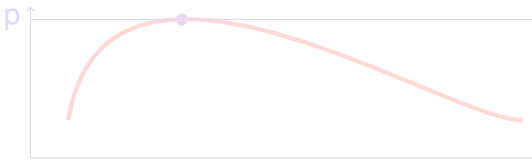
- We need algorithms to solve ODEs with error guarantee (interval analysis).
- We need to find zeros of function  $P(s, t) - p$  (root finding).
- To answer the CSL query for main until formulae, we need to know if  $P(s, 0) \asymp p$  (zero test).
- It is **not known** if root finding and zero test are decidable.



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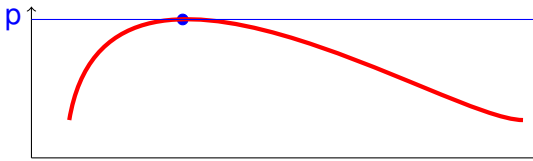
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# Decidability

## Theorem (Quasi-decidability)

*Let  $\phi = \phi(\mathbf{p})$  be a CSL formula, with constants  $\mathbf{p} = (p_1, \dots, p_k) \in [0, 1]^k$  appearing in until formulae.*

*The CSL model checking for ICTMC problem is decidable for  $\mathbf{p} \in E$ , where  $E$  is an open subset of  $[0, 1]^k$ , of measure 1.*

# Convergence of CSL truth

- We considered also convergence of CSL properties: properties that are true in  $z_k$  are eventually true in  $Z_k^{(N)}$ ?
- Convergence suffers from similar issues to decidability: tangential zeros and  $P(s, 0) = p$  can create problems.

## Theorem (Asymptotic correctness)

*Let  $\phi = \phi(\mathbf{p})$  be a CSL formula, with constants  $\mathbf{p} = (p_1, \dots, p_k) \in [0, 1]^k$  appearing in until formulae.*

*Then, for  $\mathbf{p} \in E$ , an open subset of  $[0, 1]^k$  of measure 1, there exists  $N_0$  such that  $\forall N \geq N_0$*

$$s, 0 \models_{Z_k^{(N)}} \phi \Leftrightarrow s, 0 \models_{z_k} \phi.$$

# Conclusions

- We presented an application of mean field theory to model check properties of single agents in a large population.
- We focussed on CSL, providing a method to model check CSL formulae versus time-inhomogeneous CTMC.
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# Future work

- Investigate the use of **error bounds** for mean field convergence to provide a (rough) estimate of the error.
- Investigate better the “individual to population” relationship (average behaviour, estimates for probability).

# Thanks!



Acknowledgements: funding

Thanks to the Royal Society International Joint Project JP090562 which supported this work

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