

# Introduction to Mobile Robotics

## Graphs and Bayes Nets<sup>1</sup>

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<sup>1</sup>Based on material from "Probabilistic Graphical Models: Principles and Techniques" by Koller and Friedman

# Lecture Outline

- **Graphs:**
  - Nodes and edges.
  - Paths and trails.
  - Cycles and loops.
  
- **Bayes nets:**
  - Basic concepts.
  - Reasoning patterns.
  - Markov networks.

# Nodes and Edges 1

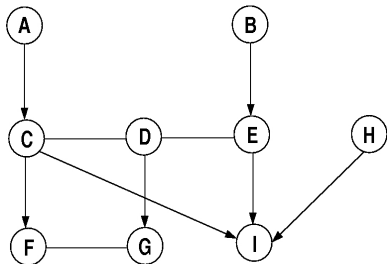
- A *Graph* is a data structure consisting of a set of nodes and edges:

$$\mathcal{K} = (\mathcal{X}, \mathcal{E}); \quad \mathcal{X} = \{X_1, \dots, X_n\}$$

- Edges can be *directed*:  $X_i \rightarrow X_j$  or *undirected*:  $X_i - X_j$ .
- *Directed graph*  $\mathcal{G}$ : all edges are directed.
- *Undirected graph*  $\mathcal{H}$ : all edges are undirected.

## Nodes and Edges 2

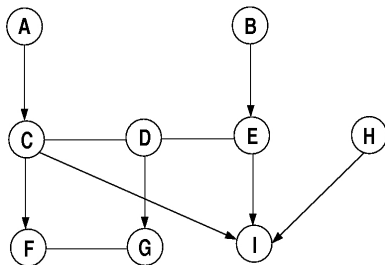
- If  $X_i \rightarrow X_j \in \mathcal{E}$ ,  $X_i$  is the **parent** and  $X_j$  is the **child**.
- If  $X_i - X_j \in \mathcal{E}$ ,  $X_i$  and  $X_j$  are **neighbors**.
- $X \rightleftharpoons Y$  are **adjacent**.
- $Boundary_X = Pa_X \cup Nb_X$ .



- Subgraph over  $\mathbf{X}$  is **complete** if every two nodes in  $\mathbf{X}$  are connected by an edge. Also called a **clique**.
- Clique  $\mathbf{X}$  is **maximal** if any  $\mathbf{Y} \supset \mathbf{X}$  is not a clique.

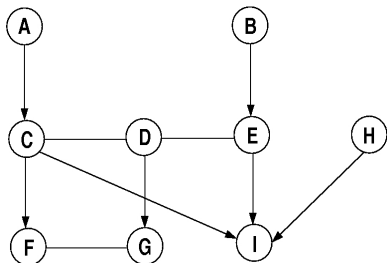
# Paths and Trails 1

- $X_1, \dots, X_k$  form a **path** in graph  $\mathcal{K} = (\mathcal{X}, \mathcal{E})$  if for every  $i = 1, \dots, k - 1$ , either  $X_i \rightarrow X_{i+1}$  or  $X_i - X_{i+1}$ .
- **Directed path**: for at least one  $i$ ,  $X_i \rightarrow X_{i+1}$ .
- $X_1, \dots, X_k$  form a **trail** in graph  $\mathcal{K} = (\mathcal{X}, \mathcal{E})$  if for every  $i = 1, \dots, k - 1$ ,  $X_i \rightleftharpoons X_{i+1}$ .



# Paths and Trails 2

- A graph is **connected** if there is a trail between every  $X_i$  and  $X_j$ .
- If there exists a directed path  $X_1, \dots, X_k$  in  $\mathcal{K} = (\mathcal{X}, \mathcal{E})$  with  $X_1 = X, X_k = Y$ ,  $X$  is an **ancestor** of  $Y$  and  $Y$  is a **descendant** of  $X$ .
- $Descendants_A = ?$ ,  $NonDescendants_B = ?$
- $X_1, \dots, X_k$  form a **topological ordering** in graph  $\mathcal{K} = (\mathcal{X}, \mathcal{E})$  if for every  $X_i \rightarrow X_j \in \mathcal{E}$ , we have  $i < j$ .



# Cycles and Loops 1

- A **cycle** in  $\mathcal{K}$  is a directed path  $X_1, \dots, X_k$  where  $X_1 = X_k$ .
- A graph is **acyclic** if it contains no cycles. *Bayesian Network* is a directed acyclic graph (DAG).
- A **loop** in  $\mathcal{K}$  is a trail  $X_1, \dots, X_k$  where  $X_1 = X_k$ .
- A graph is **singly connected** if it has no loops.

