

Process Algebra for Collective Dynamics

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Outline

1 Introduction

- Collective Dynamics
- Stochastic Process Algebra

2 Continuous Approximation

- State variables
- Numerical illustration

3 Fluid-Flow Semantics

- Fluid Structured Operational Semantics

4 Example

- Internet worms

5 On-going and Future Work

- Alternative Models

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4 Example

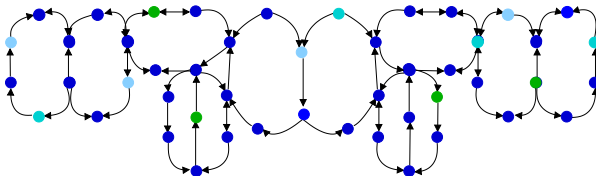
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- Alternative Models

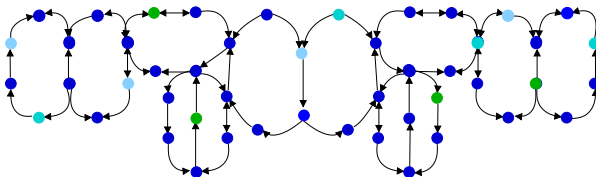
Collective Dynamics

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For such systems we are often as interested in the population level behaviour as we are in the behaviour of the individual entities.

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In the CODA project we are developing stochastic process algebras and associated theory, tailored to the construction and evaluation of the collective dynamics of large systems of interacting entities.

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Large scale software systems

Issues of scalability are important for user satisfaction and resource efficiency but such issues are difficult to investigate using discrete state models.

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Biochemical signalling pathways

Understanding these pathways has the potential to improve the quality of life through enhanced drug treatment and better drug design.

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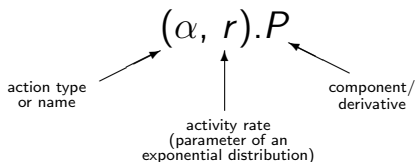
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Epidemiological systems

Improved modelling of these systems could lead to improved disease prevention and treatment in nature and better security in computer systems.

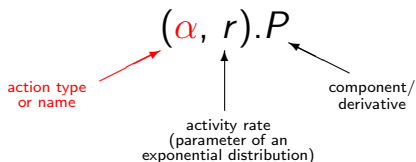
Stochastic Process Algebra

- Models are constructed from **components** which engage in **activities**.



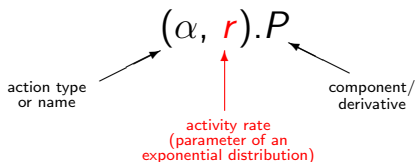
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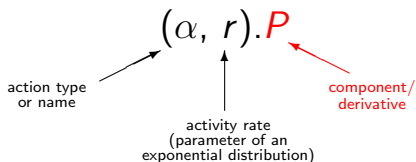
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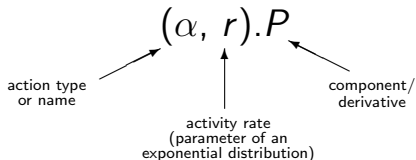
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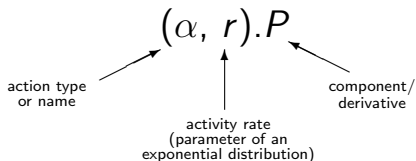
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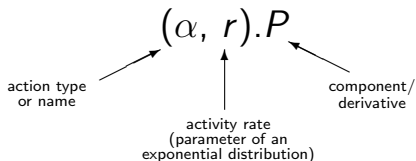


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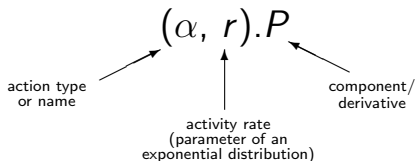


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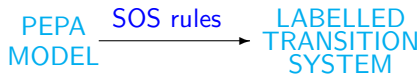


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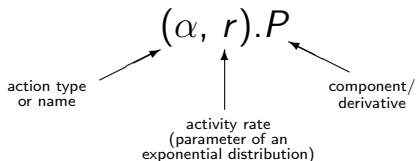


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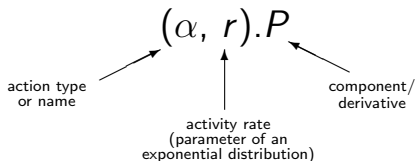


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$P_1 + P_2$	Choice
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$$P[5] \equiv (P \parallel P \parallel P \parallel P \parallel P)$$

A simple example: processors and resources

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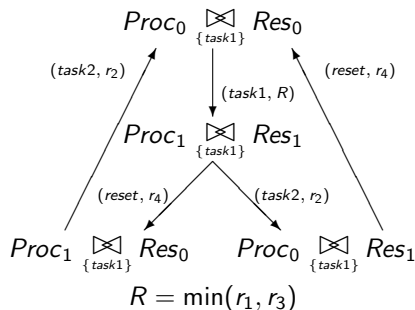
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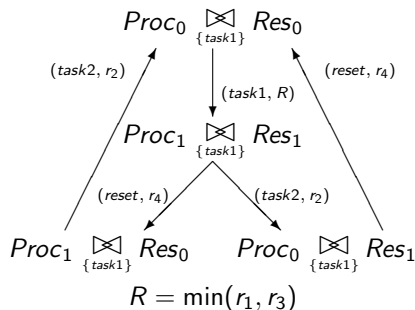
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$$\mathbf{Q} = \begin{pmatrix} -R & R & 0 & 0 \\ 0 & -(r_2 + r_4) & r_4 & r_2 \\ r_2 & 0 & -r_2 & 0 \\ r_4 & 0 & 0 & -r_4 \end{pmatrix}$$

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As the size of the state space becomes large it becomes infeasible to carry out numerical solution and extremely time-consuming to conduct stochastic simulation.

