

Markerless 3D spatio-temporal reconstruction of microscopic swimmers from video

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11. January 2021

VAIB 20 Workshop



UNIVERSITY OF LEEDS

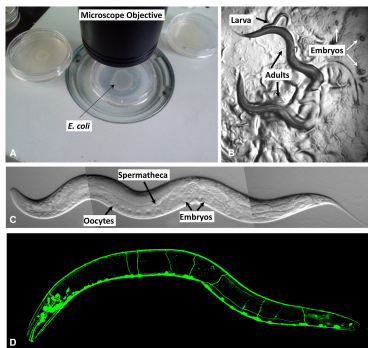


**Engineering and
Physical Sciences
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A very special microswimmer: *C. elegans*

Why?

- ▶ *C. elegans*, a 1mm roundworm
- ▶ Model organism
- ▶ Study of animal behavior
- ▶ Postures, kinematics, biomechanics



Corsi *et al.*, 2005. doi:10.1895/wormbook.1.177.1

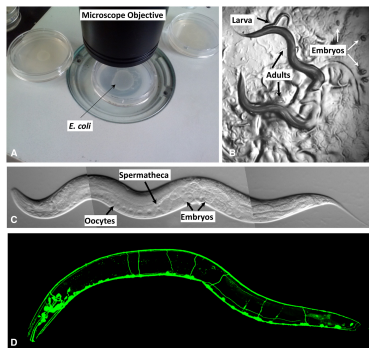
A very special microswimmer: *C. elegans*

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Our objectives

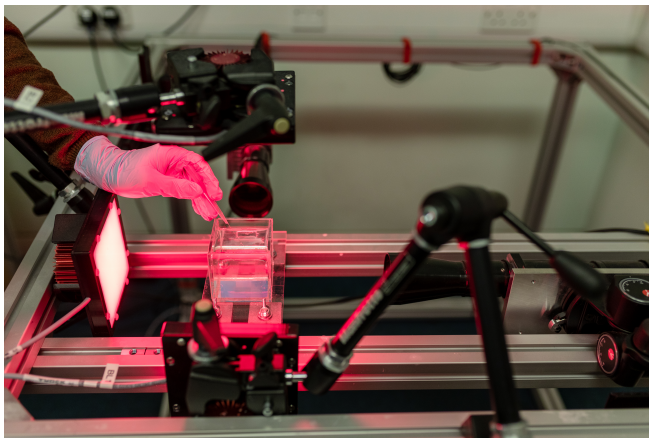
- ▶ 3D microscopy
- ▶ Resolve postures
- ▶ Large field of view
- ▶ Capture long trajectories



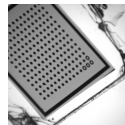
Corsi *et al.*, 2005. doi:10.1895/wormbook.1.177.1

Camera set-up

Challenges: Depth of fields vs resolution, aspect ratio, transparent living object



Pipeline overview



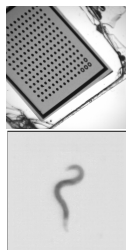
Input

- ▶ Calibration images (about 100 triplets)

Pipeline overview

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- ▶ Grayscale videos ($3 \times 2048^2 \times 8$ bit, 25fps)
- ▶ Single worm (~ 1 mm or ≤ 200 px)
+ blur



Pipeline overview

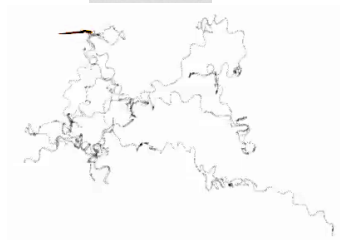
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Output