## Cycles and Loops 2 (Extra)

- **Polytree**: singly-connected directed graph.
- **Leaf**: node in singly-connected graph with exactly one adjacent node.
- **Forest**: singly-connected undirected graph. Also, directed graph where each node has at most one parent.
- **Tree**: connected forest.



# Lecture Outline

- **Graphs:**
  - Nodes and edges.
  - Paths and trails.
  - Cycles and loops.
  
- **Bayes nets:**
  - Basic concepts.
  - Reasoning patterns.
  - Markov networks.

# Bayesian Network

- **Bayesian Network** (BN): directed acyclic graph (DAG)  $\mathcal{G}$  whose nodes are RVs and edges represent the influence of one node on another.
- **Two viewpoints:**
  - Data structure that is the skeleton for representing a joint probability distribution compactly in a factorized manner.
  - Compact representation for the conditional independence assumptions about a distribution.
- Two viewpoints are equivalent!

# Student Example

- Student requests professor to write reference letter.

- Difficulty** (of course):

$$Val(D) = \{d^0, d^1\} = \{easy, hard\}.$$

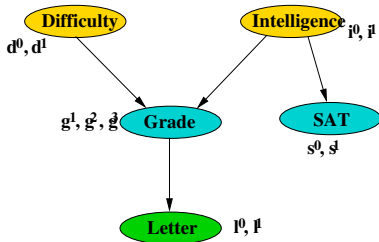
- Intelligence** (of student):

$$Val(I) = \{i^0, i^1\} = \{low, high\}.$$

- SAT** (scores of student):  $Val(S) = \{s^0, s^1\} = \{low, high\}$ .

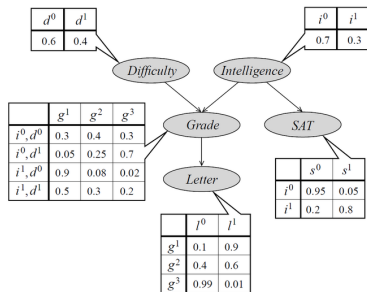
- Grade** (in course):  $Val(G) = \{g^1, g^2, g^3\} = \{A, B, C\}$ .

- Letter** (quality):  $Val(L) = \{l^0, l^1\} = \{weak, strong\}$ .



# Reasoning Patterns 1

- **Causal reasoning** or *prediction*: predicting downstream effects of various factors.
- $P_{\mathcal{B}student}(I^1 | i^0) = ?$
- $P_{\mathcal{B}student}(I^1 | i^0, d^0) = ?$
- Compute these values.

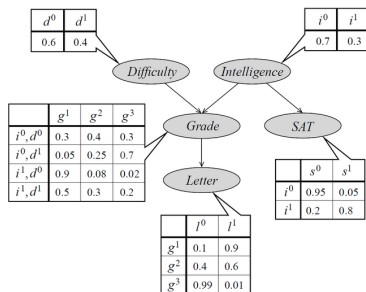


# Reasoning Patterns 2

- **Evidential reasoning** or *explanation*: reason from effects to causes.

- $P_{\mathcal{B}^{student}}(i^1 | g^3) = ?$
- $P_{\mathcal{B}^{student}}(i^1 | l^0) = ?$
- $P_{\mathcal{B}^{student}}(i^1 | g^3, l^0) = ?$

- Compute these values.



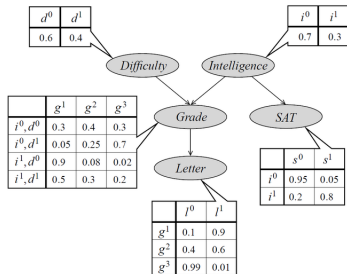
# Reasoning Patterns 3

- **Intercausal reasoning** or *explaining away*.

- $P_{\mathcal{B}^{student}}(i^1 | g^3) \neq P_{\mathcal{B}^{student}}(i^1 | g^3, d^1)$ ; why?

- Related to *v-structures*.

- Does *D* influence estimate of *I* through *G* ?



# Local Independencies

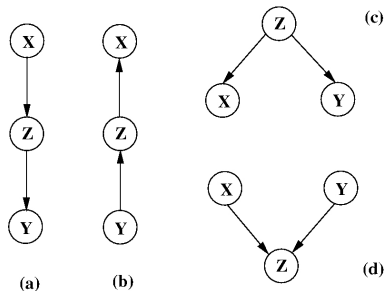
- Bayesian network  $\mathcal{G}$  is a DAG whose nodes represent RVs  $X_1, \dots, X_n$ . Let  $Pa_{X_i}^{\mathcal{G}}$  denote **parents** of  $X_i$  in  $\mathcal{G}$ .
- $\mathcal{G}$  encodes **conditional independence** assumptions, called **local independencies**  $\mathcal{I}_l(\mathcal{G})$ :

$$X_i : (X_i \perp NonDescendants_{X_i} | Pa_{X_i}^{\mathcal{G}})$$

- *Each node is conditionally independent of non-descendants given parents.*
- $P(I, D, G, S, L) = P(I) P(D) P(G|I, D) P(S|I) P(L|G)$ .

