

Machine Translation 02: Neural Network Basics

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University of Edinburgh

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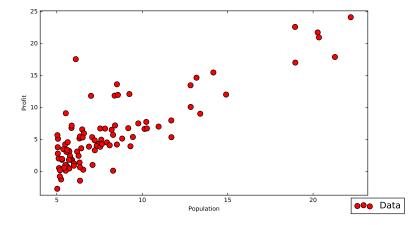
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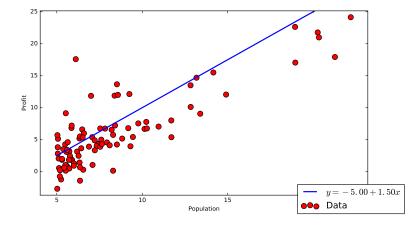
- linear regression
- stochastic gradient descent (SGD)
- backpropagation
- a simple neural network

Parameters:
$$\theta = \begin{bmatrix} \theta_0 \\ \theta_1 \end{bmatrix}$$
 Model: $h_{\theta}(x) = \theta_0 + \theta_1 x$

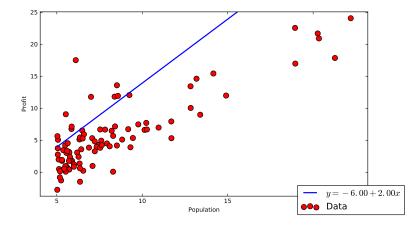
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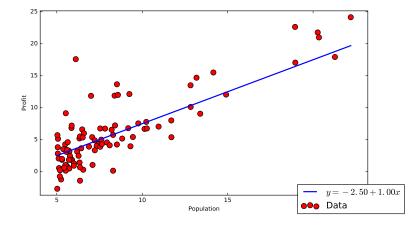
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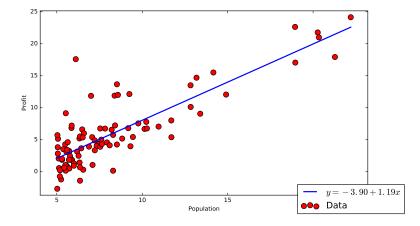
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• We try to find parameters $\hat{\theta} \in \mathbb{R}^2$ such that the cost function $J(\theta)$ is minimal:

$$J: \mathbb{R}^2 \to \mathbb{R}$$
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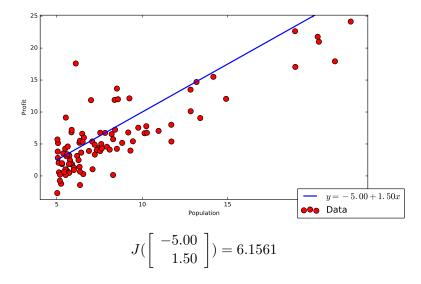
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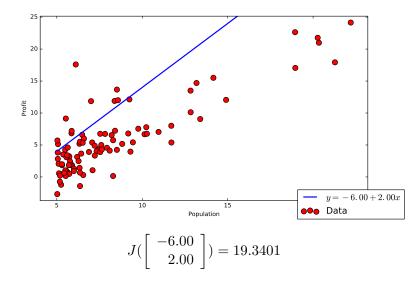
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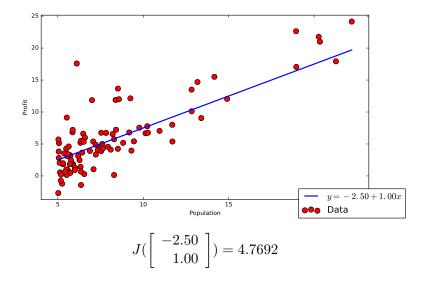
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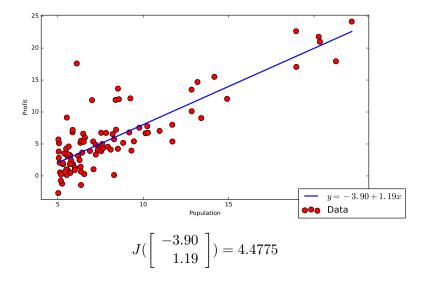
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$$= \frac{1}{2m} \sum_{i=1}^{m} \left(\theta_{0} + \theta_{1} x^{(i)} - y^{(i)} \right)^{2}$$

where m is the number of data points in the training set.



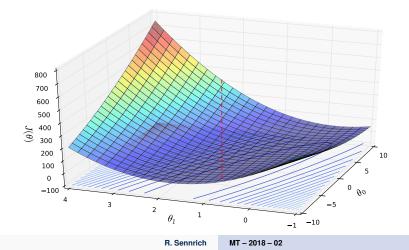






So, how do we find $\hat{\theta} = \mathop{\mathrm{arg\,min}}_{\theta \in \mathbb{R}^2} J(\theta)$ computationally?