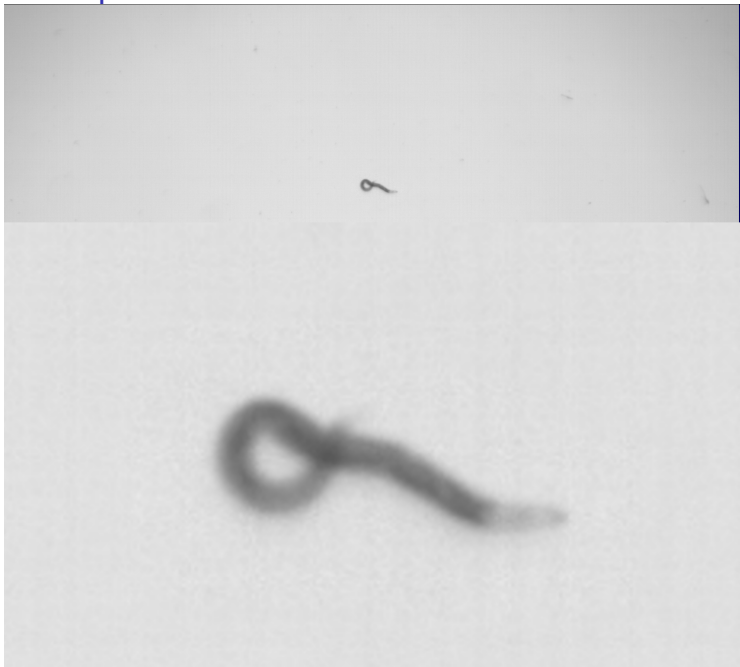
- ▶ Worm midline over time
- ▶ Real world coordinates



Video example



Video example

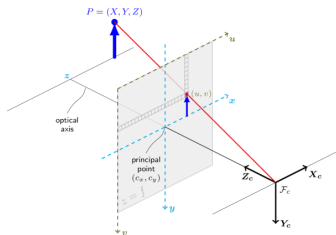
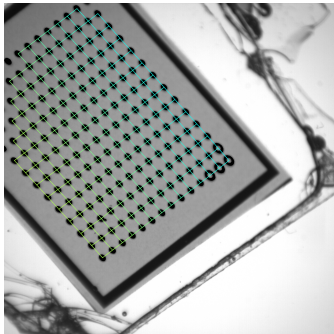


Key steps

- a) Calibration of the camera setup using calibration images taken before the experiment.
- b) Image normalization, object tracking and triangulation.
- c) 2D image segmentation to find midlines using a trained equivariant convolutional neural network.
- d) Correlation-based fine tuning of the camera calibration along moving object.
- e) Space carving with three-way majority voting to obtain a discrete skeleton.
- f) Curve fit optimization using a finite element formulation and weighted candidate points.

a) Calibration of the camera set-up

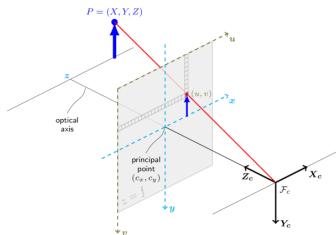
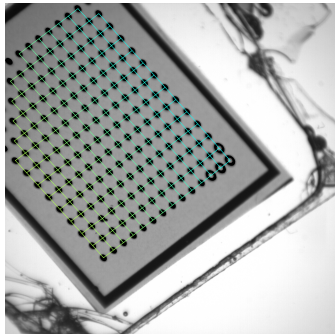
Task: recover camera positions and parameters from images of fixed grid



OpenCV 3D pinhole camera model

a) Calibration of the camera set-up

Task: recover camera positions and parameters from images of fixed grid



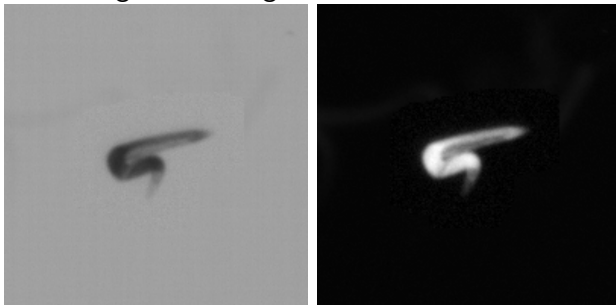
OpenCV 3D pinhole camera model

Problems:

- Accuracy issues: focus, distortion, gel properties but good enough for tracking

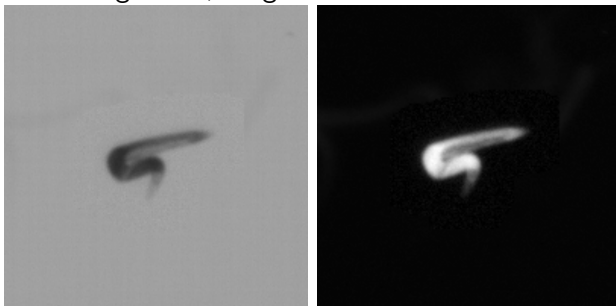
b) Image normalization, object tracking and triangulation.

- ▶ Static background subtraction
 - ▶ background: maximum brightness over time.
 - ▶ caveat: moving bubbles
- ▶ Invert brightness, range normalisation



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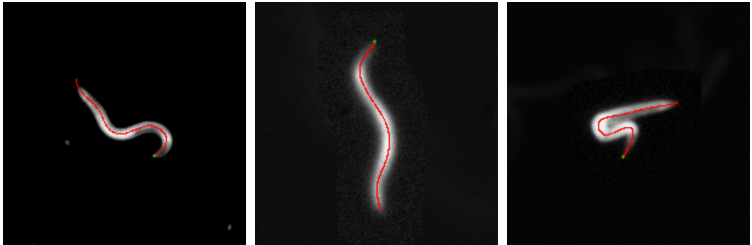
- ▶ Static background subtraction
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- ▶ Identify candidate silhouettes in 2D
- ▶ Triangulate all, pick lowest reprojection error
- ▶ In subsequent frames: pick nearest silhouettes

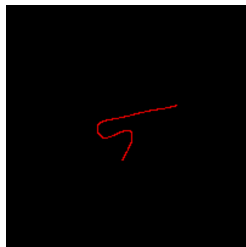
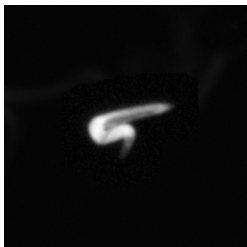
c) Image segmentation to find 2D midlines using a CNN

- ▶ Equivariant CNN, autoencoder/decoder architecture
- ▶ Manual annotations



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- ▶ Training with masked L2 loss

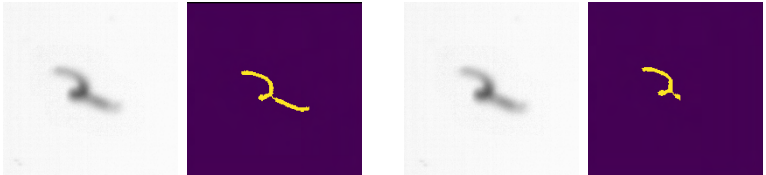


c) Image segmentation to find 2D midlines using a CNN

- ▶ Equivariant CNN, autoencoder/decoder architecture
- ▶ Manual annotations
- ▶ Training with masked L2 loss
- ▶ Binarise output using standard techniques
 - ▶ Adaptive thresholding
 - ▶ Select largest connected component

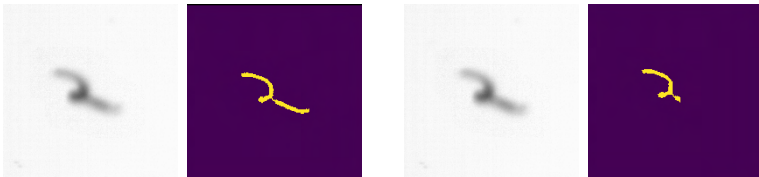
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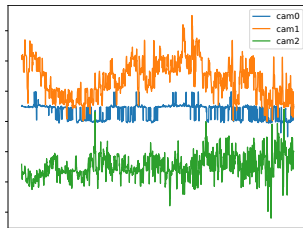
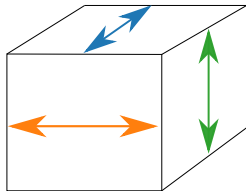
- ▶ Reiterate?

d) Fine tuning of the camera calibration along the moving object.

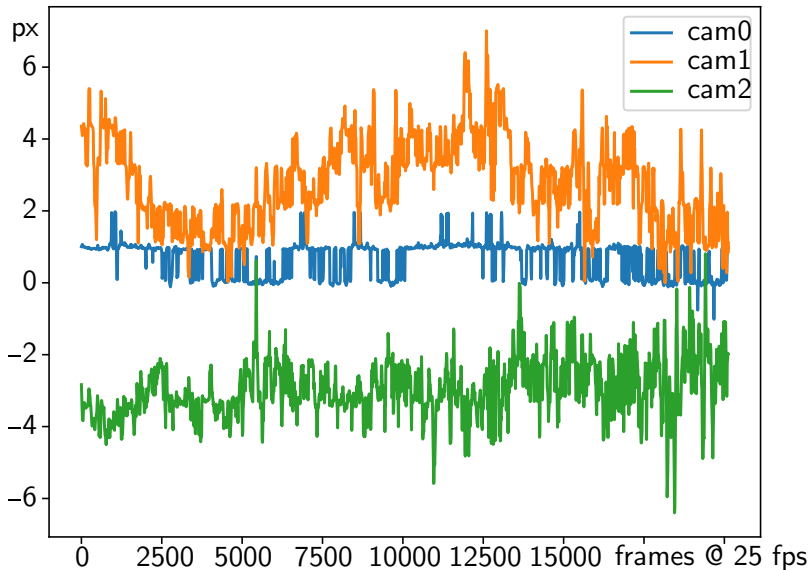
Problem: Calibration not perfect and changes in time – need to align images locally

Idea: Update local in time shift maximizing correlation using stochastic gradient descent on 20 frame batches.

$$\text{Correlation} = \max_{p \in \mathbb{R}^3} \int_{\text{cube}} \prod_i v(\text{shift}_p^i(\text{cam}_i(x))) dx$$



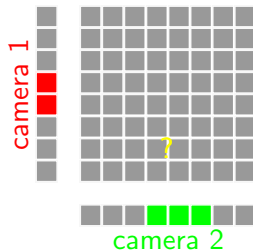
Example camera correction for 13 minute clip



e) Space carving with three-way majority voting to obtain a discrete skeleton.

Challenge:

2d midline pixels \rightarrow
find 3d midline voxels



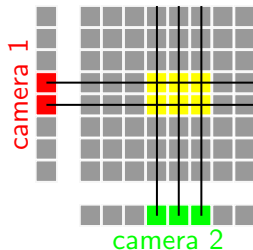
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Steps:

- ▶ Start from intersection ("product", "logical and") of lifts



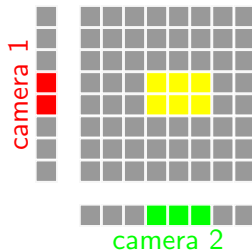
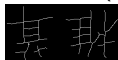
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- ▶ Start from intersection ("product", "logical and") of lifts
- ▶ Skeletonise in 2D (Guo-Hall) and 3D (Lee)



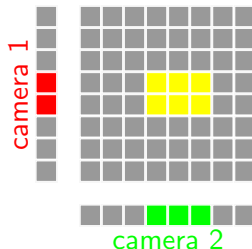
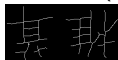
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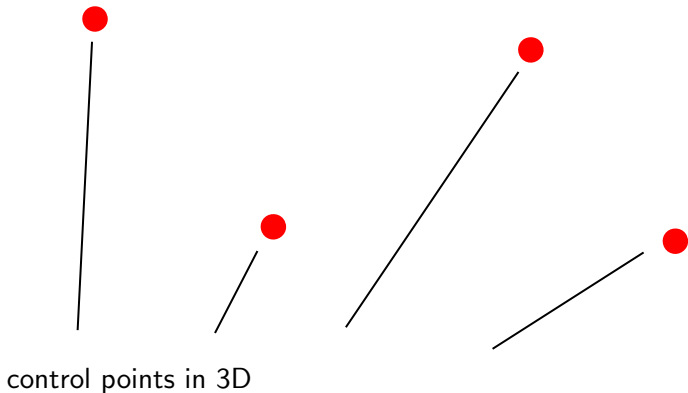
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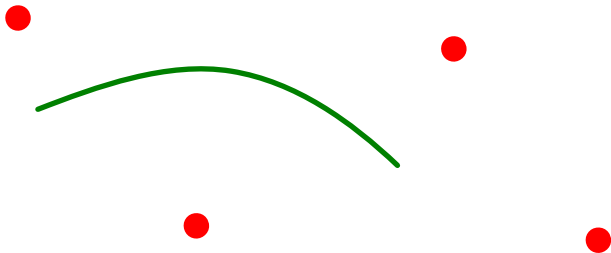
- ▶ Start from intersection ("product", "logical and") of lifts
- ▶ Skeletonise in 2D (Guo-Hall) and 3D (Lee)
- ▶ Some majority voting to counter drop-out



f) Curve fit optimization using a finite element formulation and weighted candidate points.