## Two-Edge Trails

- Four possible two-edge trails from  $X$  to  $Y$  via  $Z$ .
- (a) Indirect causal effect; (b) indirect evidential effect.
- (c) A common cause; and (d) a common effect.



- When evidence can flow from  $X$  to  $Y$  via  $Z$ , the trail  $X \rightleftarrows Z \rightleftarrows Y$  is **active**.



# Active Trails

- (a) **Causal trail**

$X \rightarrow Z \rightarrow Y$ : active iff  $Z$  is not observed.

- (b) **Evidential trail**

$X \leftarrow Z \leftarrow Y$ : active iff  $Z$  is not observed.

- (c) **Common cause**

$X \leftarrow Z \rightarrow Y$ : active iff  $Z$  is not observed.

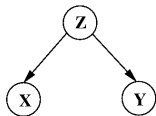
- (d) **Common effect**  $X \rightarrow Z \leftarrow Y$ : active iff  $Z$  or one of its descendants is observed.



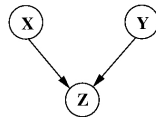
(a)



(b)



(c)



(d)

# D-Separation 1

- Let  $\mathcal{G}$  be a BN,  $X_1 \rightleftharpoons \dots \rightleftharpoons X_n$  be a trail in  $\mathcal{G}$  and  $\mathbf{Z}$  be a subset of observed variables.
- Trail  $X_1 \rightleftharpoons \dots \rightleftharpoons X_n$  is **active** if:
  - For any **v-structure**  $X_{i-1} \rightarrow X_i \leftarrow X_{i+1}$ ,  $X_i$  or one of its descendant is in  $\mathbf{Z}$ .
  - No other node on the trail is in  $\mathbf{Z}$ .

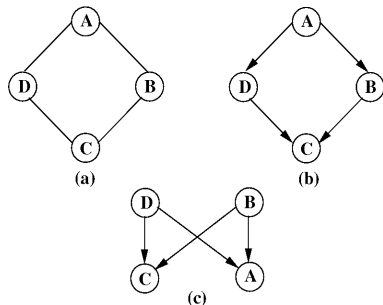
# D-Separation 2

- Let  $\mathbf{X}$ ,  $\mathbf{Y}$ ,  $\mathbf{Z}$  be three sets of nodes in  $\mathcal{G}$ . If there is no active trail between any node  $X \in \mathbf{X}$  and  $Y \in \mathbf{Y}$  given  $\mathbf{Z}$ ,  $\mathbf{X}$  and  $\mathbf{Y}$  are *d-separated* given  $\mathbf{Z}$ :  $\text{d-sep}_{\mathcal{G}}(\mathbf{X}; \mathbf{Y}|\mathbf{Z})$ .
- **Global Markov independencies**: set of independencies that correspond to d-separation (*directed separation*).

$$\mathcal{I}(\mathcal{G}) = \{(\mathbf{X} \perp \mathbf{Y} | \mathbf{Z}) : \text{d-sep}_{\mathcal{G}}(\mathbf{X}; \mathbf{Y} | \mathbf{Z})\}$$

# Misconception Example

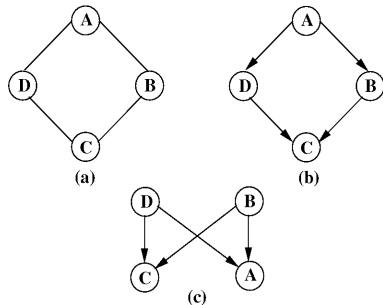
- Four students work in pairs on homework assignment.
- Only the following pairs meet: A and B; B and C; C and D; D and A—Figure (a).



- Students may have figured out professor's error from textbook. May transmit information to study partners.

# Misconception Example

- For each  $X \in \{A, B, C, D\}$ ,  $x^1/x^0$  represent presence/absence of misconception.
- Need to model:  $(A \perp C | B, D)$ ,  $(B \perp D | A, C)$ .
- Cannot represent with Bayesian network—Figures (b), (c).
- Can be modeled as a [Markov network](#).



## Coming up later...

- Bayes filters: Kalman filter, Particle filter.
- Localization and Mapping (SLAM).
- Decision making: MDPs (RL) and POMDPs.
- Please be prepared!