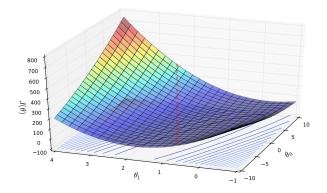
So, how do we find $\hat{\theta} = \mathop{\mathrm{arg\,min}}_{\theta \in \mathbb{R}^2} J(\theta)$ computationally?



$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$
 for each j

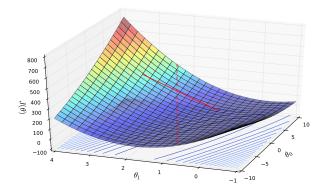
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Step 0, $\alpha = 0.01$



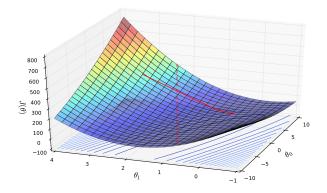
$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$
 for each j

Step 1, $\alpha = 0.01$



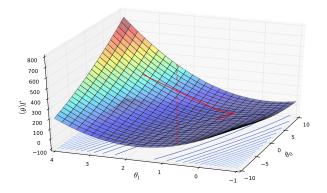
$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$
 for each j

Step 20, $\alpha = 0.01$



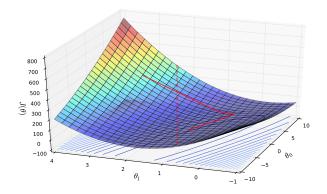
$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$
 for each j

Step 200, $\alpha = 0.01$



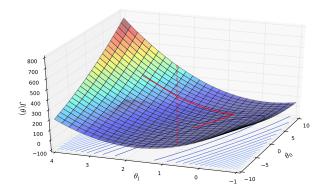
$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$
 for each j

Step 10000, $\alpha = 0.01$



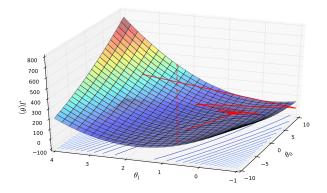
$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$
 for each j

Step 10000, $\alpha = 0.005$



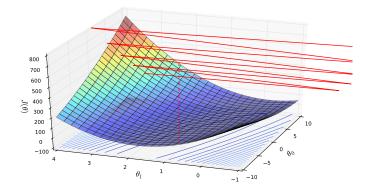
$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$
 for each j

Step 10000, $\alpha = 0.02$



$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$
 for each j

Step 10, $\alpha = 0.025$



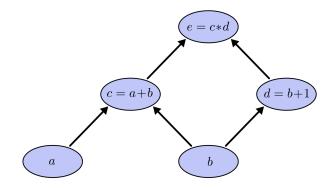
How do we calculate
$$\frac{\partial}{\partial \theta_j} J(\theta)$$
?

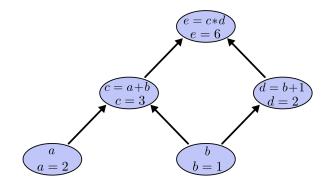
In other words:

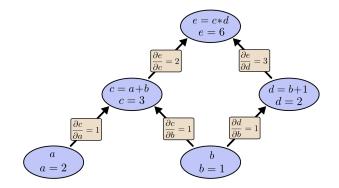
how sensitive is the loss function to the change of a parameter θ_i ?

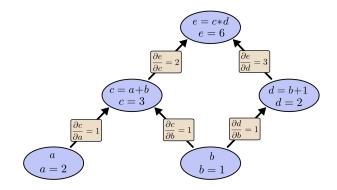
why backpropagation?

we could do this by hand for linear regression... but what about complex functions? \rightarrow propagate error backward (special case of automatic differentiation)





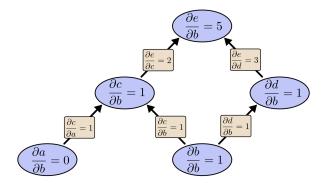




applying chain rule:

 $\frac{\partial e}{\partial b} = \frac{\partial e}{\partial c} \cdot \frac{\partial c}{\partial b} + \frac{\partial e}{\partial d} \cdot \frac{\partial d}{\partial b} = 1 \cdot 2 + 1 \cdot 3 = 5$

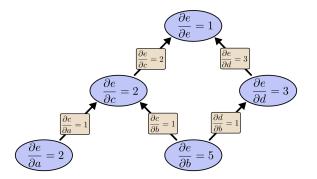
next, let's use *dynamic programming* to avoid re-computing intermediate results...



forward-mode differentiation lets us compute partial derivatives $\frac{\partial x}{\partial b}$ for all nodes x

 \rightarrow still inefficient if you have many inputs

Christopher Olah http://colah.github.io/posts/2015-08-Backprop/



backward-mode differentiation lets us efficiently compute $\frac{\partial e}{\partial x}$ for all inputs x in one pass

 \rightarrow also known as error backpropagation

Christopher Olah http://colah.github.io/posts/2015-08-Backprop/

When approaching a machine learning problem, we need:

• a suitable model;

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- a suitable cost (or loss) function;

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- a suitable model; (here: a linear model)
- a suitable cost (or loss) function; (here: mean square error)
- an optimization algorithm; (here: a variant of SGD)
- the gradient(s) of the cost function (if required by the optimization algorithm).