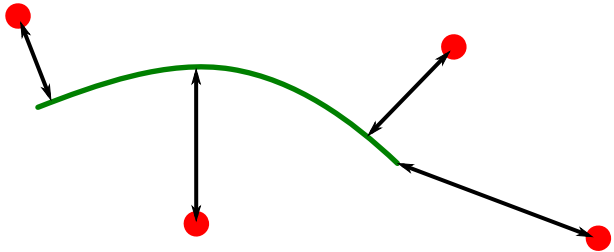


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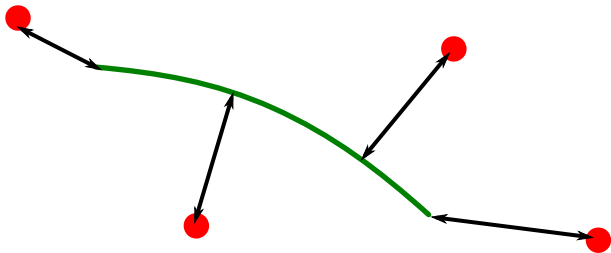
short initial guess for midline curve

f) Curve fit optimization using a finite element formulation and weighted candidate points.



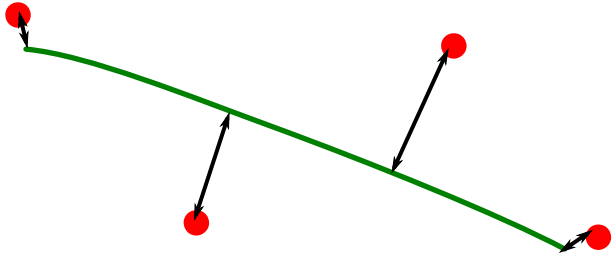
physics based model with elastic curve
and forces from control points

f) Curve fit optimization using a finite element formulation and weighted candidate points.



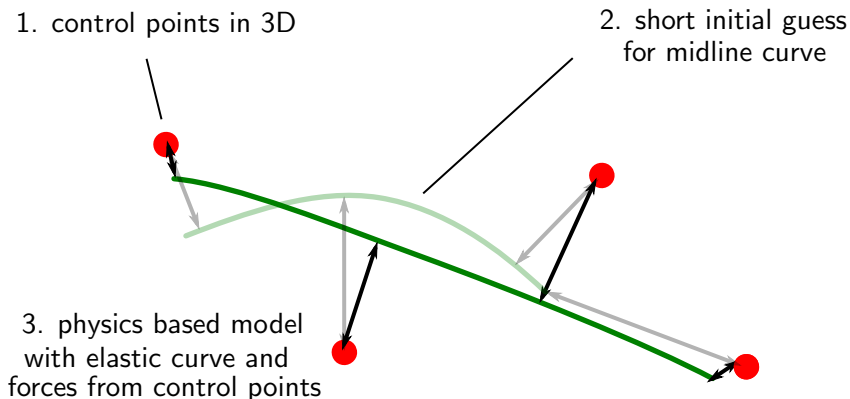
use gradient flow to balance forces (length fixed)

f) Curve fit optimization using a finite element formulation and weighted candidate points.



increase length and reduce stiffness for best fit

f) Curve fit optimization using a finite element formulation and weighted candidate points.



4. use gradient flow to balance forces (length fixed)

5. increase length and reduce stiffness for best fit

Ranner, 2020. doi:10.1016/j.apnum.2020.05.009

Summary

- ▶ Studying *C. elegans* locomotion in 3D presents many technical and experimental challenges
- ▶ Data capture requires careful experimental set-up
- ▶ Camera (re)calibration is essential
- ▶ CNNs are useful for segmenting image data
- ▶ Finite-element methods enable physics inspired shape fitting
- ▶ Our set-up recovers:
 - ▶ Trajectory of the swimmer's center-of-mass
 - ▶ Parametrized postures (3D midline curves) for each frame
- ▶ Analysis of the data is underway

Thank you for your attention!