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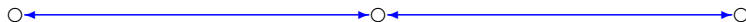


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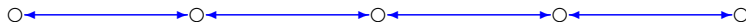


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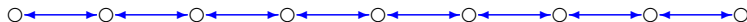


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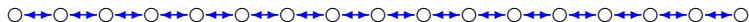


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Use **ordinary differential equations** to represent the evolution of those variables over time.

New mathematical structures: differential equations

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Appropriate for models in which there are large numbers of components of the same type, i.e. models of populations and situations of collective dynamics.

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CTMC interpretation

Processors (N_P)	Resources (N_R)	States ($2^{N_P+N_R}$)
1	1	4
2	1	8
2	2	16
3	2	32
3	3	64
4	3	128
4	4	256
5	4	512
5	5	1024
6	5	2048
6	6	4096
7	6	8192
7	7	16384
8	7	32768
8	8	65536
9	8	131072
9	9	262144
10	9	524288
10	10	1048576

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ODE interpretation

$$\frac{dx_1}{dt} = -r_1 \min(x_1, x_3) + r_2 x_1$$

$x_1 = \text{no. of } Proc_1$

$$\frac{dx_2}{dt} = r_1 \min(x_1, x_3) - r_2 x_1$$

$x_2 = \text{no. of } Proc_2$

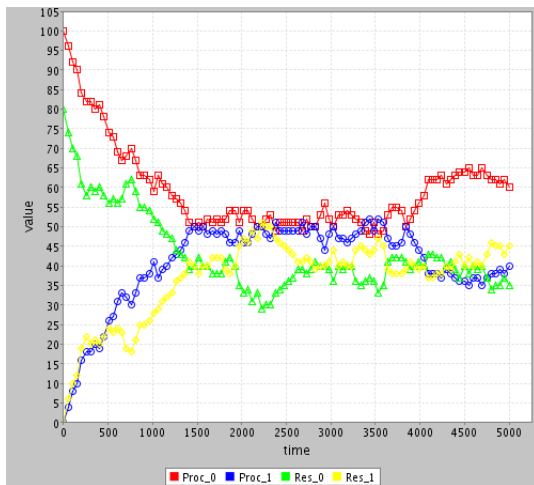
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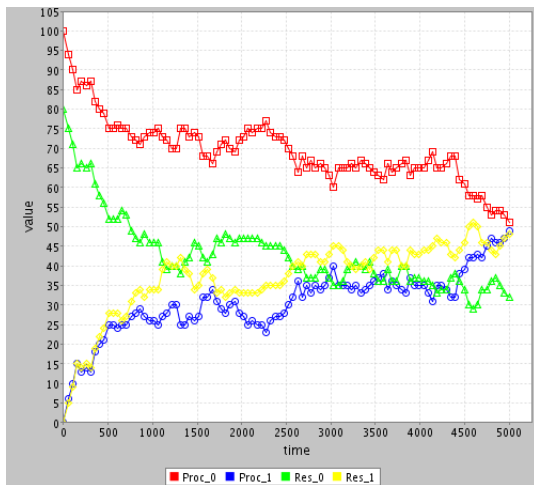
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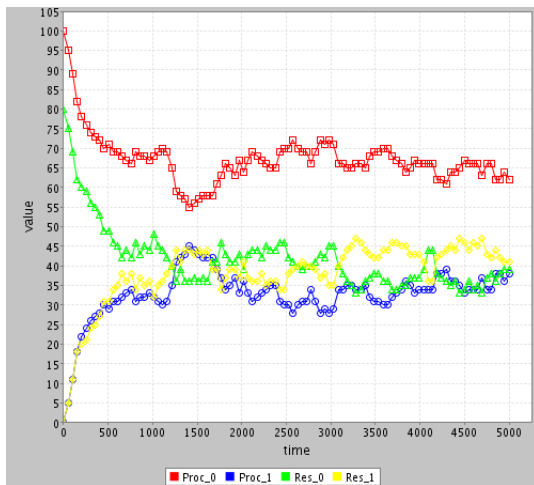
100 processors and 80 resources (simulation run A)



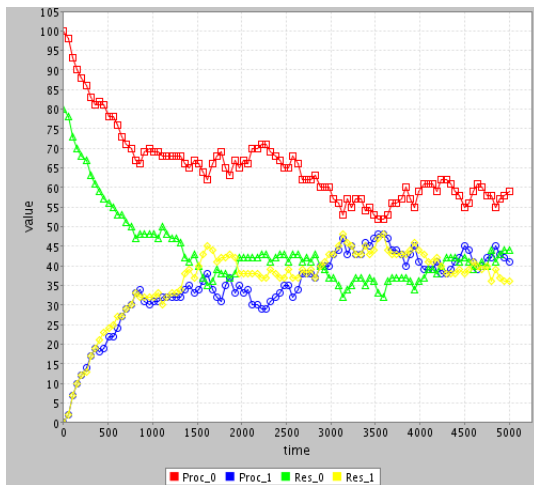
100 processors and 80 resources (simulation run B)



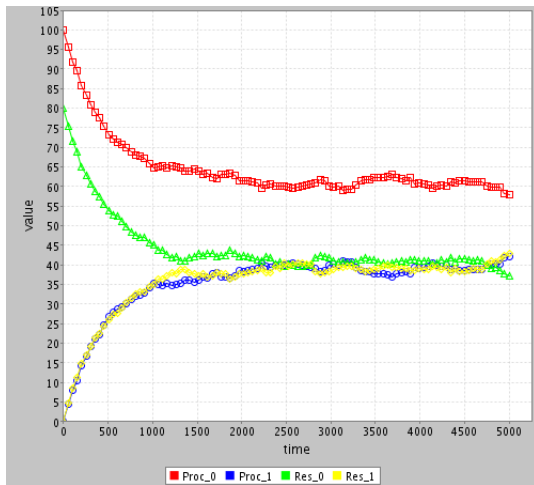
100 processors and 80 resources (simulation run C)



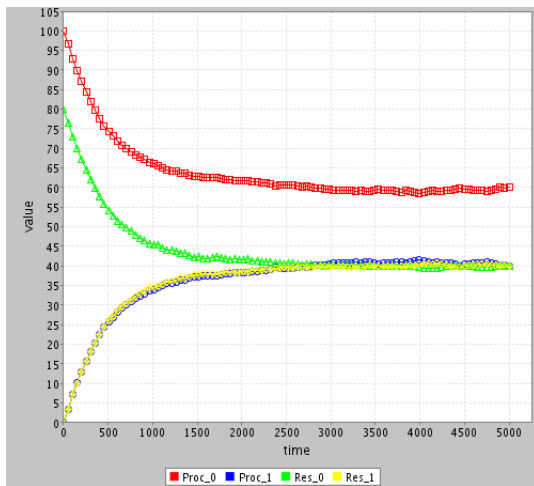
100 processors and 80 resources (simulation run D)



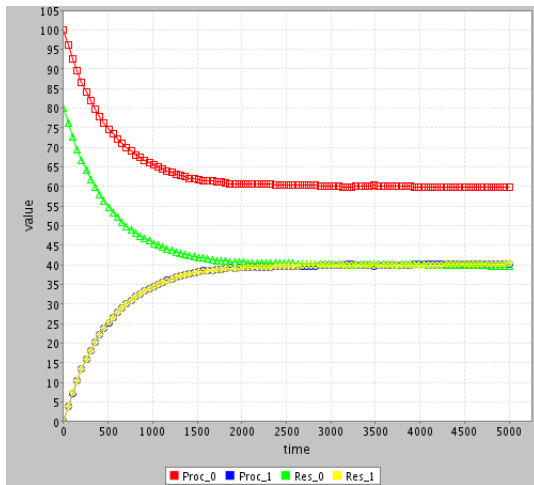
100 processors and 80 resources (average of 10 runs)



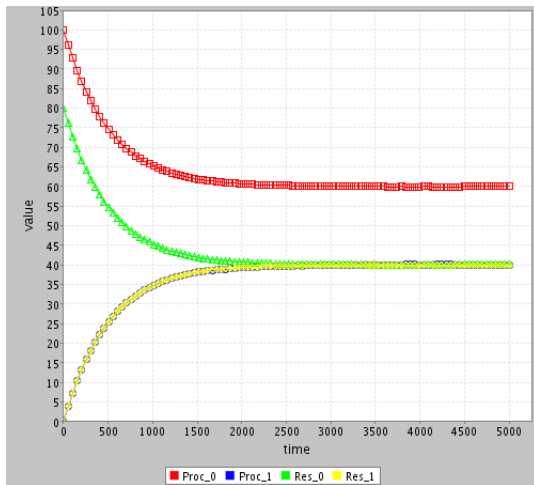
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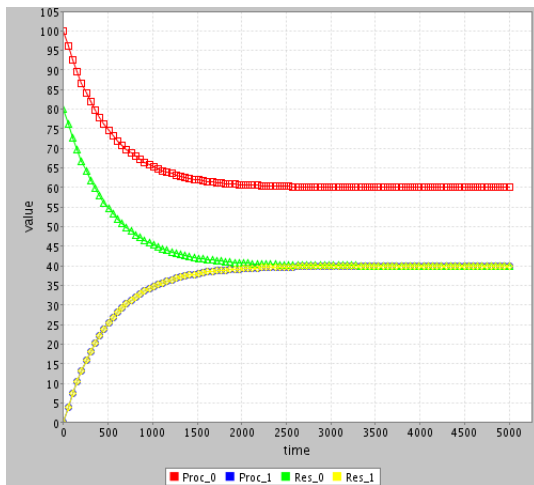
100 processors and 80 resources (average of 1000 runs)



100 processors and 80 resources (average of 10000 runs)



100 processors and 80 resources (ODE solution)



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Nevertheless we are able to define a structured operational semantics which defines the possible transitions of an arbitrary abstract state and from this derive the ODEs.

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In order to get to the implicit representation of the CTMC we need to:

- 1 Remove excess components (*Context Reduction*)
- 2 Collect the transitions of the reduced context (*Jump Multiset*)

Fluid Structured Operational Semantics

In order to get to the implicit representation of the CTMC we need to:

- 1 Remove excess components (*Context Reduction*)
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- 3 Calculate the rate of the transitions in terms of an arbitrary state of the CTMC.

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In order to get to the implicit representation of the CTMC we need to:

- 1 Remove excess components (*Context Reduction*)
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Once this is done we can extract the vector field $F_{\mathcal{M}}(x)$ from the jump multiset.

Context Reduction

$$Proc_0 \stackrel{def}{=} (task1, r_1).Proc_1$$

$$Proc_1 \stackrel{def}{=} (task2, r_2).Proc_0$$

$$Res_0 \stackrel{def}{=} (task1, r_3).Res_1$$

$$Res_1 \stackrel{def}{=} (reset, r_4).Res_0$$

$$System \stackrel{def}{=} Proc_0[N_P] \boxtimes_{\{transfer\}} Res_0[N_R]$$



$$\mathcal{R}(System) = \{Proc_0, Proc_1\} \boxtimes_{\{task1\}} \{Res_0, Res_1\}$$

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$$\Downarrow$$

$$\mathcal{R}(System) = \{Proc_0, Proc_1\} \boxtimes_{\{task1\}} \{Res_0, Res_1\}$$

Population Vector

$$\xi = (\xi_1, \xi_2, \xi_3, \xi_4)$$

Location Dependency

$$System \stackrel{def}{=} Proc_0[N'_C] \mathrel{\boxtimes}_{\{task1\}} Res_0[N_S] \parallel Proc_0[N''_C]$$

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$$System \stackrel{def}{=} Proc_0[N'_C] \underset{\{task1\}}{\boxtimes} Res_0[N_S] \parallel Proc_0[N''_C]$$



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$$System \stackrel{def}{=} Proc_0[N'_C] \underset{\{task1\}}{\boxtimes} Res_0[N_S] \parallel Proc_0[N''_C]$$



$$\{Proc_0, Proc_1\} \underset{\{task1\}}{\boxtimes} \{Res_0, Res_1\} \parallel \{Proc_0, Proc_1\}$$

Population Vector

$$\xi = (\xi_1, \xi_2, \xi_3, \xi_4, \xi_5, \xi_6)$$

Fluid Structured Operational Semantics by Example

$$Proc_0 \stackrel{def}{=} (task1, r_1).Proc_1$$

$$Proc_1 \stackrel{def}{=} (task2, r_2).Proc_0$$

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Fluid Structured Operational Semantics by Example

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$$\frac{Proc_0 \xrightarrow{task1, r_1} Proc_1}{Proc_0 \xrightarrow{task1, r_1 \xi_1} *_ Proc_1}$$

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 \end{aligned}$$

$$\frac{Proc_0 \xrightarrow{task1, r_1} Proc_1}{Proc_0 \xrightarrow{task1, r_1 \xi_1} *_ Proc_1} \qquad \frac{Res_0 \xrightarrow{task1, r_3} Res_1}{Res_0 \xrightarrow{task1, r_3 \xi_3} *_ Res_1}$$

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 }{
 Proc_0 \boxtimes_{\{task1\}} Res_0 \xrightarrow{task1, r(\xi)} *_ Proc_1 \boxtimes_{\{task1\}} Res_1
 }$$

Apparent Rate Calculation

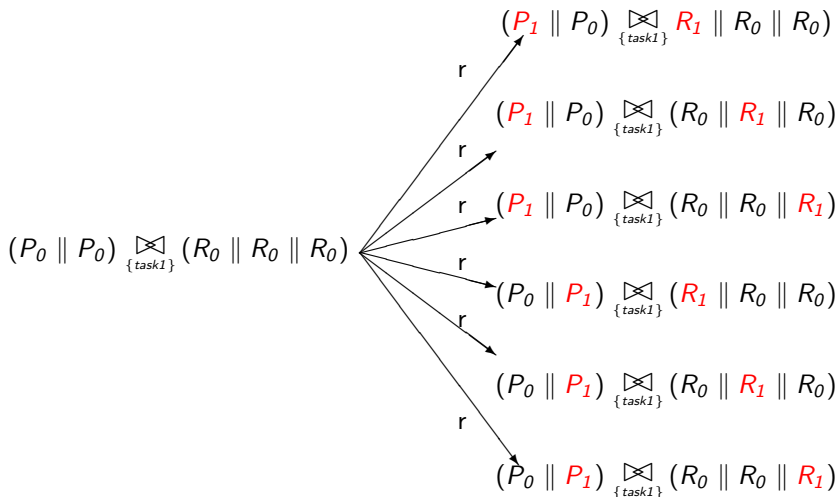
$$\begin{array}{c}
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 \hline
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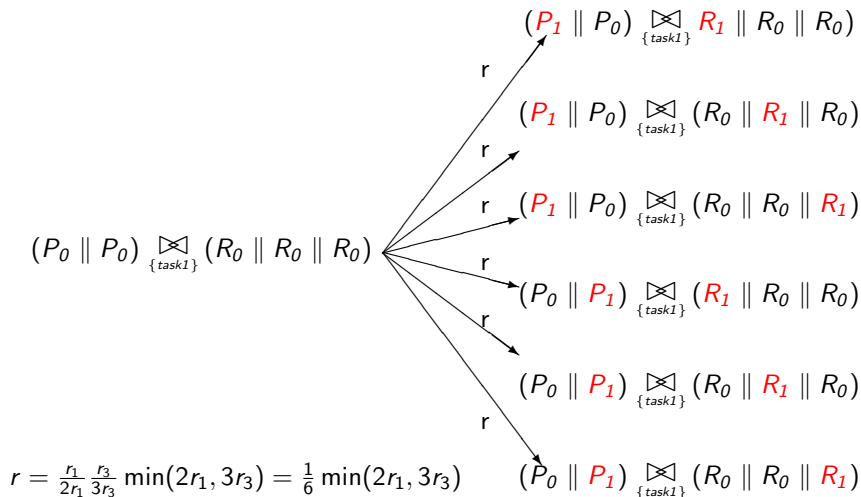
$$\frac{\frac{Proc_0 \xrightarrow{task1, r'_1} Proc_1}{Proc_0 \xrightarrow{task1, r'_1 \xi_1} *_* Proc_1} \quad \frac{Res_0 \xrightarrow{task1, r_3} Res_1}{Res_0 \xrightarrow{task1, r_3 \xi_3} *_* Res_1}}{Proc_0 \boxtimes_{\{task1\}} Res_0 \xrightarrow{task1, r(\xi)} *_* Proc_1 \boxtimes_{\{task1\}} Res_1}$$

$$\begin{aligned} r(\xi) &= \frac{r_1 \xi_1}{r_{task1}^*(Proc_0, \xi)} \frac{r_3 \xi_4}{r_{task1}^*(Res_0, \xi)} \min(r_{task1}^*(Proc_0, \xi), r_{task1}^*(Res_0, \xi)) \\ &= \frac{r_1 \xi_1}{r_1 \xi_1} \frac{r_3 \xi_4}{r_3 \xi_4} \min(r_1 \xi_1, r_3 \xi_4) \\ &= \min(r_1 \xi_1, r_3 \xi_4) \end{aligned}$$

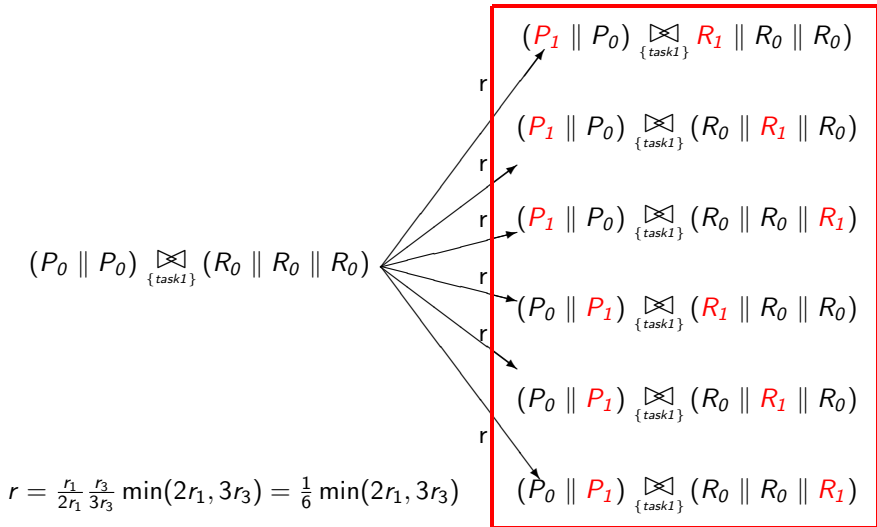
$f(\xi, l, \alpha)$ as the Generator Matrix of the *Lumped* CTMC



$f(\xi, l, \alpha)$ as the Generator Matrix of the *Lumped* CTMC



$f(\xi, l, \alpha)$ as the Generator Matrix of the *Lumped* CTMC



$f(\xi, l, \alpha)$ as the Generator Matrix of the *Lumped* CTMC

$$(2, 0, 3, 0) \xrightarrow{\min(2r_1, 3r_3)} (1, 1, 2, 1)$$

$$(P_0 \parallel P_0) \boxtimes_{\{task1\}} (R_0 \parallel R_0 \parallel R_0)$$

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$$r = \frac{r_1}{2r_1} \frac{r_3}{3r_3} \min(2r_1, 3r_3) = \frac{1}{6} \min(2r_1, 3r_3)$$

Jump Multiset

$$Proc_0 \boxtimes_{\{task1\}} Res_0 \xrightarrow{task1, r(\xi)}_* Proc_1 \boxtimes_{\{task1\}} Res_1$$

$$r(\xi) = \min(r_1 \xi_1, r_3 \xi_3)$$

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Jump Multiset

$$Proc_0 \boxtimes_{\{task1\}} Res_0 \xrightarrow{task1, r(\xi)} * Proc_1 \boxtimes_{\{task1\}} Res_1$$

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$$Proc_1 \boxtimes_{\{task1\}} Res_0 \xrightarrow{task2, \xi_2 r_2} * Proc_0 \boxtimes_{\{task1\}} Res_0$$

$$Proc_0 \boxtimes_{\{task1\}} Res_1 \xrightarrow{reset, \xi_4 r_4} * Proc_0 \boxtimes_{\{task1\}} Res_0$$

Equivalent Transitions

Some transitions may give the same information:

$$\begin{array}{lcl}
 \text{Proc}_0 \quad \begin{array}{c} \diagdown \diagup \\ \{task1\} \end{array} \text{Res}_1 & \xrightarrow{\text{reset}, \xi_4 r_4} & * \text{Proc}_0 \quad \begin{array}{c} \diagdown \diagup \\ \{task1\} \end{array} \text{Res}_0 \\
 \text{Proc}_1 \quad \begin{array}{c} \diagdown \diagup \\ \{task1\} \end{array} \text{Res}_1 & \xrightarrow{\text{reset}, \xi_4 r_4} & * \text{Proc}_1 \quad \begin{array}{c} \diagdown \diagup \\ \{task1\} \end{array} \text{Res}_0
 \end{array}$$

i.e., Res_1 may perform an action independently from the rest of the system.

This is captured by the procedure used for the construction of the generator function $f(\xi, l, \alpha)$

Construction of $f(\xi, l, \alpha)$

$$Proc_0 \begin{array}{c} \boxtimes \\ \{task1\} \end{array} Res_1 \xrightarrow{reset, \xi_4 r_4} *_ Proc_0 \begin{array}{c} \boxtimes \\ \{task1\} \end{array} Res_0$$

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- Take $l = (0, 0, 0, 0)$

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$$Proc_0 \begin{array}{c} \diagup \diagdown \\ \{task1\} \end{array} Res_1 \xrightarrow{reset, \xi_4 r_4} *_ Proc_0 \begin{array}{c} \diagup \diagdown \\ \{task1\} \end{array} Res_0$$

- Take $l = (0, 0, 0, 0)$
- Add -1 to all elements of l corresponding to the indices of the components in the lhs of the transition

$$l = (-1, 0, 0, -1)$$

- Add $+1$ to all elements of l corresponding to the indices of the components in the rhs of the transition

$$l = (-1 + 1, +1, -1) = (0, 0, +1, -1)$$

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$$f(\xi, (0, 0, +1, -1), reset) = \xi_4 r_4$$

Construction of $f(\xi, l, \alpha)$

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$$f(\xi, (-1, +1, -1, +1), task1) = r(\xi)$$

Construction of $f(\xi, l, \alpha)$

$$\begin{array}{ccc}
 Proc_0 \boxtimes_{\{task1\}} Res_0 & \xrightarrow{task1, r(\xi)}_* & Proc_1 \boxtimes_{\{task1\}} Res_1 \\
 Proc_1 \boxtimes_{\{task1\}} Res_0 & \xrightarrow{task2, \xi_2 r'_2}_* & Proc_0 \boxtimes_{\{task1\}} Res_0
 \end{array}$$

$$\begin{aligned}
 f(\xi, (-1, +1, -1, +1), task1) &= r(\xi) \\
 f(\xi, (+1, -1, 0, 0), task2) &= \xi_2 r_2
 \end{aligned}$$

Construction of $f(\xi, l, \alpha)$

$$\begin{array}{lcl}
 Proc_0 \begin{array}{c} \boxtimes \\ \{task1\} \end{array} Res_0 & \xrightarrow{task1, r(\xi)} * & Proc_1 \begin{array}{c} \boxtimes \\ \{task1\} \end{array} Res_1 \\
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 \end{array}$$

$$f(\xi, (-1, +1, -1, +1), task1) = r(\xi)$$

$$f(\xi, (+1, -1, 0, 0), task2) = \xi_2 r_2$$

$$f(\xi, (0, 0, +1, -1), reset) = \xi_4 r_4$$

Capturing behaviour in the Generator Function

$$Proc_0 \stackrel{def}{=} (task1, r_1).Proc_1$$

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Numerical Vector Form

$$\xi = (\xi_1, \xi_2, \xi_3, \xi_4) \in \mathbb{N}^4, \quad \xi_1 + \xi_2 = N_P \quad \text{and} \quad \xi_3 + \xi_4 = N_R$$

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Generator Function

$$\begin{aligned}
 f(\xi, (-1, 1, -1, 1), task1) &= \min(r_1\xi_1, r_3\xi_3) \\
 f(\xi, (1, -1, 0, 0), task2) &= r_2\xi_2 \\
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Extraction of the ODE from f

Generator Function

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Differential Equation

$$\begin{aligned} \frac{dx}{dt} &= F_{\mathcal{M}}(x) = \sum_{l \in \mathbb{Z}^d} l \sum_{\alpha \in \mathcal{A}} f(x, l, \alpha) \\ &= (-1, 1, -1, 1) \min(r_1x_1, r_3x_3) + (1, -1, 0, 0)r_2x_2 \\ &\quad + (0, 0, 1, -1)r_4x_4 \end{aligned}$$

Extraction of the ODE from f

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Differential Equation

$$\frac{dx_1}{dt} = -\min(r_1x_1, r_3x_3) + r_2x_2$$

$$\frac{dx_2}{dt} = \min(r_1x_1, r_3x_3) - r_2x_2$$

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Outline

1 Introduction

- Collective Dynamics
- Stochastic Process Algebra

2 Continuous Approximation

- State variables
- Numerical illustration

3 Fluid-Flow Semantics

- Fluid Structured Operational Semantics

4 Example

- Internet worms

5 On-going and Future Work

- Alternative Models

Internet worms: Background

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- Worms like Nimbda, Slammer, Code Red, Sasser and Code Red 2 have caused the Internet to become unusable for many hours at a time until security patches could be applied and routers fixed.
- The estimated cost of computer worms and related activities is about \$50 billion a year.

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An Internet-scale Problem

- We wish to study the emergent behaviour of Internet worms as they spread to thousands and then hundreds-of-thousands of hosts.
- Explicit state-based methods for calculating steady-state, transient or passage-time measures are limited to state-spaces of the order of 10^9 .
- By transforming our stochastic process algebra model into a set of ODEs, we can obtain a plot of model behaviour against time for models with global state spaces in excess of 10^{10000} states.

Susceptible-Infective-Removed (SIR) model

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Susceptible-Infective-Removed over a network

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- An infected computer can be patched so that it is no longer infected or susceptible to infection.
- This state is termed **removed** and is an absorbing state for that component in the system.

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- Additionally, an attempted network connection can fail or timeout as indicated by the *fail* action.
- This might be due to network contention or the lack of availability of a susceptible machine to infect.
- As large scale worm infections tend not to waste time determining whether a given host is already infected or not, we assume that a certain number of infections will attempt to reinfect hosts; in this instance, the host is unaffected.

Susceptible-Infective-Removed over a network

$$S \stackrel{\text{def}}{=} (\text{infect}S, \top).I$$

$$I \stackrel{\text{def}}{=} (\text{infect}I, \beta).I + (\text{infect}S, \top).I + (\text{patch}, \gamma).R$$

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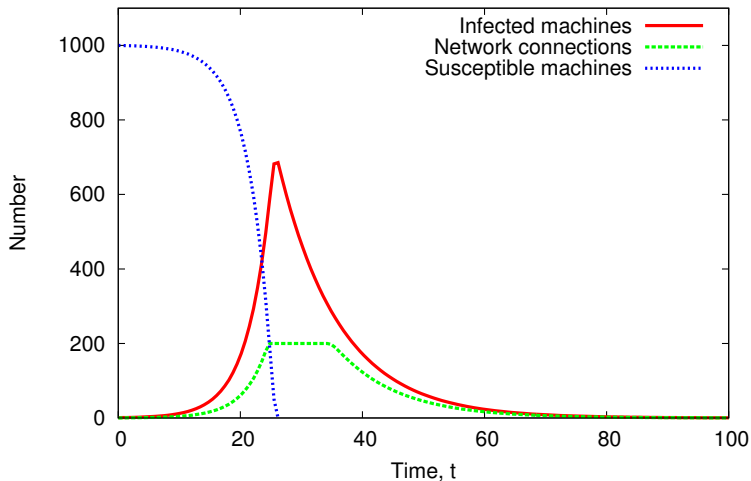
$$\text{Net}' \stackrel{\text{def}}{=} (\text{infect}S, \beta).\text{Net} + (\text{fail}, \delta).\text{Net}$$

$$\text{Sys} \stackrel{\text{def}}{=} (S[N] \parallel I) \bowtie_L \text{Net}[M]$$

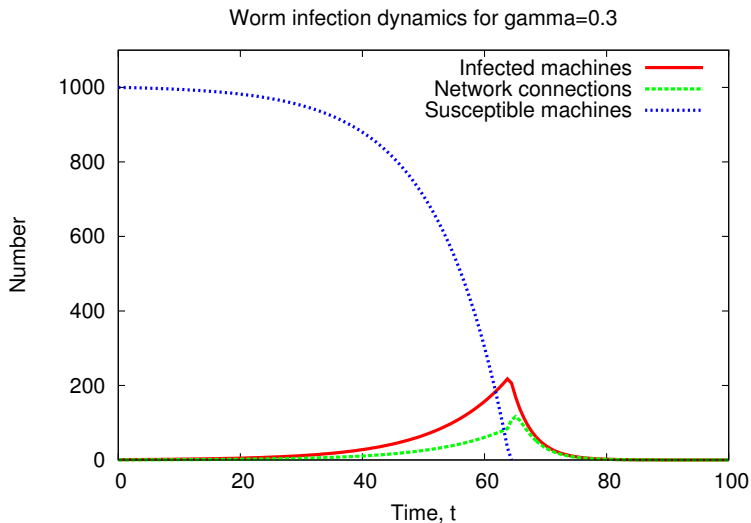
where $L = \{ \text{infect}I, \text{infect}S \}$

Patch rate $\gamma = 0.1$. Connection failure rate $\delta = 0.5$

Worm infection dynamics for gamma=0.1, delta=0.5

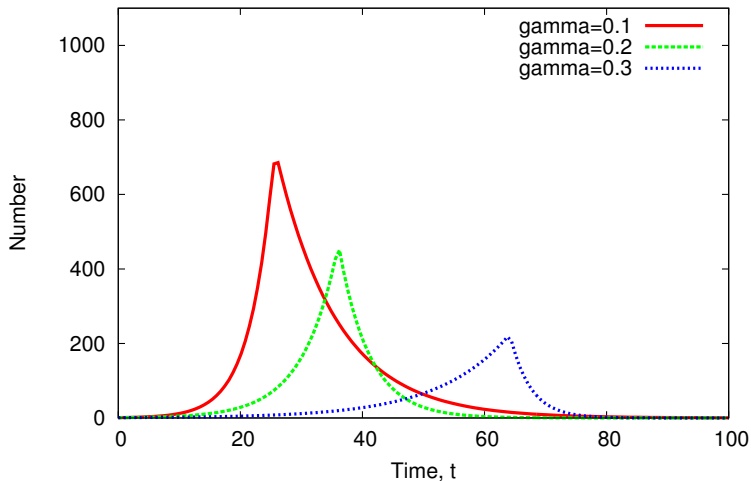


Patch rate $\gamma = 0.3$. Connection failure rate $\delta = 0.5$



Increasing machine patch rate γ from 0.1 to 0.3

Infected machines for different values of gamma



Susceptible-Infective-Removed-Reinfection (SIRR) model

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- We use this to model a faulty or incomplete security upgrade or the mistaken removal of security patches which had previously defended the machine against attack.

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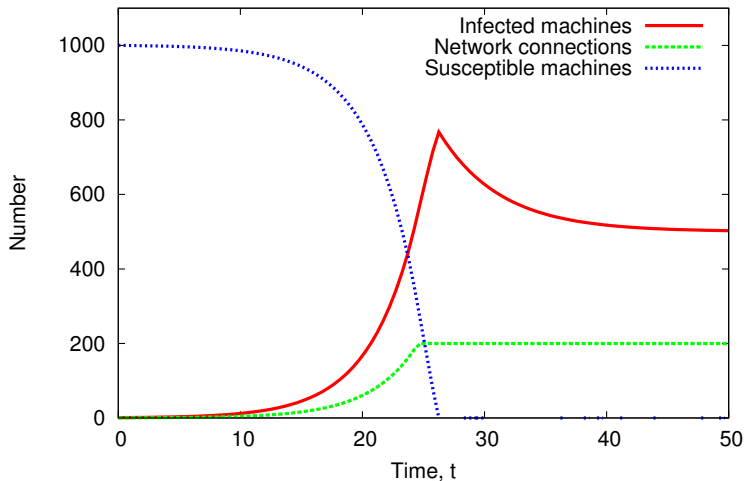
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where $L = \{\text{infect}I, \text{infect}S\}$

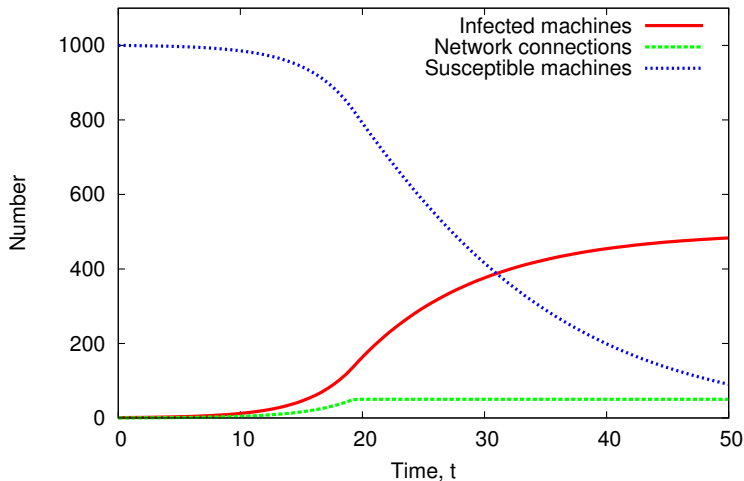
Unsecured SIR model (200 network channels)

Worm infection dynamics for N=200



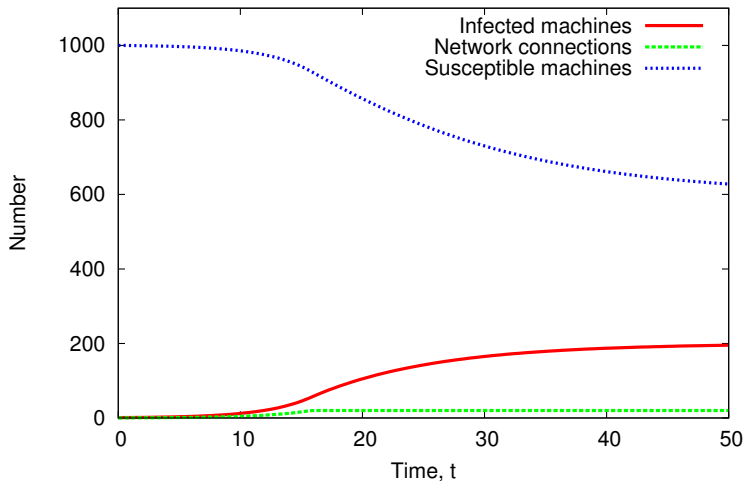
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Unsecured SIR model (20 network channels)

Worm infection dynamics for N=20



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Conclusions

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- Process algebra modelling allows the details of interactions to be recorded on the individual level but then abstracted away into appropriate population-based representations.
- The scale of problems which can be modelled in this way vastly exceeds those which are founded on explicit state representations.
- We believe the modelling methods exemplified here to be generally useful for analysing the behaviour of populations of interacting processes with complex dynamics.

Outline

1 Introduction

- Collective Dynamics
- Stochastic Process Algebra

2 Continuous Approximation

- State variables
- Numerical illustration

3 Fluid-Flow Semantics

- Fluid Structured Operational Semantics

4 Example

- Internet worms

5 On-going and Future Work

- Alternative Models

Alternative Representations

Large
PEPA model

ODEs

Stochastic
Simulation
CTMC

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population view

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- **Continuous approximation** allows a rigorous mathematical analysis of the average behaviour of such systems.
- This alternative view of systems has opened up many and exciting new research directions.

Thanks!

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Acknowledgements: collaborators

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More information:

<http://www.dcs.ed.ac.uk/pepa>