- A complex non-linear function which:
 - is built from simpler units (neurons, nodes, gates, ...)
 - maps vectors/matrices to vectors/matrices
 - is parameterised by vectors/matrices

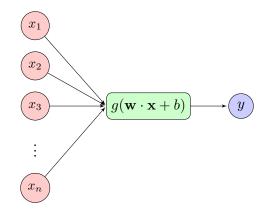
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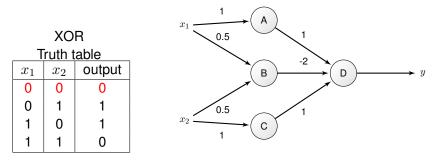
relationship to linear regression

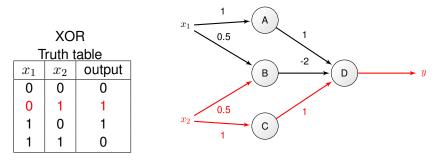
- more complex architectures with *hidden* units (neither input nor output)
- neural networks typically use non-linear activation functions

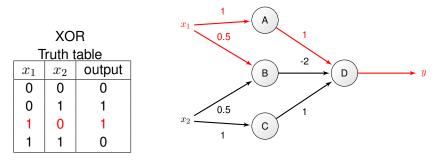
An Artificial Neuron

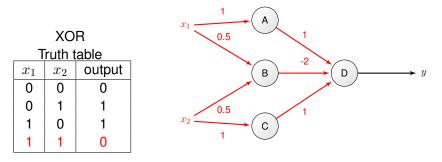


- \mathbf{x} is a vector input, y is a scalar output
- w and b are the parameters (b is a bias term)
- *g* is a (non-linear) *activation function*





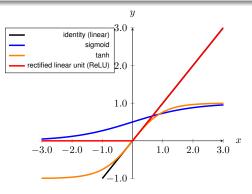




Activation functions

desirable:

- differentiable (for gradient-based training)
- monotonic (for better training stability)
- non-linear (for better expressivity)



we can use linear algebra to formalize our neural network:

the network

$$w_{1} = \begin{bmatrix} 1 & 0 \\ 0.5 & 0.5 \\ 0 & 1 \end{bmatrix} \quad h_{1} = \begin{bmatrix} A \\ B \\ C \end{bmatrix} \quad x = \begin{bmatrix} x_{1} \\ x_{2} \end{bmatrix}$$
$$w_{2} = \begin{bmatrix} 1 & -2 & 1 \end{bmatrix} \quad y = \begin{bmatrix} D \end{bmatrix}$$

calculation of $x \mapsto y$

$$h_1 = \varphi(xw_1)$$
$$y = \varphi(h_1w_2)$$

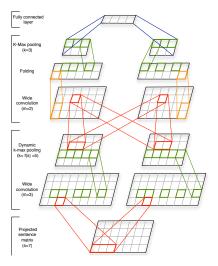
```
import numpy as np
```

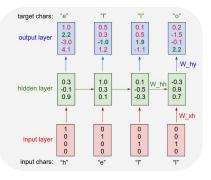
```
#activation function
def phi(x):
   return np.greater_equal(x,1).astype(int)
def nn(x, w1, w2):
   h1 = phi(np.dot(x, w1))
   y = phi(np.dot(h1, w2))
   return y
w1 = np.array([ [1, 0.5, 0], [0, 0.5, 1] ])
w^2 = np.array([[1], [-2], [1]])
x = np.array([1, 0])
print nn(x, w1, w2)
```

More Complex Architectures

Convolutional

Recurrent





Andrej Karpathy

[Kalchbrenner et al., 2014]

http://karpathy.github.io/2015/05/21/rnn-effectiveness/

- efficiency:
 - GPU acceleration of BLAS operations
 - perform SGD in mini-batches
- hyperparameters:
 - number and size of layers
 - minibatch size
 - learning rate
 - ...
- initialisation of weight matrices
- stopping criterion
- regularization (dropout)
- bias units (always-on input)

Toolkits for Neural Networks

What does a Toolkit Provide

- Multi-dimensional matrices (tensors)
- Automatic differentiation
- Efficient GPU routines for tensor operations



- required reading: Koehn (2017), chapter 13.2-3.
- further reading on backpropagation: http://colah.github.io/posts/2015-08-Backprop/

some slides borrowed from:

- Sennrich, Birch, and Junczys-Dowmunt (2016): Advances in Neural Machine Translation
- Sennrich and Haddow (2017): Practical Neural Machine Translation



Kalchbrenner, N., Grefenstette, E., and Blunsom, P. (2014).

A Convolutional Neural Network for Modelling Sentences.

In Proceedings of the 52nd Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers).